



The Unofficial Guide To Pokémon Cards, Games & Products

WIN
A
1st Edition Charizard
See Page 34

Beckett POKÉMON COLLECTOR



Mewtwo
Hits The Movie Screen



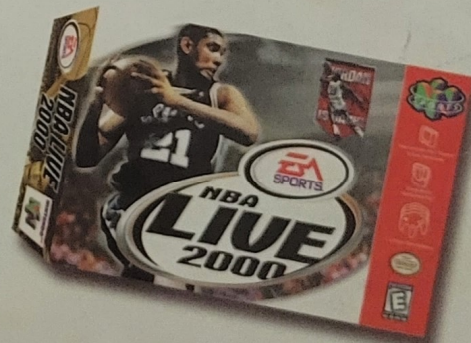
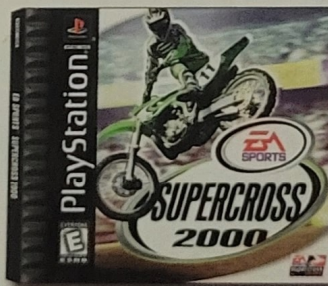
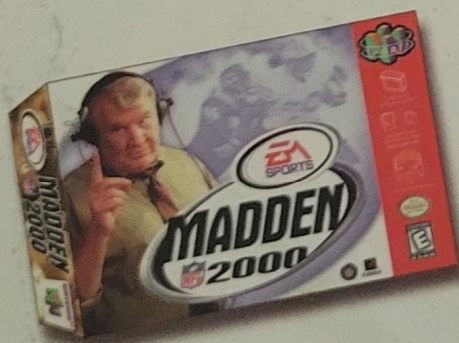
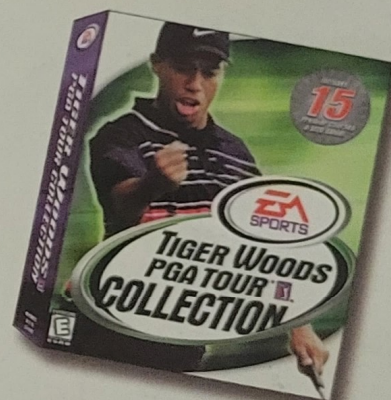
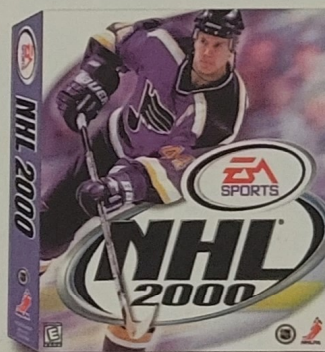
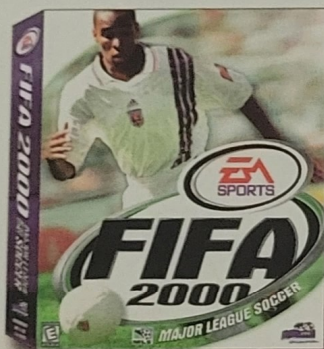
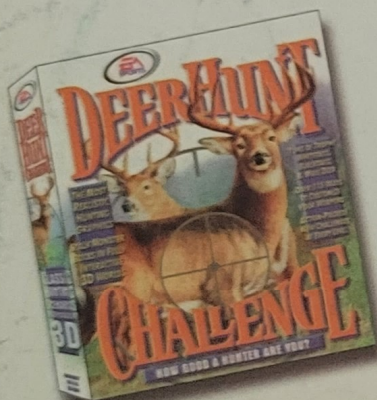
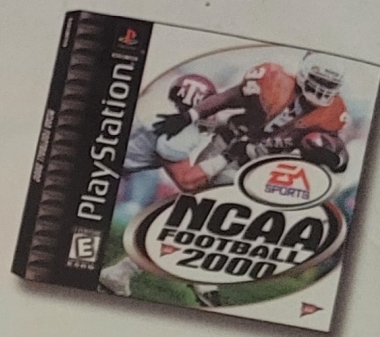
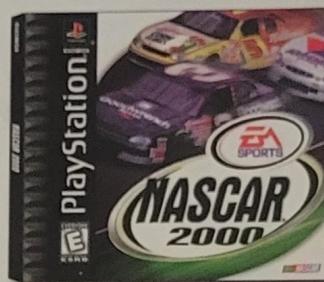
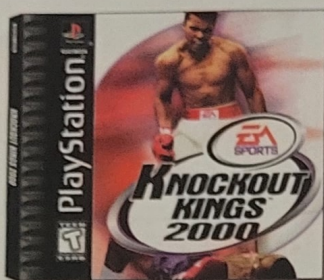
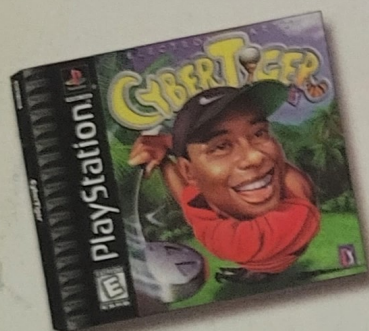
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Electrode	...5.95	Scyther	14.95
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Jolteon	...9.95	Vaporeon	7.95
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Pidgeot	...12.95	Wigglytuff	...7.95

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Series #2- Jungle	6.99
Series #3- Fossil	13.99
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EDITOR'S NOTE

Movie Madness and More!

Pokémon: The First Movie is finally here and Pokémon fans are thrilled. Many said they'd see the film two or three times. One reason why many will repeatedly rush back to the movie is the free Pokémon card distributed with every paid admission. Moviegoers will receive one of four special gaming cards from *Wizards of the Coast*. These cards won't be in Pokémon TCG packs and are only available while supplies last.

Since this movie marks a major turning point in the Pokémon world, we've included a feature story on the new film. We'll give you some insight into the movie, along with a list of Pokémon movie merchandise to add to your collection. There's going to be great new cards and toys to feast your eyes upon. We'd love to hear what you thought of the movie, so drop us a line.

As more Pokémon products are released on the market, **Beckett Pokémon Collector** wants to emphasize our position against counterfeit Pokémon products. We'll show you how to distinguish between the real and fake products on page 52.

Beckett Grading Services (BGS), a division of Beckett Publications, known for authenticating, protecting and grading the condition of sports card collectibles is now offering this service to Pokémon fans. If you own some valuable cards you may want to consider this offer. Enter our contest on page 54 for a chance to win one of three authenticated First Edition Holographic Charizards!

The newest Pokémon Game Boy game is finally here! Video game expert, Jason R. Rich, gives us a complete overview of the hot new game, *Pokémon Yellow* on page 16.

Since the Thanksgiving bird has been on our minds lately, we've devoted this month's "The Secrets of Evolution" to the Pokémon birds. We'll give you insights on how to place our fine feathered friends into your Pokémon card deck. Pidgeot is looking mighty tasty!

For those of you who can't get enough information about the Pokémon Trading Card Game, we have two terrific features in store for you. First, is our installment of Japanese Card Spoilers. We've included a complete translation for Gym Leaders 1 (series 5). Now you can use these cards to build a winning deck for tournament play. The second TCG feature is our Spotlight on *Wizards of the Coast's* new Fossil set. We have the entire set pictured and priced for your convenience in our price guide on page 40.

We'd like to know what you think of this issue. So don't forget to grade our Report Card on page 88.*

Enjoy!

Doug Kale

Doug Kale
Managing Editor



Page 54

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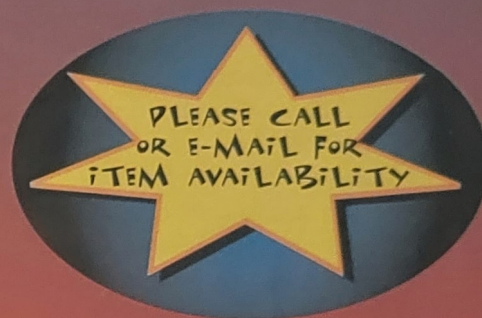
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Japanese Boosters

	Packs	Boxes
Basic Set	\$5	\$250
Jungle	\$6	\$300
Fossil	\$8	\$350
Team Rocket	\$6	\$300
Gym	\$6	\$275
Gym 2	\$10	\$350

Japanese Decks

Basic	\$15
Lt. Surge	\$20
Misty	\$20
Blayne	\$20
Erika	\$20
Sabrina	\$20



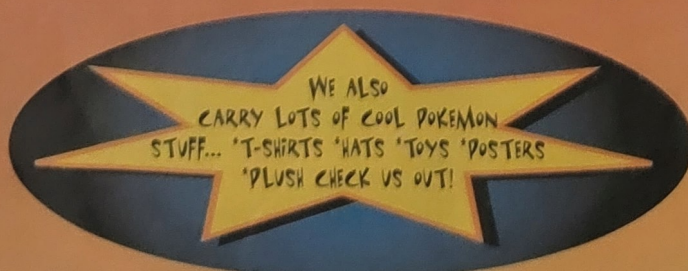
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Electrode	\$5	Venusaur	\$14
Gyrados	\$9	Zapdos	\$9
Hitmonchan	\$9		
Imposter Prof. Oak	\$2		
Item Finder	\$2		

2nd Ed. Jungle Rares 2nd Ed. Fossil Rares

	Foil	Non-Foil		Foil	Non-Foil
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Electrode	\$9	\$4	Articuno	\$14	\$4
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Kangaskhan	\$9	\$4	Gengar	\$9	\$4
Mr. Mime	\$9	\$4	Haunter	\$9	\$4
Nidoqueen	\$9	\$4	Hitmonlee	\$9	\$4
Pidgeot	\$9	\$4	Hypno	\$9	\$4
Pinsir	\$9	\$4	Kabutops	\$9	\$4
Scyther	\$9	\$4	Lapras	\$9	\$4
Snorlax	\$9	\$4	Magneton	\$9	\$4
Vaporeon	\$9	\$4	Mew	\$30	\$4
Venomoth	\$9	\$4	Moltres	\$9	\$4
Victreebel	\$9	\$4	Muk	\$9	\$4
Vileplume	\$9	\$4	Raichu	\$9	\$4
Wigglytuff	\$9	\$4	Zapdos	\$9	\$4



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AIR MAIL

Pikachu Promo Pondering

What's the difference between the Special Edition Pikachus? One has a "W" and another one says "E3."

Chris Strawser, age 11
Via e-mail

Wizards of the Coast produced a First Edition Jungle Pikachu promo card stamped with a gold foil "W" that was inserted into the September 1999 issue of *Duelist*. Wizards also produced a Pikachu Jungle promo card stamped with a gold foil "E3." This card was distributed at the 1999 Electronic Entertainment Expo and as a magazine premium for *Nintendo Power*. Both cards are listed in our price guide on page 40.

Searching for First Editions

How do you get First Edition cards if only Unlimited Edition cards are in booster packs?

Martin Johnson, age 11
Via e-mail

Wizards of the Coast released First Edition Basic Pokémon packs in January 1999, but they were only available for a few months. After the cards sold out, Wizards produced the Unlimited Edition. If you're interested in purchasing First Edition packs, contact your local sports card or comic book shop.

Trying to catch Zapdos

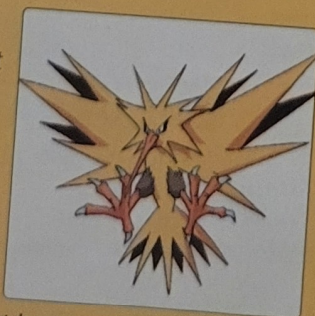
I found Zapdos in the Powerplant. I couldn't catch it with my Ultra Ball, only my Master Ball. Is it possible to catch Zapdos with an Ultra Ball?

Tanya Tecce, age 9
Via e-mail

When you encounter a Pokémon, first weaken it. Get its health down as far as possible without killing it.

Increase your chances of catching it by paralyzing it, putting it to sleep or poisoning it. Make sure you have a good stock of Ultra Balls on hand. Use them repeatedly without stopping. Eventually you'll be able to catch it.

You can also try Great Balls. Even the powerful



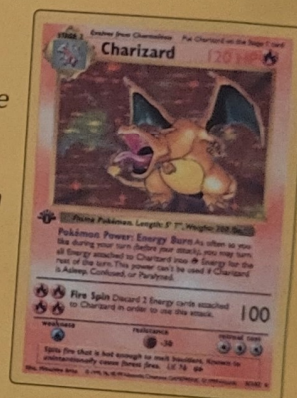
Mewtwo has been caught with a Great Ball. If you want to be 100 percent certain that you'll catch one of the legendary birds, or Mewtwo, save your game right before battle. Then, if you kill it accidentally, or on purpose, you can turn your Game Boy on and off for another chance.

Looking for Charizard

Which booster packs provide the best chances for finding Charizard, Venusaur and Raichu?

Edwin Plancarte, age 11
Via e-mail

Charizard and Venusaur can be found in American and Japanese Basic, Team Rocket and Gym Leaders 2. Raichu is in American and Japanese Basic, Fossil and Gym Leaders 2.



Pokémon is Here to Stay!

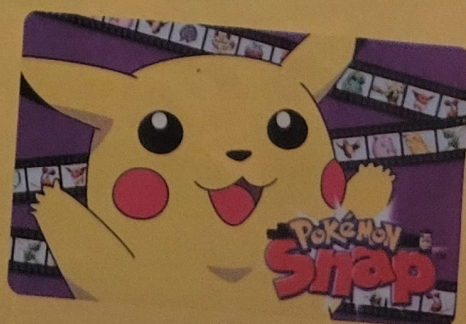
I've been into Pokémon for about a year and it seems to be getting more popular as new products come out. There have been lots of crazes in the past few years such as Beanie Babies and Furbies. I hope Pokémon stays popular for a long time. Do you think it will?

Megan Petrovitis, age 13
Atkinson, New Hampshire

We think Pokémon is going to be around for a long time. Other toys don't even come close to the Pokémon phenomenon. People of all ages are into different aspects of Pokémon whether it's Game Boy games, gaming cards, trading cards, toys, comic books, cartoons or stickers. Pokémon has been the top rated children's cartoon in Japan since 1995, before coming to the United States in September 1998.

It's a Snap!

I bought a Pokémon Snap card at Blockbuster to print out a sheet of stickers. Is this card worth anything and how



Hey Trainers!

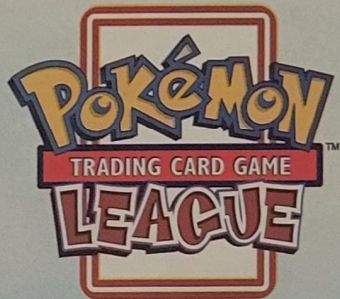
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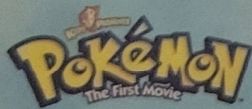
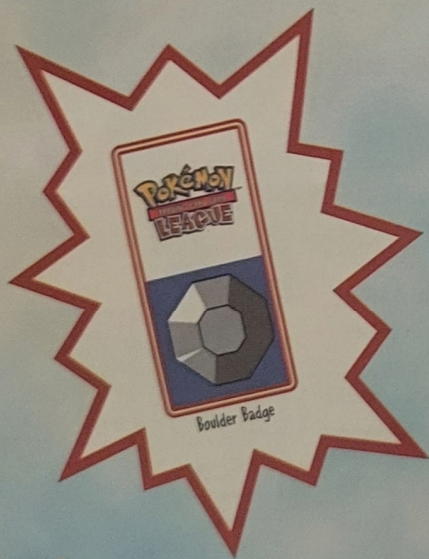
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many different ones were produced?

Robert Hickey
Boston

Blockbuster released five different Snap cards. They include Bulbasaur, Charmander, Jigglypuff, Pikachu and Squirtle. These cards currently sell between \$3 and \$5. For more information please check out our price guide on page 40.

Powering Up Blastoise

What are Blastoise's special powers?
Paul Lee, 10
Via e-mail

Blastoise is a Water Pokémon that evolves from Wartortle at level 36. Before evolving it can use four of the following special powers: Tackle, Tail Whip, Bubble, Water Gun, Bite or Withdraw. When Blastoise reaches level 39, it earns Skull Bash. His last special power is earned automatically, which is Hydro Pump at level 47.

Japanese Card Editions

Are there Japanese First Edition cards? If so, how can you tell them apart from the other cards?

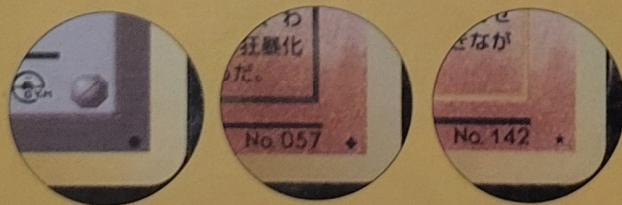
Mike Schiller, age 12
Via E-mail

Japanese cards aren't broken into First Edition and Unlimited cards—they're produced in one format. The American cards are produced in both formats.

Rare vs. Uncommon

How can I tell if I have a Rare or an Uncommon card?

Josh Womack
Cherry Hill, New Jersey



There are three different symbols used to identify the rarity of each Pokémon card. If you see a black dot in the lower right-hand corner you have a Common card, but if there's a diamond in that corner it's an Uncommon card. And if you see a star it's a Rare card.

Sean's Rat Pack

I have a deck that other players might want to try. I call it

the Rat Pack.

Sean Lee, age 13
Boise, Idaho

Diglett	3
Mankey	2
Jigglypuff	2
Rattata	2
Rhyhorn	1
Rhydon	1
Tauros	1
Raticate	1
Spearow	1
Fearow	1
Sandshrew	1
Cubone	1
Marowak	1
Bill	3
Switch	3
Energy Removal	2
Super Energy Removal	1
Plus Power	1
Full Heal	1
Poké Flute	1
Super Potion	1
Fighting Energy	28



Use Cubone and Marowak or Tauros to hold off enemy attacks. When you get Raticate, bring out Super Fang and destroy your opponents.

Who's that Pokémon Artist?

Who illustrated the October cover of *Beckett Pokémon Collector*? It's awesome! I couldn't believe that my two favorite Pokémon Kangaskhan and Primeape, were on the cover. I almost fell off my chair when it came in the mail. Thank you so much for putting out a great magazine.

Tim Richardson, age 9
Via E-mail

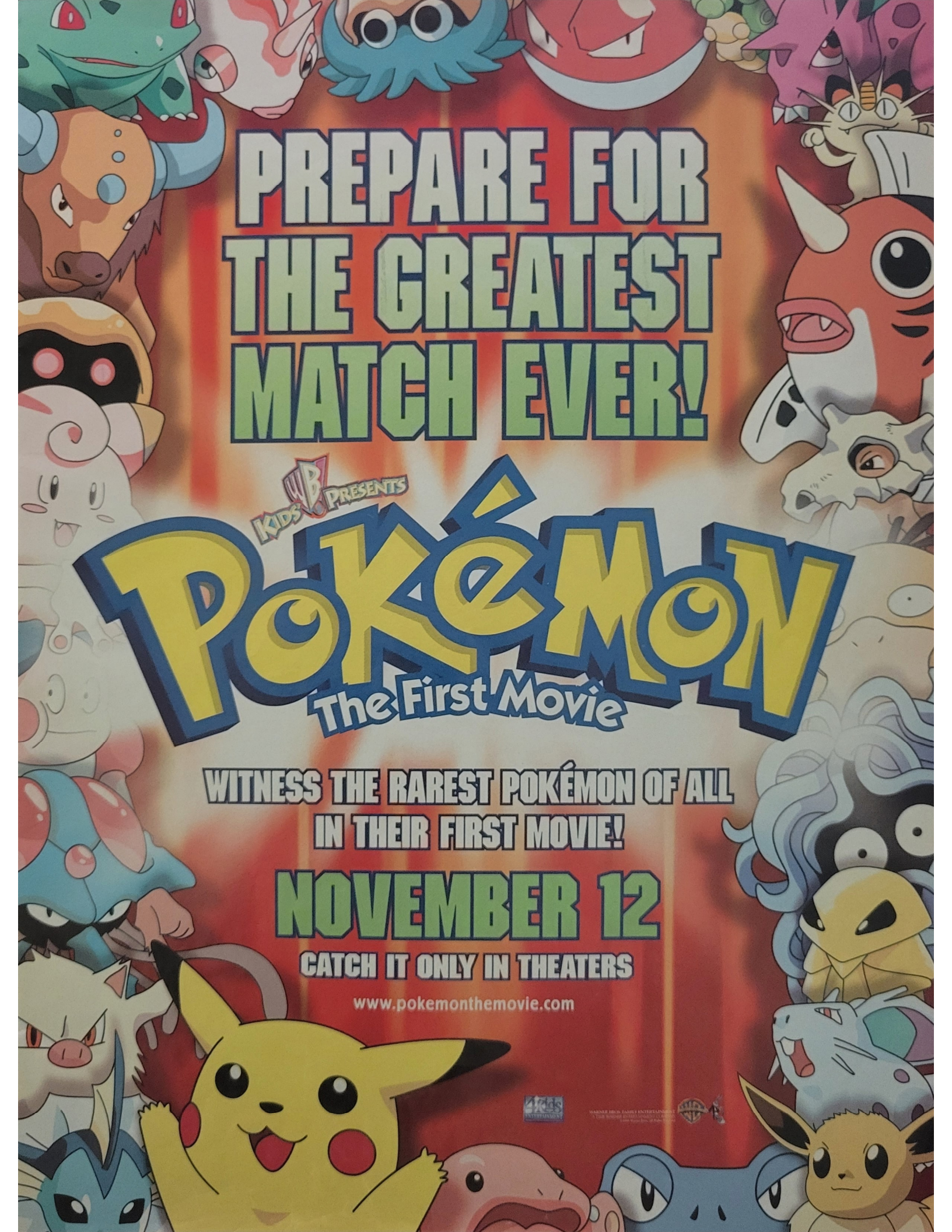


Our covers are designed by one of our own Beckett artists, Jeff Amano. Jeff is the president of Beckett Entertainment and the artist/creator of a comic book called Taoland. He also drew the Charizard on the back cover of this issue. Thank you for the kind words.

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Real-Life Pokémon

While out at the zoo, we took a double take. Were our eyes deceiving us or did Arbok come to life? Arbok and the King Cobra certainly have a striking resemblance to one another! ✨



Photo courtesy of the San Diego Zoo



Illustration by Mark Stokes

ARBOK

024

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POKÉMON

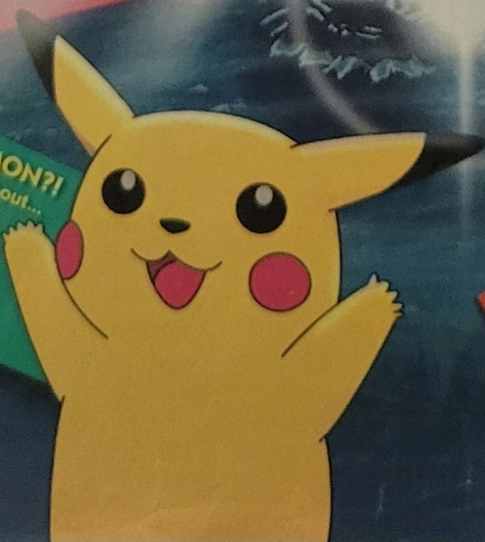
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HOW TO WIN SUPER SMASH BROTHERS

By Jason R. Rich

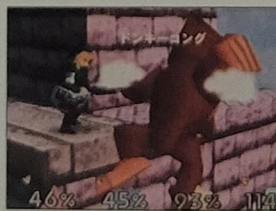
See how Pokémon measure up to other Nintendo 64 characters in Super Smash Brothers.

If Mario battled Zelda, which of these mega-popular Nintendo characters would win? Could Pikachu's lightning attacks slow down Donkey Kong? Check out Nintendo's Super Smash Brothers for all the action.

This may not be a true Pokémon adventure like Pokémon Snap or Pokémon Stadium, but it features Pikachu as one of the game's stars. Plus, this action-packed game is loaded with secrets and surprise appearances by other Pokémon!

Each character has a few basic moves during battle. You can taunt an opponent (press the Left button on the controller), jump (press Up + any C button), block an attack (Press Z or the Right button; or press Z + Forward to perform an evasive maneuver) or drop down to a lower platform (press Down). The object is to knock your enemies off the stage and clear each level.

At the start of the game, you can view more information about selectable characters by holding down the Z button and using the controller's analog stick. To make the characters switch costumes, press any C button at the character select screen.



Tip: To fight as Purin (the Japanese name for Jigglypuff), control any of the main characters. Next, defeat the enemy Purin. When controlling Purin, press Up + B to put your opponent to sleep. Then move in close to your opponent and press Down + B to take a nap. Your opponent will go flying and Purin will remain asleep. Purin is somewhat weak, but if you love Pokémon, you'll want to see this character in action.



Secret Code: When playing a multi-player game, you can borrow a life from a teammate. When your character's last life is lost, press A + B + R + Start. Your teammate must have at least one extra life for this code to work.

Tip: When controlling Pikachu, jump and press B to shoot an electricity ball. If this attack hits an opponent, he or she will be paralyzed.

Tip: Touch any part of Chansey to regain Energy when you're battling in the Silph Co. stage.

Strategy: The Star of Invincibility is the most useful bonus item you can obtain during battle. It temporarily frees you from injury when an opponent attacks. Grab a Heart Container to replenish your character's health. Move in close and press



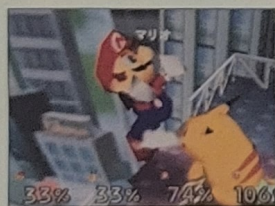
WIN BIG AT ASH BROS.

the A button to grab an item. To drop an item your character's holding, press Z + A or the R button. Press Z + A while tapping the control stick in the appropriate direction to toss an item at an enemy.

Strategy: Use each of your character's different fighting moves during a single winning battle to earn 15,000 bonus points.

Tip: If you use the same fighting moves repeatedly during a single battle, you'll lose 99 points.

Strategy: Try beating an opponent with only mid-air attacks to earn 10,000 bonus points.



Tip: If your opponent is hanging off the platform's edge while you're controlling Pikachu, send a Thunder

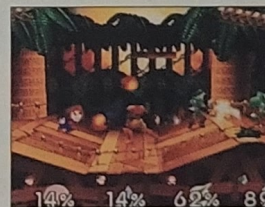
MAKE A MOVE!

In addition to his regular fighting moves, Pikachu also has specialty moves you can use during battle.

- PokéKick - When in mid-air, press A.
- Headbutt - Press A when close to an opponent
- Spark Attack - Press Forward + A
- Tail Spin - Press Up + A
- Tail Swipe Attack - Press Up, followed quickly by pressing A
- Power Sweep Attack - Press Down + A
- Electric Spit Attack - Press B
- Teleport - Press Up + B

Attack (lightning bolt) along the ground by pressing Down + B.

Strategy: When participating in a Saffron City battle, wild Pokémon will randomly appear and perform attacks against all fighters. It's best to stay clear of these wild Pokémon, even if you're controlling Pikachu.



Strategy: If a Poké Ball appears during battle, grab it and throw it at an opponent. These Poké Balls only work when thrown. A Pokémon will pop out of the Poké Ball and perform its own special attack against your opponent. Once this attack is launched, the Pokémon will leave the battle. For example, if Chansey appears, it will give you an item. Charizard will breathe fire in all directions, while Goldeen will flop around and hurt any character it touches.



Strategy: Do you want to see Mew? First, unlock all four secret characters (Luigi, Ness, Captain Falcon and Purin). Now, you'll see Mew pop out of random Poké Balls. Making a Mew appear won't help you during battle, but this is a rare Pokémon to catch a glimpse of, so consider yourself lucky if you see it.

Have fun battling your favorite Pokémon against other Nintendo characters in Super Smash Bros.! ★

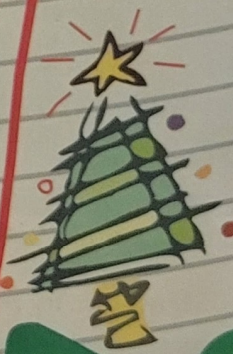
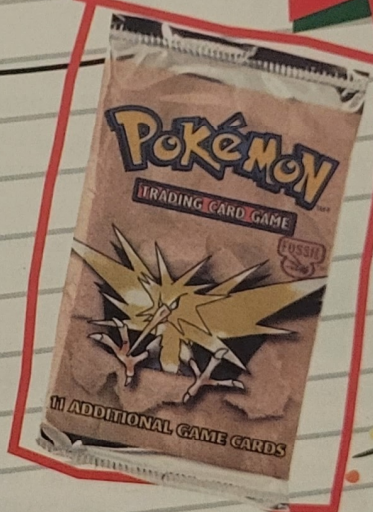
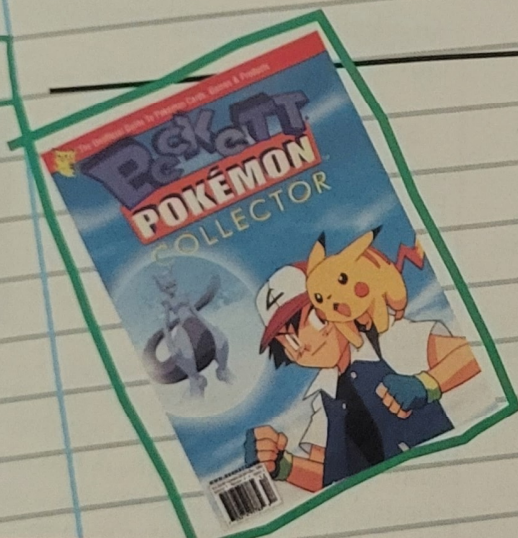
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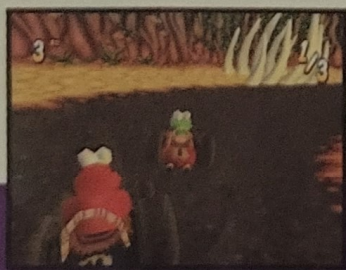
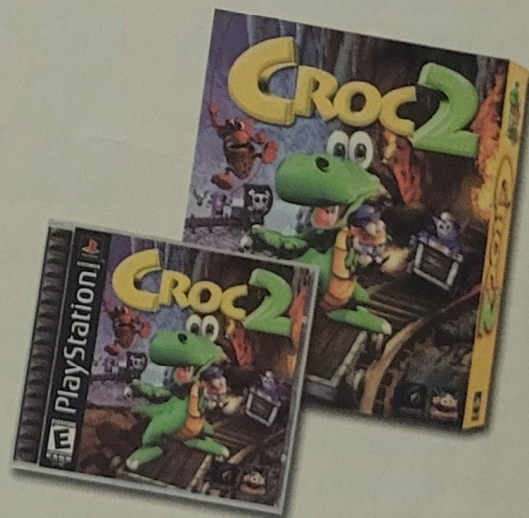
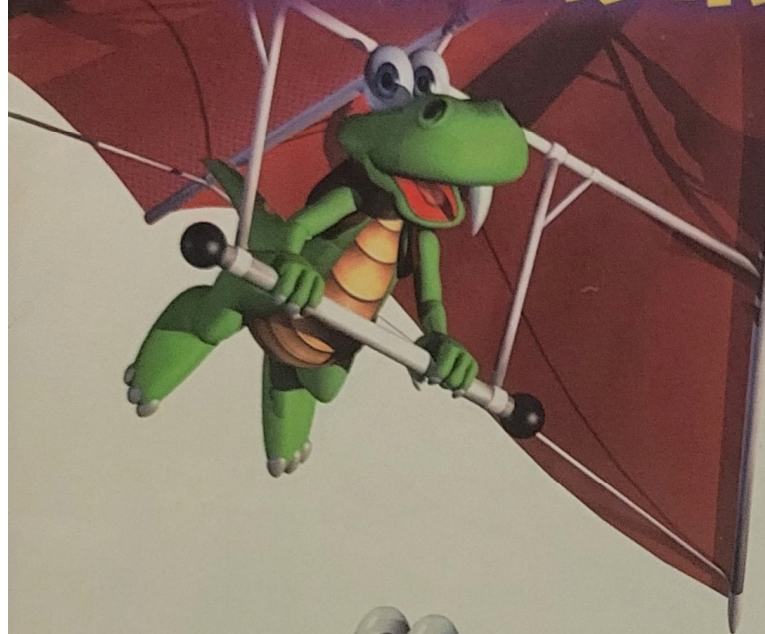
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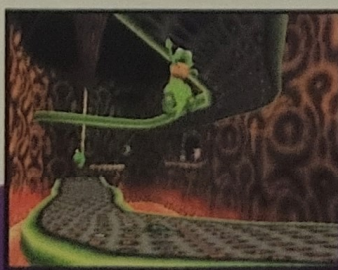
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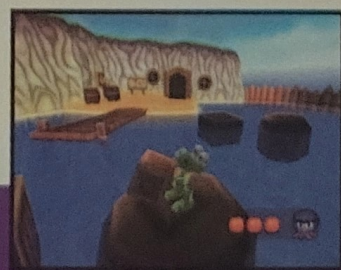
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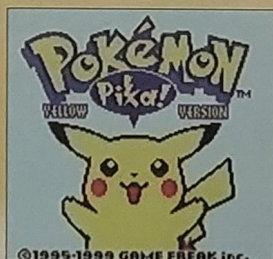
GOT

Pikachu steals the show in the new Pokémon Yellow Game Boy game.

By Jason R. Rich



Following in the footsteps of Pokémon Red and Blue, the latest Game Boy Pokémon adventure is the much-anticipated Pokémon Yellow. While there are many similarities between the Red, Blue and Yellow versions, there are some exciting differences that are worth checking out.



Pokémon Yellow is compatible with Game Boy Color and the Game Boy Printer. Pokémon Yellow also offers a new, two-player mode that allows two gamers (each with a copy of Pokémon Yellow) to connect their Game Boys with the Game Link Cable and participate in Pokémon battles. You can also trade individual Pokémon with your friends. However, if you really want to catch 'em all when playing Pokémon Yellow, you must trade with players using the Red and Blue versions.

One of the biggest changes to Pokémon Yellow that sets it apart from Red and Blue is that Ash receives a Pikachu from Professor Oak at the beginning of the adventure. Pikachu follows Ash around during his entire journey. Of course, you have to still help Ash collect and

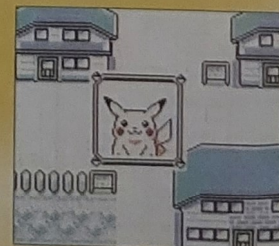
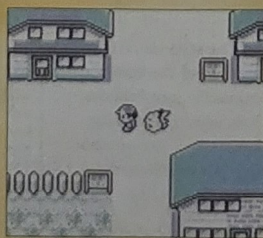
train other Pokémon.

While all of the locations Ash visits in Pokémon Yellow are virtually identical to the Red and Blue versions (there are a few new bonus and secret areas), each area's components are different. For example, if in the Red and Blue version you visited an area and found an item or TM on the ground, the item in Pokémon Yellow will be different. Likewise, each Pokémon's special powers aren't the same. As a result, the strategies used to become a Pokémon Master when playing the Red and Blue versions won't necessarily work in Pokémon Yellow.

Another difference you'll notice is that some of the generic Team Rocket members who appear in the Red and Blue versions are now specific characters, like Jesse and James from the Pokémon television series.

Once again, Ash's adventure begins in Pallet Town. Professor Oak recruits Ash and his grandson, Gary, to collect data for the Pokédex. In order to achieve this objective, you must find and collect each type of Pokémon.

In addition to collecting all of the varieties of Pokémon, Ash wants to become the world's greatest Pokémon Master. To accomplish this, he must defeat the eight Pokémon



GAME

Gym Leaders who work out at various gyms. Each Gym Leader specializes in training certain types of Pokémon.

Finding, collecting, training and battling Pokémon are Pokémon Yellow's key gaming elements. Wherever Ash travels in Pokémon World, Pikachu faithfully follows. This particular Pikachu doesn't like spending time in Poké Balls, so it's almost always visible on the screen. Pikachu's mood changes throughout the adventure. Ash can turn to face his Pokémon pal when you press the A button. A picture of Pikachu will appear and you'll be able to tell if he's happy, sad or angry. While this doesn't impact game play, it's a cool feature!

Once you've explored Pallet Town, it's time to leave your home village and begin your quest. As you travel towards Viridian City, you'll encounter many wild Pokémon. After obtaining several Poké Balls, build up your Pokémon collection as early as possible. Spend some time building up the Pokémon levels in your collection.

Since Ash can only carry six Pokémon at any given time, it's an excellent strategy to have him carry six different types of Pokémon with a variety of abilities. During battles with other trainers and wild Pokémon, have each Pokémon participate so their levels rise at the same pace.

Brock is the first Pokémon Leader you'll meet at the Gym in Pewter City (Viridian City's Gym is temporarily closed). His Pokémon aren't that tough.



However, his Rock-type Pokémon are immune to Pikachu's electricity-based attacks, so focus on using other types of Pokémon to defeat Brock.

Grass, Fire or Water-type Pokémon work well against Brock's Level 10 Geodude and Level 12 Onix. Before facing Brock, stock up on potions at the Mart to keep your Pokémon strong during battle.

If you have a friend who has the Red, Blue or Yellow version and you decide to trade individual Pokémon, link up your two Game Boys and visit the nearest Poké Center. Have Ash walk to the right and visit the Cable Club. Choose "Trade Center" from the menu and make your trade(s). Within Cable Club you can also battle your Pokémon against your friend's Pokémon by choosing the Coliseum 2 option. For this to work, both players must be playing Pokémon Yellow.

When you enter Coliseum 2, you and a friend can participate in three different battles that have slightly varied rules. The Poké Cup is a battle between three Pokémon groups. The level of each Pokémon selected must be between 50 and 55. If you have Pokémon that have reached between Levels 15 and 20, participate in the Pika Cup battles. When your three favorite Pokémon have reached between Levels 25 and 30, they can be selected to battle in the Petit Cup.

If you're a hard core Pokémon fanatic and you're looking for a new set of challenges, you'll find that Pokémon Yellow offers a few surprises, plus a more challenging game than the Red and Blue versions. ★





The Secrets of Evolution

For the Birds

By Bill Gill



Knowing the power and stages of every evolution is important when you're playing the Pokémon Trading Card Game. This review of mutations will help you become aware of your advantages and weaknesses. Or, find that awesome card combination to knock out your opponent! Which team will you choose?

Get into flight with these Colorless bird-related Pokémon! Each of them has a resistance to Fighting and they can be easily added to most decks. Many of these birds have a zero-retreat cost, which gives you a free retreat to the Bench. And, Double Colorless Energy can be attached as early as your second turn. Get ready for this bird's-eye view of our latest evolutions!

#016 PIDGEY (level 08)

Pidgey is the weakest bird despite its Whirlwind attack. It requires two Energy cards and hits the Defending Pokémon for 10 damage, sending that Pokémon flying back to the Bench. But, Pidgey's 40 Hit Points is low. Evolve Pidgey quickly, as he "tastes just like chicken" to most attacking Pokémon.



#017 PIDGEOTTO (level 36)

Pidgeotto's moves are somewhat powerful. The Whirlwind attack is slightly stronger than Pidgey's. The cost of two Colorless Energy is the same, but now you can do 20 damage and send Defending Pokémon to the Bench. Mirror Move costs three Colorless cards and copies the Defending Pokémon's previous attack. Be careful when using Mirror Move because it's not dependable.



#018 PIDGEOT (level 40)

Pidgeot has two good moves. Wing Attack only costs two Colorless Energy and inflicts 20 damage. Hurricane costs three Colorless Energy and can help you win the game without even collecting a prize! Remember, if your opponent doesn't have any Pokémon in play, you win the game. Is your opponent's Charizard loaded and ready to unleash its fury? Hurricane sends Charizard, all of its Energy and evolutions right back into your opponent's hand!



#21 SPEAROW (level 13)

Spearow's peck only costs one Colorless and does 10 damage. Three Colorless cards allow you to use Mirror Move just like Pidgeotto. And, 50 HP is excellent for a Basic Pokémon that you want to evolve.



#022 FEAROW (level 27)

Fearow's Agility attack requires three Colorless Energy and can give your opponent a pounding headache. After a successful coin flip, your opponent can't do anything

except moan in agony and wait for your next attack. Fearow is a great staller because it allows you to build your Benched Pokémon. The free retreat cost enables you to bring your Bench's heavy hitters into the fight for free.

#083 FARFETCH'D (level 20)

In Japan, Farfetch'd is known as "Onion Duck." The legend states that if you're hungry and lost in the woods, look for a duck to catch and eat. The duck will have an onion in its bill so you can season the duck while it's cooking. This story is a bit "Farfetch'd!"

While Farfetch'd is an uncommon card, he's one of the game's best Pokémon. Leek Slap can help you win even during your first turn. It requires only one Colorless Energy and can smack the Defending Pokémon for 30 damage with a successful coin flip. If your opponent starts with Abra or Magikarp, the game's over! Pot Smash smacks the Defending Pokémon for 30 damage during your second turn with the help of a Double Colorless Energy. Combine this with 50 HP, resistance to fighting and one retreat cost, and you have one powerful Basic Pokémon!



#084 DODUO (level 10)

This is a solid Basic Pokémon. Fury Attack your opponent a few times for one Colorless Energy, take advantage of the free retreat cost and evolve Doduo.



#085 DODRIO (level 28)

Dodrio has a unique Pokémon Power—Retreat Aid. As long as Dodrio's on the Bench, your Active Pokémon pays one less Energy to retreat. Dodrio is fantastic for stalling decks, which are decks that run your opponent out of cards to win the game. Is your Mr. Mime Poisoned? Retreat Mr. Mime for free and stick in Chansey. Then put Mr. Mime back in the game for that invisible wall, Pokémon Power, and run your opponent out of cards. **4***



POKÉMON: TH

The Movie, its merchandise and the madness surrounding it!

By Steve Fritz



Mewtwo calls upon all Trainers to battle his Super Pokémon to see who's the best Trainer.

THE MOVIE

This fall Ash Ketchum, Pikachu and the rest of their gang take on their biggest challenge yet—a battle against Super Pokémon.

Originally called, *Pokémon The Movie: Mewtwo Strikes Back*, the film was first released in Japan in 1998. When they finished counting the tickets at the box office, it was the fourth highest grossing film of the year.

Japan's *Mewtwo Strikes Back* was produced by Shogakukan Productions Co., Ltd. and is being distributed in the United States by Warner Brothers under the name *Pokémon: The First Movie*. Both companies expect the movie to be a big hit because it will unveil a new class of Pocket Monsters.

"*Pokémon: The First Movie* is an epic adventure featuring the debut of bio-engi-

E FIRST MOVIE

neered (lab created) Super-Pokémon, whose power rivals those of the existing monsters, which creates exciting new plot twists and turns," Sanford E. Reisenbach Warner Brothers Executive Vice President says.

The producers have also added a new, more upbeat musical score from the original Japanese soundtrack.

The plot should satisfy even the most hardcore Pokémon fan. The movie starts with Ash, Misty and company doing what they do best—working their way towards becoming Pokémon masters. Unbeknownst to them, the evil, bio-engineered Mewtwo has recovered from his last battle and is out for revenge.

Mewtwo creates the Super Pokémon that have enhanced powers. His creations start battling other Pokémon that cross their path. It's only a matter of time before it's Pikachu versus the Super Pokémon. Pikachu outsmarts them all and steals the show.

"The Pokémon storyline combines a variety of appealing characters that not only entertains kids, but also reinforces teamwork and cooperation," Reisenbach says. "The interest and fervor for Pokémon, by both boys and girls, is incredible. *Pokémon: The First Movie* is family entertainment that everyone will enjoy."



Ash, Brock, Misty and the rest of the gang are mystified by Mewtwo's power.

The movie will score on more levels than just the introduction of new Pokémon. It's traditional for studios to lavish more time, money and detail on a movie than a TV show. The movie will also be the best looking Pokémon adventure to date, which should please animation fans who generally find the TV quality crude when compared to such shows as *Batman Beyond*, *Beast Wars* and *The Simpsons*.

THE MERCHANDISE

Since *Pokémon: The First Movie* introduces a whole new class of Pokémon to the world, there's going to be many new products based on them.

"We will have a large number of new toys not only out for the movie, but just in time for the holidays," Hasbro spokeswoman Holly Ingram says.

A set of five two-inch figures will represent the movie's new Super Pokémon. Hasbro will also start shipping its first Pokémon Trainers Assortment to coincide with the movie. These five-inch figures will be sold in pairs. Each trainer comes with



Snubbull and Marowak make their first appearance to Pokémon fans in *Pikachu's Vacation*.

TOPPS TRADING CARDS

Topps Movie card set checklist

All 72 cards have a foil parallel version and the Evolution cards (E1-E12) have a die-cut embossed parallel version. Each pack contains six cards, one foil and one sticker. The suggested retail price is \$1.99.

- | | |
|---|--|
| ☐ 1. LEGENDS | ☐ 37. THE TEARS OF POKÉMON |
| ☐ 2. AWAKENING | ☐ 38. THE REBIRTH OF ASH |
| ☐ 3. CONSCIOUSNESS AND CONGRATULATIONS | ☐ 39. FAREWELL |
| ☐ 4. LEAVING THE NEST | ☐ 40. LIKE IT NEVER HAPPENED |
| ☐ 5. THE PROPOSITION | ☐ 41. THE FUTURE LOOKS BRIGHT |
| ☐ 6. MECHANICAL MEWTWO | ☐ 42. PIKACHU'S VACATION |
| ☐ 7. TRYING OUT THE NEW TOY | ☐ 43. DON'T CRY, TOGEPI! |
| ☐ 8. REBELLION | ☐ 44. LOOKS LIKE TROUBLE... |
| ☐ 9. ASH AND COMPANY | ☐ 45. TOGEPI IN TROUBLE |
| ☐ 10. BATTLE BEFORE LUNCH | ☐ 46. PEACEMAKER PIKACHU |
| ☐ 11. DONFAN | ☐ 47. THE WATER RACE IS ON! |
| ☐ 12. THE NEFARIOUS TEAM ROCKET | ☐ 48. RACING CHEEK TO CHEEK |
| ☐ 13. THE INVITATION | ☐ 49. REST AND RELAXATION AT LAST |
| ☐ 14. MARINA IN CHAOS | ☐ 50. THE "TAIL" END OF THE RACE |
| ☐ 15. THE TEMPEST - A BAD OMEN | ☐ 51. TRAPPED CHARIZARD |
| ☐ 16. A CALL TO ARMS | ☐ 52. EVERYONE...PULL!!! |
| ☐ 17. UNDERWATER ADVENTURE | ☐ 53. C'MON, WE NEED HELP |
| ☐ 18. THE TEMPLE OF MEWTWO | ☐ 54. TEAMWORK |
| ☐ 19. THE STAIRWELL | ☐ 55. SUCCESS |
| ☐ 20. THE BEST OF THE BEST | ☐ 56. BETTER THAN EVER |
| ☐ 21. INTRODUCTIONS | ☐ 57. PLAYTIME |
| ☐ 22. THE TRAINER'S FAILURE | ☐ 58. A GREAT DAY |
| ☐ 23. MEOWTH TIMES TWO | ☐ 59. NEW FRIENDS AND FAREWELLS |
| ☐ 24. THE STORY OF MEWTWO | ☐ E1. #01 Bulbasaur |
| ☐ 25. THE BATTLE OF THE CHAMPIONS | ☐ E2. #02 Ivysaur |
| ☐ 26. ROUND ONE EQUALS DEFEAT | ☐ E3. #03 Venusaur |
| ☐ 27. STEALING POKÉMON | ☐ E4. #04 Charmander |
| ☐ 28. THE CHASE FOR PIKACHU | ☐ E5. #05 Charmeleon |
| ☐ 29. CLONES!!! | ☐ E6. #06 Charizard |
| ☐ 30. RESCUING PIKACHU | ☐ E7. #07 Squirtle |
| ☐ 31. REUNITED! | ☐ E8. #08 Wartortle |
| ☐ 32. THE BATTLE RENEWED | ☐ E9. #09 Blastoise |
| ☐ 33. PSYCHIC SHOWDOWN | ☐ E10. #147 Dratini |
| ☐ 34. THE ULTIMATE MATCH | ☐ E11. #148 Dragonair |
| ☐ 35. THE FIGHT RACES | ☐ E12. #149 Dragonite |
| ☐ 36. ASH'S SACRIFICE | ☐ Checklist |

18 Topps Sticker Card Inserts

Six stickers will have six kiss-cut Pokémon images on the front of the card.

1. Pidgeotto, Rattata, Sandshrew, Jigglypuff, Poliwhg, Bellsprout
2. Ekans, Koffing, Weezing, Arbok, Meowth, Persian
3. Starmie, Staryu, Seel, Psyduck, Tentacool, Tentacruel
4. Onix, Zubat, Farfetch'd, Cubone, Chansey, Eevee
5. Scyther, Lapras, Snorlax, Gloom, Clefairy, Mankey
6. Nidoran (f), Electrode, Jolteon, Machop, Vulpix, Venonat

Six stickers will have three kiss-cut Pokémon images on the front of the card.

7. Pikachu, Pikachu, Raichu
8. Squirtle, Wartortle, Blastoise
9. Charmander, Charmeleon, Charizard
10. Bulbasaur, Ivysaur, Venusaur
11. Caterpie, Metapod, Butterfree
12. Geodude, Graveler, Golem

Six stickers will have one kiss-cut Pokémon image on the front of the card.

13. Pikachu
14. Squirtle
15. Bulbasaur
16. Charmander
17. Meowth
18. Pikachu

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TOYS

Hasbro Toy Checklist

Electronic Movie Figures

Palm Pet Mew
Yes/No Pikachu

Pokémon Trainer Movie Figures

Ash/Pikachu
James/Koffing
Jessie/Ekans
Misty/Starmie

Small Plush

Charmeleon
Clefairy
Gengar
Ivysaur
Koffing
Mewtwo
Raichu

Deluxe Plush

Jigglypuff
Meowth
Psyduck

More Toys are on their way...

Battle Figures
Clefairy/Clefable
Gloom/Vileplume
Tangela/Jynx



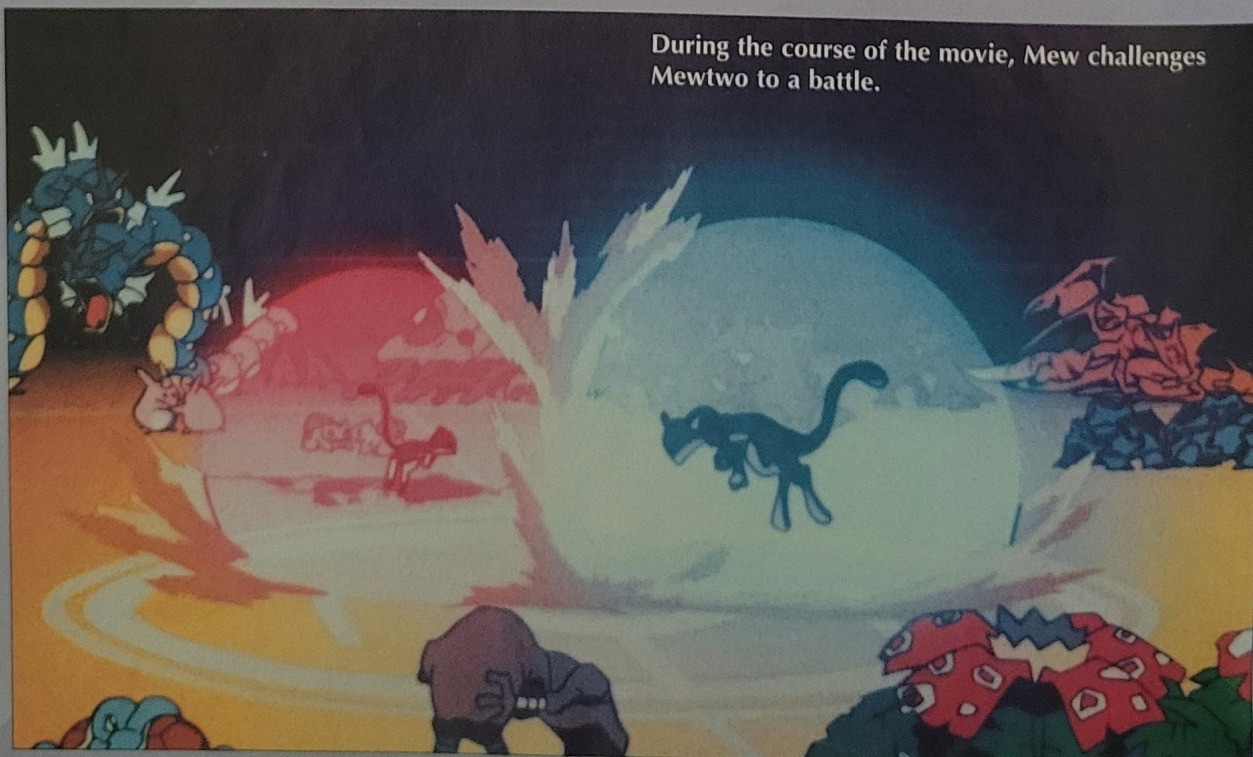
their main Pokémon. The first assortment consists of Ash with Pikachu, James with Koffing, Jessie with Ekans and Misty with Starmie. The suggested manufacturer's retail price is \$8.99.

Finally, Hasbro will release a new eight-inch plush doll called, "I Choose You Pikachu." The interactive doll is similar to Furby—the more you play with it, the more active it becomes. It can only say "Pikachu," but Ingram says that it will keep you busy with its variations and its ears glow while the doll dances.

Wizards of the Coast says that while their latest Pokémon TCG expansion set doesn't include Super Pokémon, the design team is already hard at work at putting them into future sets for the millennium.

Still, as they used to say in the theater world, that ain't all folks. *Pokémon: The First Movie* isn't the only film that will be introducing new monsters at the theaters. A 22-minute film short called *Pikachu's Vacation*, will introduce four new

During the course of the movie, Mew challenges Mewtwo to a battle.



Pokémon to audiences across the nation that aren't in past TV episodes or the movie.

Like the Super Pokémon being introduced in the movie, all parties concerned are mum on the names of the new monsters' names and powers. Still, it should come as no surprise that by this Christmas Pokémon fans will be able to also catch all

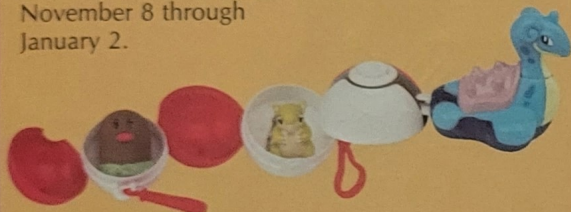
of the Super Pokémon in their toy chest, card binder or bookshelf.

If this film's a success, be certain that there will be more Pokémon movies coming to a theater near you in the upcoming future. Next thing you know, Pikachu will have his own dressing room and be voted Best Actor by the Academy. ✱

FAST FOOD TOYS

Kids Club Meal Toys

Burger King will be distributing a different toy each day for 57 days straight. The promotion runs from November 8 through January 2.



Gold-Plated Trading cards

In a separate promotion, Burger King will also be releasing a set of six different 23 carat gold-plated collector cards. Between November 15 and December 26, you'll have the option of purchasing one for \$1.99 when you order a Kids Club Meal. The cards that are available include: Pikachu, Poliwhirl, Charizard, Togepi, Jigglypuff and Mewtwo.



Regular Trading Cards

A special Burger King Pokémon trading card will also be included with every Kids Club Meal. All 151 monsters will be represented in this set. This offer runs from November 8 through January 2.



Burger King Toys Checklist Complete set (57)

Bean bags (8)

- ☐ Butterfree #012
- ☐ Golbat #042
- ☐ Oddish #043
- ☐ Meowth #052
- ☐ Poliwhirl #061
- ☐ Gyarados #130
- ☐ Snorlax #143
- ☐ Togepi #NNO

Keychains (13)

- ☐ Sandshrew #027
- ☐ Sandslash #028
- ☐ Nidoqueen #031
- ☐ Nidorino #033
- ☐ Nidoking #034
- ☐ Vileplume #045
- ☐ Geodude #074
- ☐ Muk #089
- ☐ Cubone #104
- ☐ Hitmonlee #106
- ☐ Kangaskhan #115
- ☐ Electabuzz #125
- ☐ Dragonite #149

Launchers (9)

- ☐ Bulbasaur #001
- ☐ Venusaur #003
- ☐ Nidoran-M #032
- ☐ Arcanine #059
- ☐ Rapidash #078
- ☐ Slowpoke #079
- ☐ Rhyhorn #111
- ☐ Tauros #128
- ☐ Lapras #131

Light-ups (5)

- ☐ Charmander #004
- ☐ Raichu #026
- ☐ Gengar #094
- ☐ Mewtwo #150
- ☐ Mew #151

Rev-tops (12)

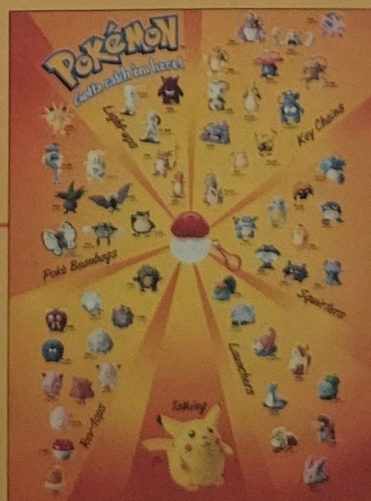
- ☐ Clefairy #035
- ☐ Jigglypuff #039
- ☐ Venonat #048
- ☐ Diglett #050
- ☐ Graveler #075
- ☐ Golem #076
- ☐ Magnemite #081
- ☐ Voltorb #100
- ☐ Koffing #109
- ☐ Chansey #113
- ☐ Tangela #114
- ☐ Ditto #132

Squirters (9)

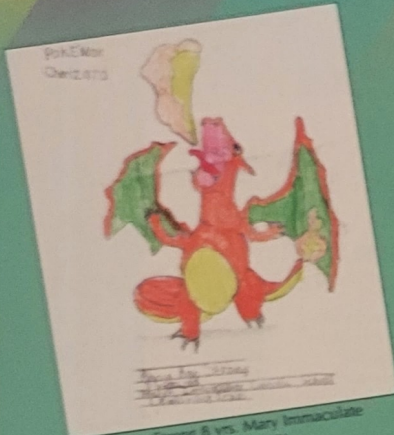
- ☐ Squirtle #007
- ☐ Blastoise #009
- ☐ Psyduck #054
- ☐ Poliwhirl #060
- ☐ Poliwrath #062
- ☐ Sheldler #090
- ☐ Tentacruel #073
- ☐ Seadra #117
- ☐ Kabuto #140

Talking (1)

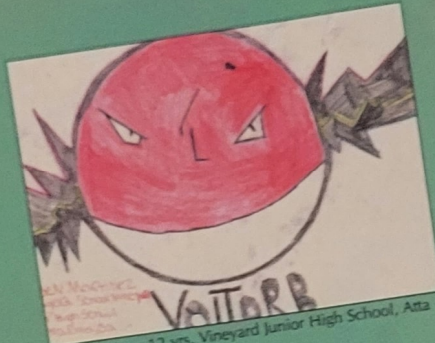
- ☐ Pikachu #025



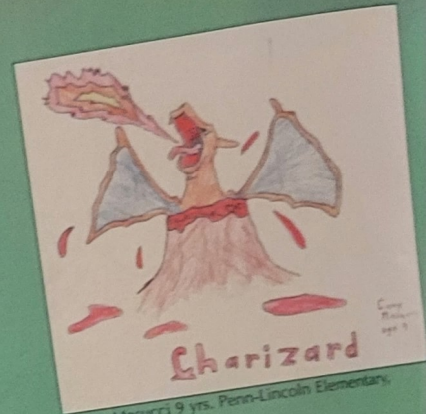
Kids' Creatio



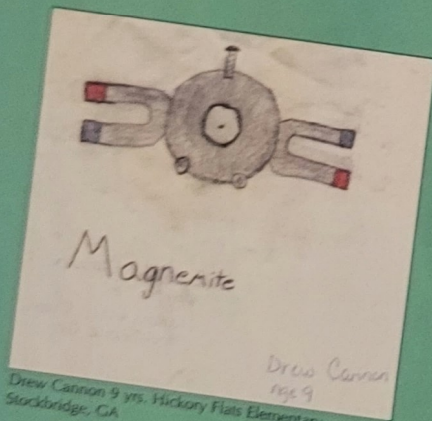
Alyssa Ann Strong 8 yrs. Mary Immaculate Catholic School, Lewisville, TX



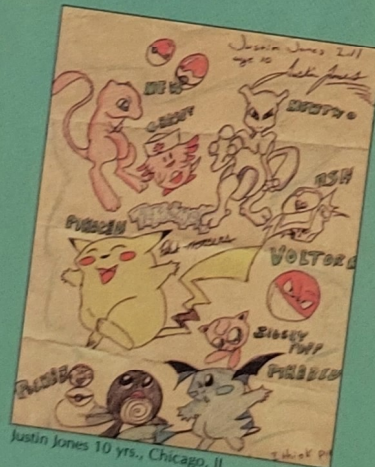
Ben Martinez 12 yrs. Vineyard Junior High School, Atta Loma, CA



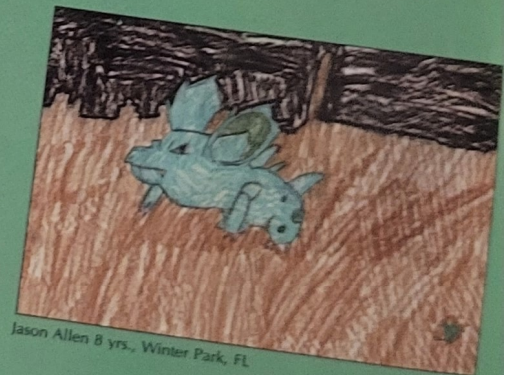
Corey Masucci 9 yrs. Penn-Lincoln Elementary, Altoona, PA



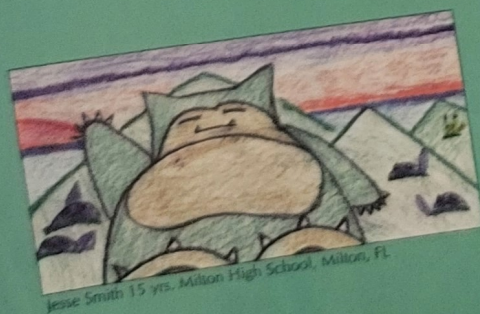
Drew Cannon 9 yrs. Hickory Flats Elementary, Stockbridge, GA



Justin Jones 10 yrs., Chicago, IL



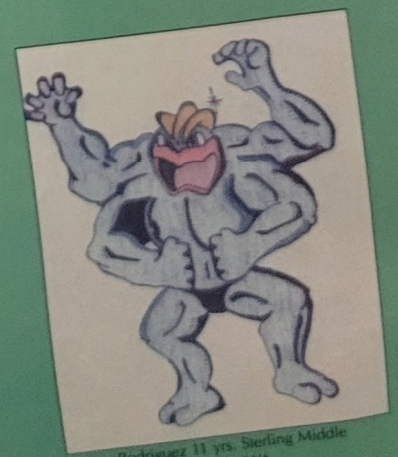
Jason Allen 8 yrs., Winter Park, FL



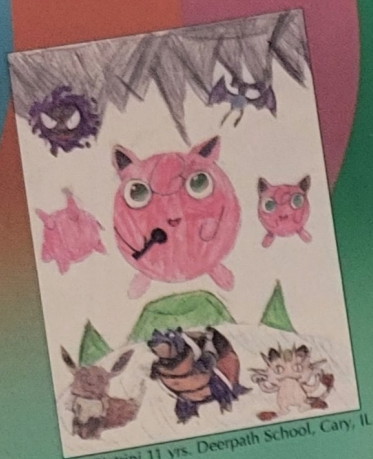
Jesse Smith 15 yrs. Milton High School, Milton, FL



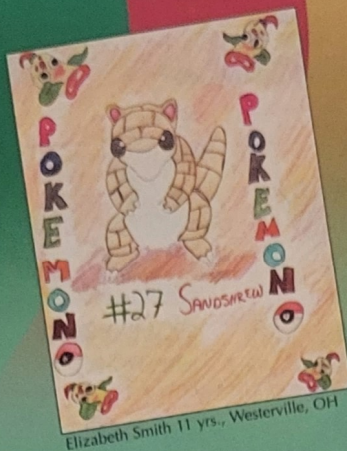
Jessica Biscan 6 yrs. Tussing Elementary School, Colonial Heights, VA



Henry Rodriguez 11 yrs. Sterling Middle School, East Wenatchee, WA



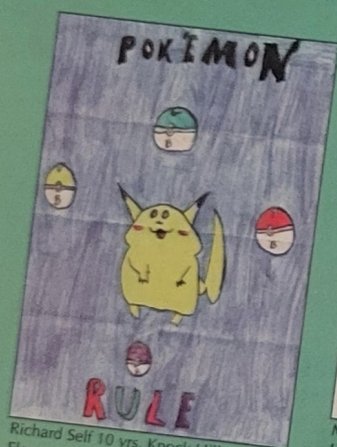
Tom Pietrini 11 yrs. Deerpath School, Cary, IL



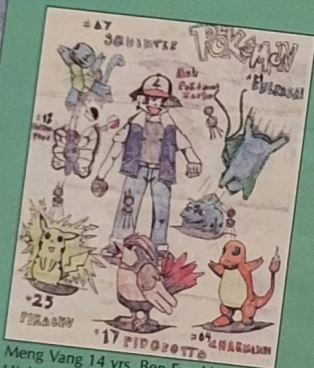
Elizabeth Smith 11 yrs., Westerville, OH



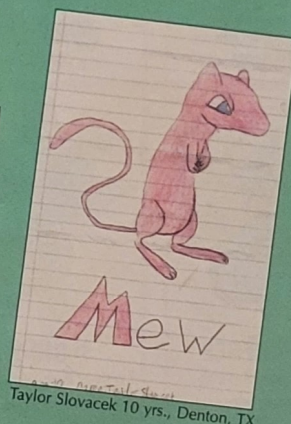
Ginnie Sea 14 yrs. Burnaby Central Secondary School, Burnaby, British Columbia



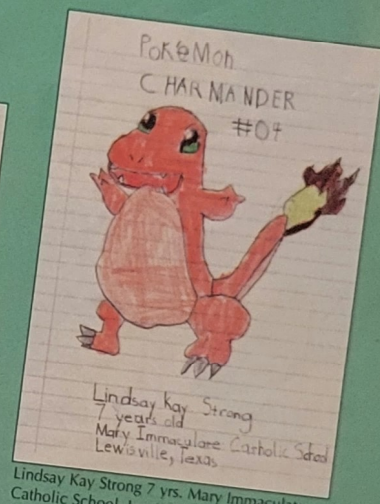
Richard Self 10 yrs. Knock Hill Elementary School, San Diego, CA



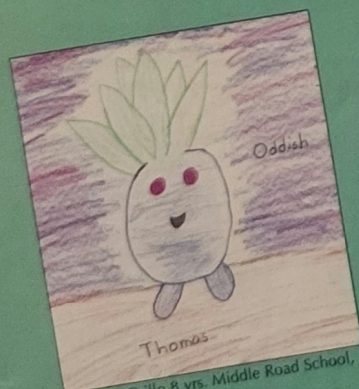
Meng Vang 14 yrs. Ben Franklin Junior High, Stevens Point, WI



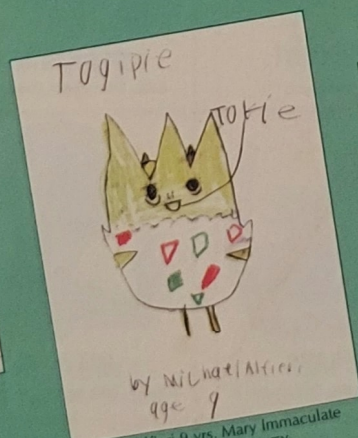
Taylor Slovacek 10 yrs., Denton, TX



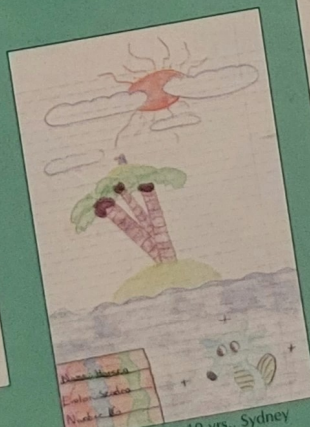
Lindsay Kay Strong 7 yrs. Mary Immaculate Catholic School, Lewisville, TX



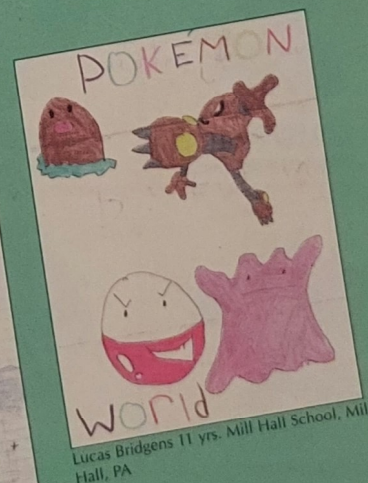
Thomas Grillo 8 yrs. Middle Road School, Hazlet, NJ



Michael Alfieri 9 yrs. Mary Immaculate Catholic School, Carrollton, TX



Tyler Mackeigan 10 yrs., Sydney Mines, Nova Scotia, Canada



Lucas Bridgens 11 yrs. Mill Hall School, Mill Hall, PA

Hey kids!

Do you like to draw Pokémon? If you do, send us your best picture. We accept poems, jokes and stories too. Include your name, age, school name, city and state. Send to: *Beckett Pokémon Collector, Attention: Kids' Creations, 15850 Dallas Parkway, Dallas, Texas 75248.* ✱

TCG REFERENCE GUIDE To 151 MONSTERS



001 BULBASAU

Basic, Gym Leaders 1



002 IVYSAUR

Basic, Gym Leaders 2



003 VENUSAUR

Basic, Gym Leaders 2



004 CHARMANDER

Basic, Team Rocket, Gym Leaders 2



005 CHARMELEON

Basic, Team Rocket, Gym Leaders 2



006 CHARIZARD

Basic, Team Rocket, Gym Leaders 2



007 SQUIRTLE

Basic, Team Rocket



008 WARTORTLE

Basic, Team Rocket



009 BLASTOISE

Basic, Team Rocket



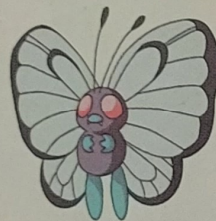
010 CATERPIE

Basic



011 METAPOD

Basic



012 BUTTERFREE

Jungle



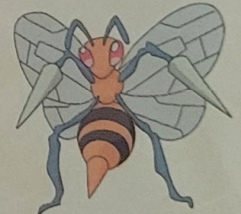
013 WEEDLE

Basic, Gym Leaders 1



014 KAKUNA

Basic, Gym Leaders 2



015 BEEDRILL

Basic, Gym Leaders 2



016 PIDGEY

Basic, Gym Leaders 2



017 PIDGEOTTO

Basic, Gym Leaders 2



018 PIDGEOT

Jungle



019 RATTATA

Basic, Team Rocket, Gym Leaders 1



020 RATICATE

Basic, Team Rocket, Gym Leaders 1



021 SPEAROW

Jungle, Gym Leaders 1



022 FEAROW

Jungle, Gym Leaders 1



023 EKANS

Fossil, Team Rocket, Gym Leaders 2



024 ARBOK

Fossil, Team Rocket, Gym Leaders 2



025 PIKACHU

Basic, Jungle, Gym Leaders 1



026 RAICHU

Basic, Fossil, Gym Leaders 2



027 SANDSHREW

Basic, Gym Leaders 1



028 SANDSLASH

Fossil, Gym Leaders 1



029 NIDORAN

Jungle, Gym Leaders 2



030 NIDORINA

Jungle, Gym Leaders 2

Do you have a gaming card for every Pokémon? We've put together a numerical chart of every Pokémon and the card sets in which they appear. Now you can try to catch 'em all!



031 NIDOQUEEN

Jungle, Gym Leaders 2



032 NIDORAN

Basic, Gym Leaders 2



033 NIDORINO

Basic, Gym Leaders 2



034 NIDOKING

Basic, Gym Leaders 2



035 CLEFAIRY

Basic, Gym Leaders 1



036 CLEFABLE

Jungle, Gym Leaders 1



037 VULPIX

Basic, Gym Leaders 1 & 2



038 NINETALES

Basic, Gym Leaders 1 & 2



039 JIGGLYPUFF

Jungle, Gym Leaders 1



040 WIGGLYTUFF

Jungle



041 ZUBAT

Fossil, Team Rocket, Gym Leaders 1



042 GOLBAT

Fossil, Team Rocket, Gym Leaders 1



043 ODDISH

Jungle, Team Rocket, Gym Leaders 1



044 GLOOM

Jungle, Team Rocket, Gym Leaders 1



045 VILEPLUME

Jungle, Team Rocket, Gym Leaders 1



046 PARAS

Jungle, Gym Leaders 1



047 PARASECT

Jungle



048 VENONAT

Jungle, Gym Leaders 2



049 VENOMOTH

Jungle, Gym Leaders 2



050 DIGLETT

Basic, Team Rocket, Gym Leaders 1



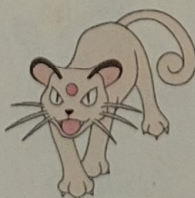
051 DUGTRIO

Basic, Team Rocket, Gym Leaders 2



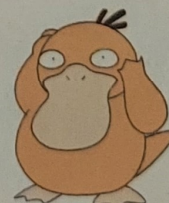
052 MEOWTH

Jungle, Team Rocket, Gym Leaders 2



053 PERSIAN

Jungle, Team Rocket, Gym Leaders 2



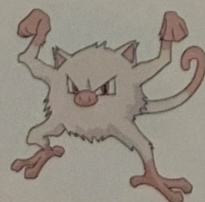
054 PSYDUCK

Fossil, Team Rocket, Gym Leaders 1 & 2



055 GOLDDUCK

Fossil, Team Rocket, Gym Leaders 1 & 2



056 MANKEY

Jungle, Team Rocket, Gym Leaders 1 & 2



057 PRIMEAPE

Jungle, Team Rocket, Gym Leaders 1



058 GROWLITHE

Basic, Gym Leaders 2



059 ARCANINE

Basic, Gym Leaders 2



060 POLIWHAR

Basic, Gym Leaders 1



061 POLIWHIRL

Basic, Gym Leaders 1



062 POLIWRATH

Basic, Gym Leaders 2



063 ABRA

Basic, Team Rocket, Gym Leaders 2



064 KADABRA

Basic, Team Rocket, Gym Leaders 2



065 ALAKAZAM

Basic, Team Rocket, Gym Leaders 2



066 MACHOP

Basic, Team Rocket, Gym Leaders 2



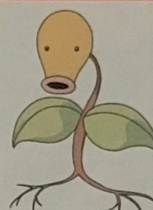
067 MACHOKE

Basic, Team Rocket, Gym Leaders 2



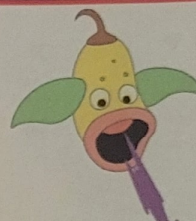
068 MACHAMP

Basic Team Rocket, Gym Leaders 2



069 BELLSPROUT

Jungle, Gym Leaders 1



070 WEEPINBELL

Jungle, Gym Leaders 1



071 VICTREEBEL

Jungle, Gym Leaders 1



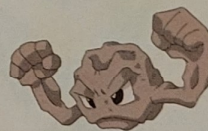
072 TENTACOO

Fossil, Gym Leaders 1



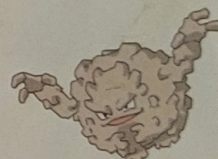
073 TENTACRUEL

Fossil, Gym Leaders 1



074 GEODUDE

Fossil, Gym Leaders 1



075 GRAVELER

Fossil, Gym Leaders 1



076 GOLEM

Fossil, Gym Leaders 1



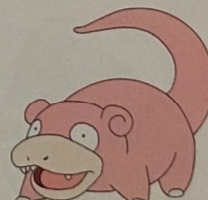
077 PONYTA

Basic, Team Rocket, Gym Leaders 2



078 RAPIDASH

Jungle, Team Rocket Gym Leaders 2



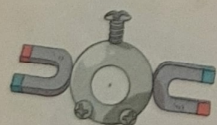
079 SLOWPOKE

Fossil, Team Rocket, Gym Leaders 2



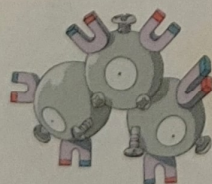
080 SLOWBRO

Fossil, Team Rocket, Gym Leaders 2



081 MAGNEMITE

Basic, Team Rocket, Gym Leaders 1



082 MAGNETON

Basic, Fossil, Team Rocket, Gym Leaders 1



083 FARFETCH'D

Basic



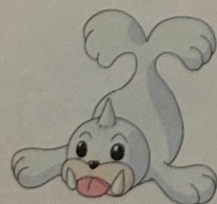
084 DODUO

Basic, Gym Leaders 2



085 DODRIO

Jungle



086 SEEL

Basic, Gym Leaders 1



087 DEWGONG

Basic, Gym Leaders 1



088 GRIMER

Fossil, Team Rocket, Gym Leaders 2



089 MUK

Fossil, Team Rocket, Gym Leaders 2



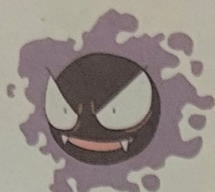
090 SHELLDER

Fossil



091 CLOYSTER

Fossil



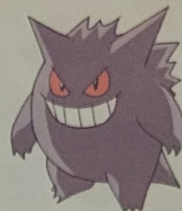
092 GASTLY

Basic, Fossil, Gym Leaders 2



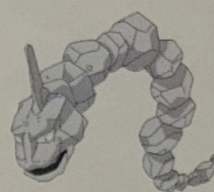
093 HAUNTER

Basic, Fossil, Gym Leaders 2



094 GENGAR

Fossil, Gym Leaders 2



095 ONIX

Basic, Gym Leaders 1



096 DROWZEE

Basic, Team Rocket, Gym Leaders 2



097 HYPNO

Fossil, Team Rocket, Gym Leaders 2



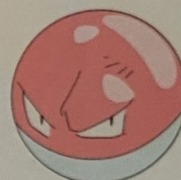
098 KRABBY

Fossil



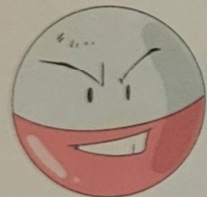
099 KINGLER

Fossil



100 VOLTORB

Basic, Team Rocket, Gym Leaders 1



101 ELECTRODE

Basic, Jungle, Team Rocket



102 EXEGGCUTE

Jungle, Gym Leaders 1



103 EXEGGUTOR

Jungle, Gym Leaders 1



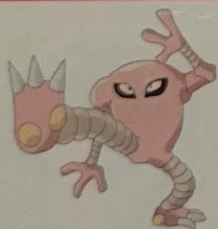
104 CUBONE

Jungle



105 MAROWAK

Jungle



106 HITMONLEE

Fossil



107 HITMONCHAN

Basic, Gym Leaders 1



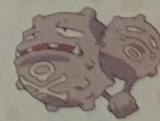
108 LICKITUNG

Jungle, Gym Leaders 1



109 KOFFING

Basic, Team Rocket, Gym Leaders 2



110 WEEZING

Fossil, Team Rocket, Gym Leaders 2



111 RHYHORN

Jungle, Gym Leaders 1 & 2



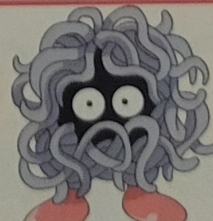
112 RHYDON

Jungle, Gym Leaders 1



113 CHANSEY

Basic, Gym Leaders 2



114 TANGELA

Basic, Gym Leaders 1 & 2



115 KANGASKHAN

Jungle, Gym Leaders 2



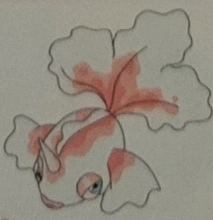
116 HORSEA

Fossil, Gym Leaders 1



117 SEADRA

Fossil, Gym Leaders 1



118 GOLDEEN

Jungle, Gym Leaders 1



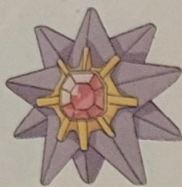
119 SEAKING

Jungle



120 STARYU

Basic, Gym Leaders 1



121 STARMIE
Basic



122 MR. MIME
Jungle, Gym Leaders 2



123 SCYTHYR
Jungle, Gym Leaders 1



124 JYNX
Basic, Gym Leaders 2



125 ELECTABUZZ
Basic, Gym Leaders 1



126 MAGMAR
Basic, Fossil, Gym Leaders 2



127 PINSIR
Jungle, Gym Leaders 2



128 TAUROS
Jungle, Gym Leaders 2



129 MAGIKARP
Basic, Team Rocket, Gym Leaders 1 & 2



130 GYARADOS
Basic, Team Rocket, Gym Leaders 1 & 2



131 LAPRAS
Fossil



132 DITTO
Fossil, Gym Leaders 2



133 EEEVEE
Jungle, Team Rocket, Gym Leaders 1



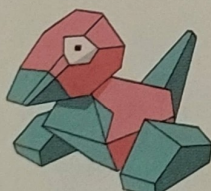
134 VAPOREON
Jungle, Team Rocket



135 JOLTEON
Jungle, Team Rocket, Gym Leaders 1



136 FLAREON
Jungle, Team Rocket



137 PORYGON
Basic, Team Rocket, Gym Leaders 2



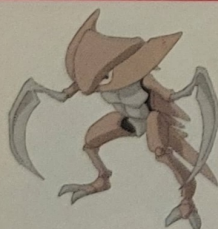
138 OMANYTE
Fossil



139 OMASTAR
Fossil



140 KABUTO
Fossil



141 KABUTOPS
Fossil



142 AERODACTYL
Fossil



143 SNORLAX
Jungle, Gym Leaders 2



144 ARTICUNO
Fossil



145 ZAPDOS
Basic, Fossil, Gym Leaders 2



146 MOLTRES
Fossil, Gym Leaders 1 & 2



147 DRATINI
Basic, Team Rocket, Gym Leaders 1



148 DRAGONAIR
Basic, Team Rocket, Gym Leaders 1



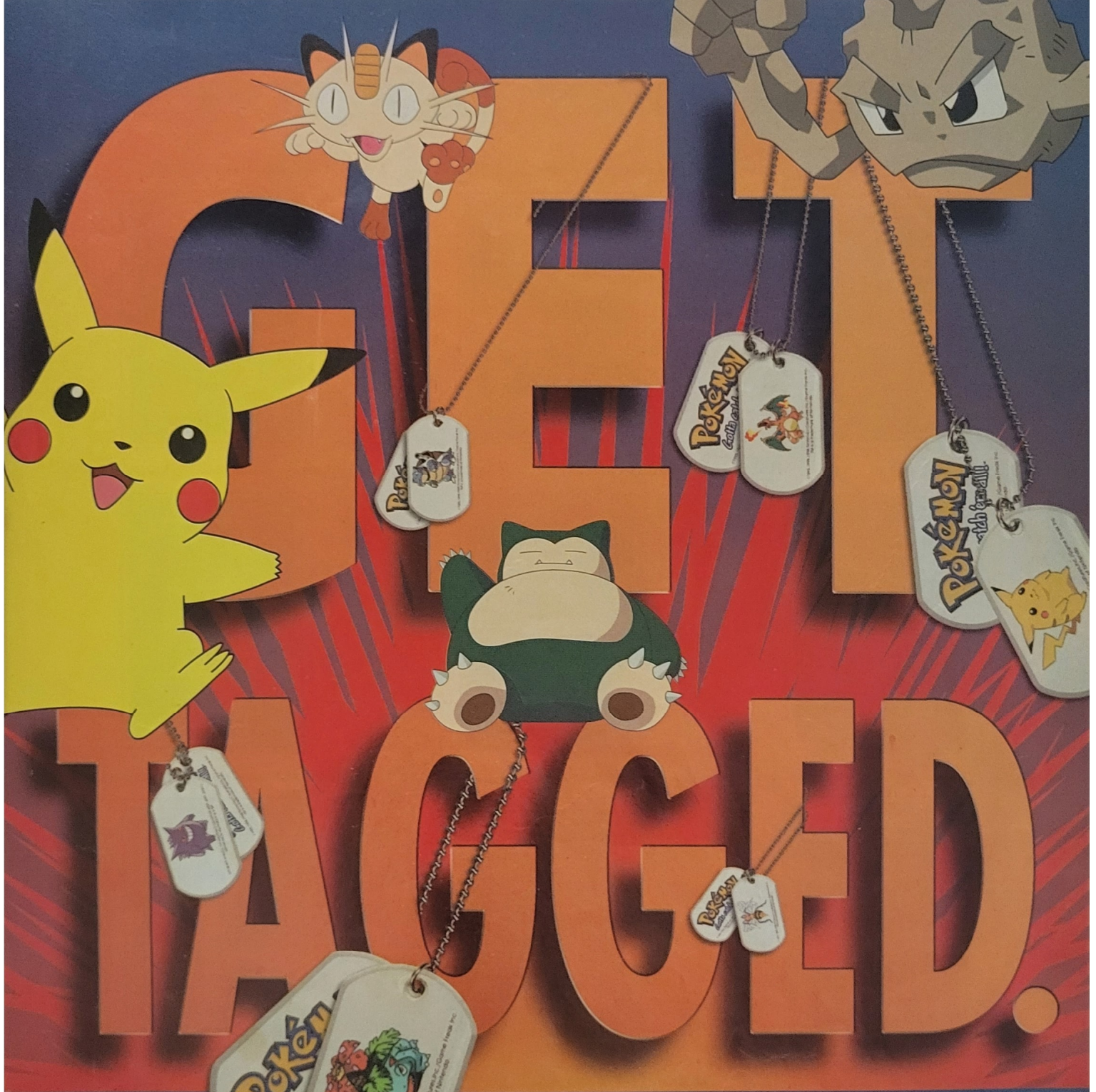
149 DRAGONITE
Fossil, Team Rocket



150 MEWTWO
Basic, Gym Leaders 2



151 MEW
Fossil (J)



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ctyl (holographic) (R)	\$15.00	\$22.00
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\$15.00	☐ 9 Kabutops (holographic) (R)	\$10.00	\$15.00
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- Evolution from Pukubutsu The Subsequent/Prequel Stage 2 Card

Kabutops

60 HP



Shellfish Pukubutsu, Length 6", Weight 80 lbs.

Sharp Scale

30

Absorb (Absorb a certain of damage)
 Connect (From Kabutops escape to turn)
 the Sample close to the Ordaining Pukubutsu after
 receiving Pukubutsu and Accidents (connected up
 in the normal 10, if Kabutops has lower
 Sample recovery, that then none of all).

40

weakness	immunity	prey/kill card
the weak shield	the weak shield	the weak shield

The weak shield is perfect for swimming. It is always very weak
 in its own defense, but is very weak. (G.R. 30-41)

Don. An. Super. 100% 100% 100% 100% 100% 100% 100% 100% 100% 100%

- | |
|---|
| <p>Water Gun <i>Chen G</i> <i>Arrows plus 10 more, damage for each G longer stacked to 100. If you need to see the full move, check the move. You can't add more than 100 damage to this move.</i></p> <p>10+</p> |
| <p>Confuse Ray <i>Chen G</i> <i>At 100%, the Confusing Pokémon loses Control.</i></p> <p>10</p> |

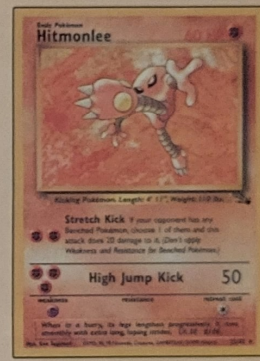
- [illegible]

-

\$5.00



\$5.00



\$5.00



\$5.00



SPOTLIGHT ON: FOSSIL (UNLIMITED)

☐ 25 Lapras (R)

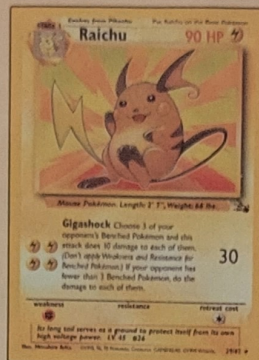
\$3.00 \$5.00

☐ 29 Raichu (R)

\$3.00 \$5.00

☒ 33 Gastly (U)

\$0.50 \$1.00



☐ 26 Magneton (R)

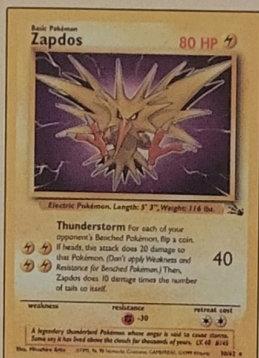
\$2.00 \$4.00

☒ 30 Zapdos (R)

\$3.00 \$5.00

☐ 34 Golbat (U)

\$0.50 \$1.00

☐ 27 Moltres (R)

\$3.00 \$5.00

☒ 31 Arbok (U)

\$0.50 \$1.00

☒ 35 Golduck (U)

\$0.50 \$1.00



28 Muk (R)

\$3.00 \$5.00

☒ 32 Cloyster (U)

\$0.50 \$1.00

36 Golem (U)

0.50 \$1.00



SPOTLIGHT PRICE GUIDE

37 Graveler (U) \$0.50 \$1.00 41 Sandslash (U) \$0.50 \$1.00 45 Weezing (U) \$0.50 \$1.00



38 Kingler (U) \$0.50 \$1.00 42 Seadra (U) \$0.50 \$1.00 46 Ekans (C) \$0.25 \$0.50



39 Magmar (U) \$0.50 \$1.00 43 Slowbro (U) \$0.50 \$1.00 47 Geodude (C) \$0.25 \$0.50



40 Omastar (U) \$0.50 \$1.00 44 Tentacruel (U) \$0.50 \$1.00 48 Grimer (C) \$0.25 \$0.50



SPOTLIGHT ON: FOSSIL (UNLIMITED)

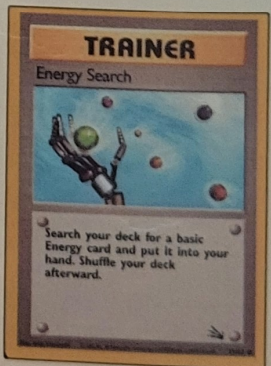
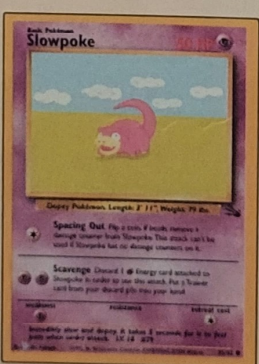
49 Horsea (C) \$0.25 \$0.50 53 Psyduck (C) \$0.25 \$0.50 57 Zubat (C) \$0.25 \$0.50



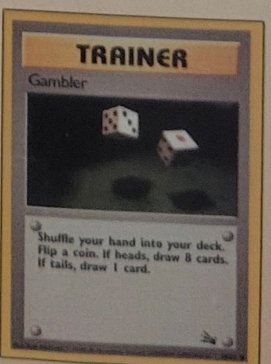
50 Kabuto (C) \$0.25 \$0.50 54 Shellder (C) \$0.25 \$0.50 58 Man Fuji (U) \$0.50 \$1.00



51 Krabby (C) \$0.25 \$0.50 55 Slowpoke (C) \$0.25 \$0.50 59 Energy Search (C) \$0.25 \$0.50



52 Omanyte (C) \$0.25 \$0.50 56 Tentacool (C) \$0.25 \$0.50 60 Gambler (C) \$0.25 \$0.50



SPOTLIGHT PRICE GUIDE

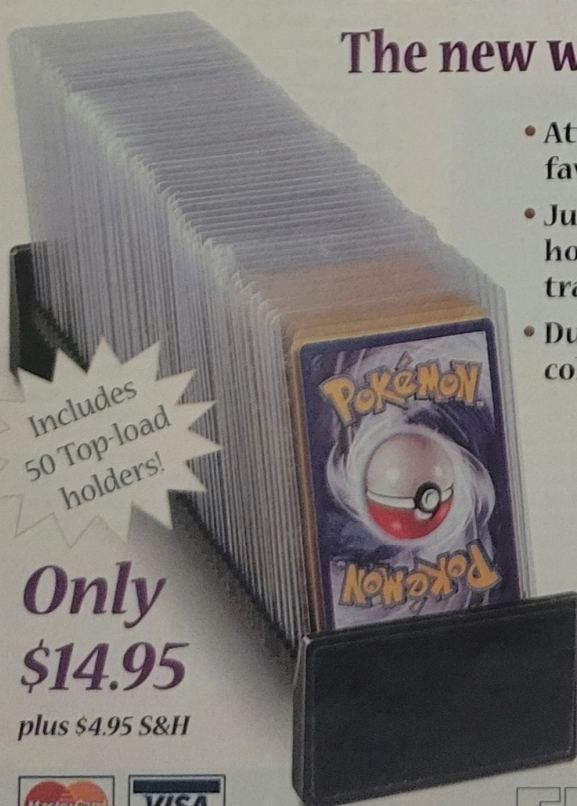
61 Recycle (C) \$0.25 \$0.50



62 Mysterious Fossil (C) \$0.25 \$0.50



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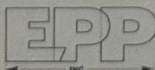
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POKÉMON PRICE GUIDE & CHECKLIST

HOW TO USE

What's Listed

Products listed in the Price Guide typically: 1) are produced by licensed manufacturers, 2) are widely available and 3) have market activity on single items.

What the Columns Mean

The LO and HI columns reflect current retail selling ranges. The HI column on the right generally represents the full retail selling price. The LO column on the left generally represents the lowest price one would expect to find with extensive shopping.

What the Arrows Mean

Up arrows denote prices that went up since the last issue. Down arrows denote prices that went down since the last issue. Arrows don't mean a card or set is "going up" or "going down."

Grading

All cards and toys in the Price Guide are based on Mint condition. Damaged cards are generally sold for 25 to 75 percent of Mint value. Toys that are loose (out of package), are generally sold for 50 percent of the listed price.

Currency

This Price Guide is intended to reflect the entire North American market. All listed prices are in U.S. dollars.

Legend

(C) - Common card. These cards contain a black dot in the lower right corner.

(R) - Rare card. These cards contain a star in the lower right corner.

(U) - Uncommon card. These cards contain a diamond in the lower right corner.

(UER) - Uncorrected error. This card does not have a corrected version.

NNO - No number. This card does not contain a number in the bottom right corner.

HOLO - Holographic card. Some collectors also call these Holofoil cards.

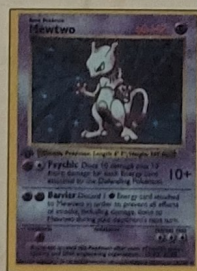
Basic/Base Pokémon 1st Edition (Limited) Price Range

Complete Set (102)	\$750.00	\$1,000.00 ▲
Booster Box (36 ct)	\$1,400.00	\$1,700.00 ▲
Booster Pack (11 cards)	\$40.00	\$60.00 ▲

*Note: Cards #33 and 44 have been corrected in the Unlimited series

□ 1	Alakazam (holographic) (R)	\$40.00	\$60.00 ▲
□ 2	Blastoise (holographic) (R)	\$70.00	\$100.00 ▲
□ 3	Chansey (holographic) (R)	\$35.00	\$50.00 ▲
□ 4	Charizard (holographic) (R)	\$175.00	\$250.00 ▲
□ 5	Clefairy (holographic) (R)	\$35.00	\$50.00 ▲
□ 6	Gyarados (holographic) (R)	\$35.00	\$50.00 ▲
□ 7	Hitmonchan (holographic) (R)	\$30.00	\$45.00 ▲
□ 8	Machop (holographic) (R)	\$10.00	\$15.00
□ 9	Magneton (holographic) (R)	\$30.00	\$45.00 ▲
□ 10	Mewtwo (holographic) (R)	\$35.00	\$50.00 ▲
□ 11	Nidoking (holographic) (R)	\$35.00	\$50.00 ▲
□ 12	Ninetales (holographic) (R)	\$30.00	\$45.00 ▲
□ 13	Poliwrath (holographic) (R)	\$35.00	\$50.00 ▲
□ 14	Raichu (holographic) (R)	\$35.00	\$50.00 ▲
□ 15	Venusaur (holographic) (R)	\$40.00	\$60.00 ▲
□ 16	Zapdos (holographic) (R)	\$50.00	\$70.00 ▲
□ 17	Beedrill (R)	\$10.00	\$18.00 ▲
□ 18	Dragonair (R)	\$10.00	\$18.00 ▲
□ 19	Dugtrio (R)	\$9.00	\$15.00
□ 20	Electabuzz (R)	\$9.00	\$15.00
□ 21	Electrode (R)	\$9.00	\$15.00
□ 22	Pidgeotto (R)	\$9.00	\$15.00
□ 23	Arcanine (U)	\$4.00	\$7.00 ▲
□ 24	Charmeleon (U)	\$4.00	\$7.00 ▲
□ 25	Dewgong (U)	\$2.50	\$5.00 ▲
□ 26	Dratini (U)	\$2.50	\$5.00 ▲
□ 27	Farfetch'd (U)	\$3.00	\$6.00 ▲
□ 28	Growlithe (U)	\$3.00	\$6.00 ▲
□ 29	Haunter (U)	\$4.00	\$7.00 ▲
□ 30	Ivysaur (U)	\$4.00	\$7.00 ▲
□ 31	Jynx (U)	\$2.50	\$5.00 ▲
□ 32	Kadabra (U)	\$3.00	\$6.00 ▲
□ 33	Kakuna (U) (UER)	\$4.00	\$7.00 ▲
□ 34	Machop (U)	\$2.00	\$4.00
□ 35	Magikarp (U)	\$2.00	\$4.00
□ 36	Magmar (U)	\$2.00	\$4.00
□ 37	Nidorino (U)	\$2.00	\$4.00
□ 38	Poliwhirl (U)	\$3.00	\$6.00 ▲
□ 39	Porygon (U)	\$2.00	\$4.00
□ 40	Raticate (U)	\$2.00	\$4.00

□ 41	Seel (U)	\$2.00	\$4.00
□ 42	Wartortle (U)	\$4.00	\$7.00 ▲
□ 43	Abra (C)	\$1.50	\$3.00 ▲
□ 44	Bulbasaur (C) (UER)	\$4.00	\$7.00 ▲
□ 45	Caterpie (C)	\$1.00	\$2.00 ▲
□ 46	Charmander (C)	\$3.00	\$5.00 ▲
□ 47	Diglett (C)	\$1.00	\$2.00 ▲
□ 48	Doduo (C)	\$1.00	\$2.00 ▲
□ 49	Drowzee (C)	\$1.00	\$2.00 ▲
□ 50	Gastly (C)	\$1.00	\$2.00 ▲
□ 51	Koffing (C)	\$1.00	\$2.00 ▲
□ 52	Machop (C)	\$1.00	\$2.00 ▲
□ 53	Magnemite (C)	\$1.00	\$2.00 ▲
□ 54	Metapod (C)	\$1.50	\$3.00 ▲
□ 55	Nidoran (C)	\$1.00	\$2.00 ▲
□ 56	Onix (C)	\$1.50	\$3.00 ▲
□ 57	Pidgey (C)	\$1.00	\$2.00 ▲
□ 58	Pikachu (C)	\$4.00	\$7.00 ▲
□ 59	Poliwhirl (C)	\$1.00	\$2.00 ▲



□ 60	Ponyta (C)	\$1.00	\$2.00 ▲
□ 61	Rattata (C)	\$1.00	\$2.00 ▲
□ 62	Sandslash (C)	\$1.00	\$2.00 ▲
□ 63	Squirtle (C)	\$4.00	\$7.00 ▲
□ 64	Starmie (C)	\$1.00	\$2.00 ▲
□ 65	Staryu (C)	\$1.00	\$2.00 ▲
□ 66	Tangela (C)	\$1.00	\$2.00 ▲
□ 67	Voltorb (C)	\$1.00	\$2.00 ▲
□ 68	Vulpix (C)	\$1.00	\$2.00 ▲
□ 69	Weedle (C)	\$1.00	\$2.00 ▲
□ 70	Clefairy Doll (R)	\$7.00	\$12.00
□ 71	Computer Search (R)	\$7.00	\$12.00
□ 72	Devolution Spray (R)	\$7.00	\$12.00
□ 73	Imposter Professor Oak (R)	\$7.00	\$12.00
□ 74	Item Finder (R)	\$7.00	\$12.00
□ 75	Lass (R)	\$7.00	\$12.00
□ 76	Pokémon Breeder (R)	\$7.00	\$12.00

□ 77	Pokémon Trader (R)	\$10.00	\$15.00
□ 78	Scoop Up (R)	\$10.00	\$15.00
□ 79	Super Energy Removal (R)	\$10.00	\$15.00
□ 80	Defender (U)	\$2.00	\$4.00
□ 81	Energy Retrieval (U)	\$2.00	\$4.00
□ 82	Full Heal (U)	\$2.00	\$4.00
□ 83	Maintenance (U)	\$2.00	\$4.00
□ 84	Plus Power (U)	\$2.00	\$4.00
□ 85	Pokémon Center (U)	\$2.00	\$4.00
□ 86	Pokémon Flute (U)	\$2.00	\$4.00
□ 87	Poked (U)	\$2.00	\$4.00
□ 88	Professor Oak (U)	\$4.00	\$7.00
□ 89	Revive (U)	\$2.00	\$4.00
□ 90	Super Potion (U)	\$2.00	\$4.00
□ 91	Bill (C)	\$2.00	\$4.00
□ 92	Energy Removal (C)	\$0.50	\$1.00
□ 93	Gust of Wind (C)	\$0.75	\$1.50
□ 94	Potion (C)	\$0.75	\$1.50
□ 95	Switch (C)	\$0.50	\$1.00
□ 96	Double Colorless Energy (U)	\$3.00	\$6.00
□ 97	Fighting Energy	\$0.50	\$1.00
□ 98	Fire Energy	\$0.50	\$1.00
□ 99	Grass Energy	\$0.50	\$1.00
□ 100	Lightning Energy	\$0.50	\$1.00
□ 101	Psychic Energy	\$0.50	\$1.00
□ 102	Water Energy	\$0.50	\$1.00

Basic/Base Pokémon (Unlimited)

Complete Set (101)	\$150.00	\$200.00
Complete Set (w/Machop) (102)	\$160.00	\$210.00
Booster Box (36 ct)	\$110.00	\$175.00
Booster Pack (11 cards)	\$4.00	\$6.00
Starter Set (60 cards)	\$10.00	\$15.00
Blackout Deck (60 cards)	\$12.00	\$18.00
Brushfire Deck (60 cards)	\$12.00	\$18.00
OverGrowth Deck (60 cards)	\$12.00	\$18.00
Zap Deck (60 cards)	\$18.00	\$25.00 ▼

□ 1	Alakazam (holographic) (R)	\$12.00	\$20.00
□ 2	Blastoise (holographic) (R)	\$15.00	\$25.00
□ 3	Chansey (holographic) (R)	\$12.00	\$20.00
□ 4	Charizard (holographic) (R)	\$30.00	\$45.00
□ 5	Clefairy (holographic) (R)	\$12.00	\$20.00
□ 6	Gyarados (holographic) (R)	\$10.00	\$18.00
□ 7	Hitmonchan (holographic) (R)	\$10.00	\$18.00

□ 8	Machop (holographic) (R) 1st Ed. Only	N/A	
□ 9	Machop (holographic) (R)	\$8.00	\$15.00 ▼
□ 10	Machop (holographic) (R)	\$12.00	\$20.00
□ 11	Nidoking (holographic) (R)	\$10.00	\$18.00



□ 12	Ninetales (holographic) (R)	\$10.00	\$18.00
□ 13	Poliwrath (holographic) (R)	\$10.00	\$18.00
□ 14	Raichu (holographic) (R)	\$12.00	\$20.00
□ 15	Venusaur (holographic) (R)	\$12.00	\$20.00
□ 16	Zapdos (holographic) (R)	\$12.00	\$20.00
□ 17	Beedrill (R)	\$5.00	\$7.00
□ 18	Dragonair (R)	\$5.00	\$7.00
□ 19	Dugtrio (R)	\$5.00	\$7.00
□ 20	Electabuzz (R)	\$5.00	\$7.00
□ 21	Electrode (R)	\$5.00	\$7.00
□ 22	Pidgeotto (R)	\$5.00	\$7.00
□ 23	Arcanine (U)	\$1.00	\$2.00
□ 24	Charmeleon (U)	\$1.50	\$3.00
□ 25	Dewgong (U)	\$1.00	\$2.00
□ 26	Dratini (U)	\$1.00	\$2.00
□ 27	Farfetch'd (U)	\$1.00	\$2.00
□ 28	Growlithe (U)	\$1.00	\$2.00
□ 29	Haunter (U)	\$1.00	\$2.00
□ 30	Ivysaur (U)	\$1.00	\$2.00
□ 31	Jynx (U)	\$1.00	\$2.00
□ 32	Kadabra (U)	\$1.00	\$2.00
□ 33	Kakuna (Length/Length Error) (U)	\$2.50	\$5.00 ▲
□ 33	Kakuna (Length/Weight Corr.) (U)	\$1.00	\$2.00
□ 34	Machop (U)	\$1.00	\$2.00
□ 35	Magikarp (U)	\$1.00	\$2.00
□ 36	Magmar (U)	\$1.00	\$2.00
□ 37	Nidorino (U)	\$1.00	\$2.00
□ 38	Poliwhirl (U)	\$1.00	\$2.00
□ 39	Porygon (U)	\$1.00	\$2.00
□ 40	Raticate (U)	\$1.00	\$2.00
□ 41	Seel (U)	\$1.00	\$2.00
□ 42	Wartortle (U)	\$1.00	\$2.50
□ 43	Abra (C)	\$0.25	\$0.50
□ 44	Bulbasaur (Length/Length Error) (C)	\$2.50	\$5.00 ▲
□ 44	Bulbasaur (Length/Weight Corr.) (C)	\$0.35	\$0.75
□ 45	Caterpie (C)	\$0.25	\$0.50
□ 46	Charmander (C)	\$0.35	\$0.75
□ 47	Diglett (C)	\$0.25	\$0.50
□ 48	Doduo (C)	\$0.25	\$0.50
□ 49	Drowzee (C)	\$0.25	\$0.50
□ 50	Gastly (C)	\$0.25	\$0.50
□ 51	Koffing (C)	\$0.25	\$0.50
□ 52	Machop (C)	\$0.25	\$0.50
□ 53	Magnemite (C)	\$0.25	\$0.50
□ 54	Metapod (C)	\$0.25	\$0.50
□ 55	Nidoran (C)	\$0.25	\$0.50
□ 56	Onix (C)	\$0.25	\$0.50
□ 57	Pidgey (C)	\$0.25	\$0.50
□ 58	Poliwhirl (C)	\$0.50	\$1.00
□ 59	Poliwhirl (C)	\$0.25	\$0.50
□ 60	Ponyta (C)	\$0.25	\$0.50
□ 61	Rattata (C)	\$0.25	\$0.50
□ 62	Sandshrew (C)	\$0.50	\$1.00
□ 63	Squirtle (C)	\$0.25	\$0.50
□ 64	Staryu (C)	\$0.25	\$0.50
□ 65	Staryu (C)	\$0.25	\$0.50
□ 66	Tangela (C)	\$0.25	\$0.50
□ 67	Voltorb (C)	\$0.25	\$0.50
□ 68	Vulpix (C)	\$0.25	\$0.50
□ 69	Weedle (C)	\$0.25	\$0.50
□ 70	Clefairy Doll (R)	\$3.00	\$5.00
□ 71	Computer Search (R)	\$3.00	\$5.00
□ 72	Devolution Spray (R)	\$3.00	\$5.00
□ 73	Impostor Professor Oak (R)	\$3.00	\$5.00
□ 74	Item Finder (R)	\$3.00	\$5.00
□ 75	Lass (R)	\$3.00	\$5.00

□ 76	Pokémon Breeder (R)	\$3.00	\$5.00
□ 77	Pokémon Trader (R)	\$5.00	\$7.00
□ 78	Scoop Up (R)	\$5.00	\$7.00
□ 79	Super Energy Removal (R)	\$5.00	\$7.00
□ 80	Defender (U)	\$1.00	\$2.00
□ 81	Energy Retrieval (U)	\$1.00	\$2.00
□ 82	Full Heal (U)	\$1.00	\$2.00
□ 83	Maintenance (U)	\$1.00	\$2.00
□ 84	Plus Power (U)	\$1.00	\$2.00
□ 85	Pokémon Center (U)	\$1.00	\$2.00
□ 86	Pokémon Flute (U)	\$1.00	\$2.00
□ 87	Pokédex (U)	\$1.00	\$2.00
□ 88	Professor Oak (U)	\$1.50	\$3.00
□ 89	Revive (U)	\$1.00	\$2.00
□ 90	Super Potion (U)	\$1.00	\$2.00
□ 91	Bill (C)	\$0.50	\$1.00
□ 92	Energy Removal (C)	\$0.25	\$0.50
□ 93	Gust of Wind (C)	\$0.25	\$0.50
□ 94	Potion (C)	\$0.25	\$0.50
□ 95	Switch (C)	\$0.25	\$0.50
□ 96	Double Colorless Energy (U)	\$1.00	\$2.00
□ 97	Fighting Energy (C)	\$0.10	\$0.25
□ 98	Fire Energy (C)	\$0.10	\$0.25
□ 99	Grass Energy (C)	\$0.10	\$0.25
□ 100	Lightning Energy (C)	\$0.10	\$0.25
□ 101	Psychic Energy (C)	\$0.10	\$0.25
□ 102	Water Energy (C)	\$0.10	\$0.25

Jungle 1st Edition

Complete Set (64)	\$150.00	\$200.00 ▲
Booster Box (36 ct)	\$250.00	\$300.00 ▲
Booster Pack (11 cards)	\$7.00	\$10.00 ▲

□ 1	Clefable (holographic) (R)	\$12.00	\$20.00
□ 2	Electrode (holographic) (R)	\$10.00	\$15.00



□ 3	Flareon (holographic) (R)	\$15.00	\$22.00 ▲
□ 4	Jolteon (holographic) (R)	\$12.00	\$18.00
□ 5	Kangaskhan (holographic) (R)	\$12.00	\$18.00
□ 6	Mr. Mime (holographic) (R)	\$15.00	\$22.00 ▲
□ 7	Nidoqueen (holographic) (R)	\$12.00	\$18.00
□ 8	Pidgeot (holographic) (R)	\$12.00	\$18.00
□ 9	Pinsir (holographic) (R)	\$10.00	\$15.00
□ 10	Scyther (holographic) (R)	\$15.00	\$22.00
□ 11	Snorlax (holographic) (R)	\$12.00	\$18.00 ▲
□ 12	Vaporeon (holographic) (R)	\$12.00	\$18.00
□ 13	Venomoth (holographic) (R)	\$10.00	\$15.00
□ 14	Victreebel (holographic) (R)	\$10.00	\$18.00
□ 15	Vileplume (holographic) (R)	\$10.00	\$18.00
□ 16	Wigglytuff (holographic) (R)	\$15.00	\$22.00 ▲
□ 17	Clefable (R)	\$5.00	\$8.00
□ 18	Electrode (R)	\$4.00	\$7.00
□ 19	Flareon (R)	\$5.00	\$9.00
□ 20	Jolteon (R)	\$4.00	\$7.00
□ 21	Kangaskhan (R)	\$5.00	\$8.00
□ 22	Mr. Mime (R)	\$5.00	\$8.00
□ 23	Nidoqueen (R)	\$5.00	\$8.00
□ 24	Pidgeot (R)	\$5.00	\$8.00
□ 25	Pinsir (R)	\$4.00	\$7.00
□ 26	Scyther (R)	\$5.00	\$9.00
□ 27	Snorlax (R)	\$4.00	\$7.00
□ 28	Vaporeon (R)	\$4.00	\$7.00
□ 29	Venomoth (R)	\$4.00	\$7.00
□ 30	Victreebel (R)	\$4.00	\$7.00
□ 31	Vileplume (R)	\$4.00	\$7.00
□ 32	Wigglytuff (R)	\$5.00	\$9.00 ▲
□ 33	Butterfree (U)	\$0.50	\$1.50
□ 34	Dodrio (U)	\$0.75	\$2.00
□ 35	Exeggutor (U)	\$0.50	\$1.00

□ 36	Fearow (U)	\$0.50	\$1.00
□ 37	Gloom (U)	\$0.50	\$1.00
□ 38	Lickitung (U)	\$1.00	\$2.00 ▲
□ 39	Marowak (U)	\$0.50	\$1.00
□ 40	Nidorina (U)	\$0.50	\$1.00
□ 41	Parasect (U)	\$0.50	\$1.00
□ 42	Persian (U)	\$0.75	\$2.00
□ 43	Primeape (U)	\$0.75	\$2.00
□ 44	Rapidash (U)	\$0.75	\$2.00
□ 45	Rhydon (U)	\$0.50	\$1.00
□ 46	Seaking (U)	\$0.50	\$1.00
□ 47	Tauros (U)	\$0.50	\$1.00
□ 48	Weepingbell (U)	\$0.75	\$2.00
□ 49	Bellsprout (C)	\$0.25	\$0.50
□ 50	Cubone (C)	\$0.25	\$0.50
□ 51	Eevee (C)	\$0.75	\$1.50 ▲
□ 52	Exeggutor (C)	\$0.25	\$0.50
□ 53	Golden (C)	\$0.25	\$0.50
□ 54	Jigglypuff (C)	\$0.75	\$1.50 ▲
□ 55	Mankey (C)	\$0.25	\$0.50
□ 56	Meowth (C)	\$0.50	\$1.00 ▲
□ 57	Nidoran-F (C)	\$0.25	\$0.50
□ 58	Oddish (C)	\$0.50	\$1.00 ▲
□ 59	Paras (C)	\$0.25	\$0.50
□ 60	Pikachu (C)	\$1.50	\$3.00 ▲
□ 61	Rhyhorn (C)	\$0.25	\$0.50
□ 62	Spearow (C)	\$0.50	\$1.00 ▲
□ 63	Venonat (C)	\$0.25	\$0.50
□ 64	Trainer: Poké Ball (C)	\$0.25	\$0.50

Jungle (Unlimited)

Complete Set (64)	\$100.00	\$150.00
Booster Box (36 ct)	\$110.00	\$160.00
Booster Pack (11 cards)	\$3.00	\$5.00
Power Reserve Deck (60 cards)	\$12.00	\$18.00
Water Blast Deck (60 cards)	\$12.00	\$18.00

□ 1	Clefable (holographic) (R)	\$10.00	\$16.00
□ 2	Electrode (holographic) (R)	\$8.00	\$12.00
□ 3	Flareon (holographic) (R)	\$10.00	\$16.00
□ 4	Jolteon (holographic) (R)	\$10.00	\$15.00
□ 5	Kangaskhan (holographic) (R)	\$10.00	\$15.00
□ 6	Mr. Mime (holographic) (R)	\$10.00	\$16.00 ▲
□ 7	Nidoqueen (holographic) (R)	\$8.00	\$12.00
□ 8	Pidgeot (holographic) (R)	\$8.00	\$12.00
□ 9	Pinsir (holographic) (R)	\$8.00	\$12.00
□ 10	Scyther (holographic) (R)	\$12.00	\$18.00
□ 11	Snorlax (holographic) (R)	\$10.00	\$15.00
□ 12	Vaporeon (holographic) (R)	\$10.00	\$15.00
□ 13	Venomoth (holographic) (R)	\$8.00	\$12.00
□ 14	Victreebel (holographic) (R)	\$8.00	\$12.00
□ 15	Vileplume (holographic) (R)	\$10.00	\$15.00
□ 16	Wigglytuff (holographic) (R)	\$10.00	\$16.00 ▲
□ 17	Clefable (R)	\$3.00	\$6.00
□ 18	Electrode (R)	\$3.00	\$5.00
□ 19	Flareon (R)	\$3.00	\$6.00
□ 20	Jolteon (R)	\$3.00	\$5.00



□ 21	Kangaskhan (R)	\$3.00	\$5.00
□ 22	Mr. Mime (R)	\$3.00	\$6.00 ▲
□ 23	Nidoqueen (R)	\$3.00	\$5.00
□ 24	Pidgeot (R)	\$3.00	\$5.00
□ 25	Pinsir (R)	\$3.00	\$5.00
□ 26	Scyther (R)	\$4.00	\$7.00
□ 27	Snorlax (R)	\$3.00	\$5.00
□ 28	Vaporeon (R)	\$3.00	\$5.00
□ 29	Venomoth (R)	\$3.00	\$5.00
□ 30	Victreebel (R)	\$3.00	\$5.00
□ 31	Vileplume (R)	\$3.00	\$5.00

POKÉMON PRICE GUIDE & CHECKLIST

□ 32	Wigglytuff (R)	\$3.00	\$5.00
□ 33	Butterfree (U)	\$0.50	\$1.00
□ 34	Dodrio (U)	\$0.50	\$1.00
□ 35	Exeggutor (U)	\$0.50	\$1.00
□ 36	Fearow (U)	\$0.50	\$1.00
□ 37	Gloom (U)	\$0.50	\$1.00
□ 38	Lickitung (U)	\$0.50	\$1.00
□ 39	Marowak (U)	\$0.50	\$1.00
□ 40	Nidorina (U)	\$0.50	\$1.00
□ 41	Parasect (U)	\$0.50	\$1.00
□ 42	Persian (U)	\$0.50	\$1.00
□ 43	Primeape (U)	\$0.50	\$1.00
□ 44	Rapidash (U)	\$0.50	\$1.00
□ 45	Rhydon (U)	\$0.50	\$1.00
□ 46	Seaking (U)	\$0.50	\$1.00
□ 47	Tauros (U)	\$0.50	\$1.00
□ 48	Weepingbell (U)	\$0.50	\$1.00
□ 49	Bellsprout (C)	\$0.25	\$0.50
□ 50	Cubone (C)	\$0.25	\$0.50
□ 51	Eevee (C)	\$0.25	\$0.75 ▲
□ 52	Exeggcuter (C)	\$0.25	\$0.50
□ 53	Golddeen (C)	\$0.25	\$0.50
□ 54	Jigglypuff (C)	\$0.25	\$0.50
□ 55	Mankey (C)	\$0.25	\$0.50
□ 56	Meowth (C)	\$0.25	\$0.50
□ 57	Nidoran-F (C)	\$0.25	\$0.50
□ 58	Oddish (C)	\$0.25	\$0.50
□ 59	Paras (C)	\$0.25	\$0.50
□ 60	Pikachu (C)	\$0.50	\$1.00
□ 61	Rhyhorn (C)	\$0.25	\$0.50
□ 62	Spearow (C)	\$0.25	\$0.50
□ 63	Venonat (C)	\$0.25	\$0.50
□ 64	Trainer: Poké Ball (C)	\$0.25	\$0.50

Fossil 1st Edition (Limited)

Complete Set (62)	\$150.00	\$200.00
Booster Box (36 ct)	\$150.00	\$225.00
Booster Pack (11 cards)	\$4.00	\$7.00

□ 1	Aerodactyl (holographic) (R)	\$18.00	\$25.00
□ 2	Articuno (holographic) (R)	\$16.00	\$22.00
□ 3	Ditto (holographic) (R)	\$12.00	\$18.00
□ 4	Dragonite (holographic) (R)	\$20.00	\$30.00
□ 5	Gengar (holographic) (R)	\$12.00	\$18.00
□ 6	Haunter (holographic) (R)	\$12.00	\$18.00
□ 7	Hitmonlee (holographic) (R)	\$12.00	\$18.00
□ 8	Hypno (holographic) (R)	\$12.00	\$18.00
□ 9	Kabutops (holographic) (R)	\$12.00	\$18.00
□ 10	Lapras (holographic) (R)	\$12.00	\$18.00



□ 11	Magnetron (holographic) (R)	\$10.00	\$15.00
□ 12	Moltres (holographic) (R)	\$12.00	\$18.00
□ 13	Muk (holographic) (R)	\$12.00	\$18.00
□ 14	Raichu (holographic) (R)	\$12.00	\$18.00
□ 15	Zapdos (holographic) (R)	\$12.00	\$18.00
□ 16	Aerodactyl (R)	\$3.00	\$6.00
□ 17	Articuno (R)	\$5.00	\$8.00
□ 18	Ditto (R)	\$3.00	\$6.00
□ 19	Dragonite (R)	\$5.00	\$9.00
□ 20	Gengar (R)	\$3.00	\$6.00
□ 21	Haunter (R)	\$3.00	\$6.00
□ 22	Hitmonlee (R)	\$3.00	\$6.00
□ 23	Hypno (R)	\$3.00	\$6.00
□ 24	Kabutops (R)	\$3.00	\$6.00
□ 25	Lapras (R)	\$3.00	\$6.00
□ 26	Magnetron (R)	\$2.50	\$5.00
□ 27	Moltres (R)	\$3.00	\$6.00
□ 28	Muk (R)	\$3.00	\$6.00
□ 29	Raichu (R)	\$3.00	\$6.00

□ 30	Zapdos (R)	\$3.00	\$6.00
□ 31	Arbok (U)	\$0.75	\$1.50
□ 32	Cloyster (U)	\$0.75	\$1.50
□ 33	Gastly (U)	\$0.75	\$1.50
□ 34	Golbat (U)	\$0.75	\$1.50
□ 35	Golduck (U)	\$0.75	\$1.50
□ 36	Golem (U)	\$0.75	\$1.50
□ 37	Graveler (U)	\$0.75	\$1.50
□ 38	Kingler (U)	\$0.75	\$1.50
□ 39	Magmar (U)	\$0.75	\$1.50
□ 40	Omastar (U)	\$0.75	\$1.50
□ 41	Sandslash (U)	\$0.75	\$1.50
□ 42	Seadra (U)	\$0.75	\$1.50
□ 43	Slowbro (U)	\$0.75	\$1.50
□ 44	Tentacool (U)	\$0.75	\$1.50
□ 45	Weezing (U)	\$0.75	\$1.50
□ 46	Ekans (C)	\$0.25	\$0.75
□ 47	Geodude (C)	\$0.25	\$0.75
□ 48	Grimer (C)	\$0.25	\$0.75
□ 49	Horsea (C)	\$0.25	\$0.75
□ 50	Kabuto (C)	\$0.25	\$0.75
□ 51	Krabby (C)	\$0.25	\$0.75
□ 52	Omanyte (C)	\$0.25	\$0.75
□ 53	Psyduck (C)	\$0.25	\$0.75
□ 54	Shellder (C)	\$0.25	\$0.75
□ 55	Slowpoke (C)	\$0.25	\$0.75
□ 56	Tentacool (C)	\$0.25	\$0.75
□ 57	Zubat (C)	\$0.25	\$0.75
□ 58	Old Man Fuji (U)	\$0.50	\$1.00
□ 59	Energy Transfer (C)	\$0.25	\$0.75
□ 60	Gambler (C)	\$0.25	\$0.75
□ 61	Recycle (C)	\$0.25	\$0.75
□ 62	Mysterious Fossil (C)	\$0.25	\$0.75

JAPANESE Pokémon (Pocket Monsters)

Basic Pokémon (Series 1)

Complete set (102)	\$175.00	\$250.00
Starter Set (60 cards)	\$20.00	\$30.00
Booster Box (60 ct)	\$250.00	\$350.00
Booster Pack (10 cards)	\$5.00	\$8.00

□ 1	Bulbasaur (C)	\$0.50	\$1.00
□ 2	Ivysaur (U)	\$0.75	\$2.00
□ 3	Venusaur (holographic) (R)	\$12.00	\$20.00
□ 4	Charmander (C)	\$0.50	\$1.00
□ 5	Charmeleon (U)	\$1.00	\$2.00
□ 6	Charizard (holographic) (R)	\$25.00	\$40.00
□ 7	Squirtle (C)	\$0.50	\$1.00
□ 8	Wartortle (U)	\$1.00	\$2.00
□ 9	Blastoise (holographic) (R)	\$15.00	\$25.00
□ 10	Caterpie (C)	\$0.25	\$0.50
□ 11	Metapod (C)	\$0.25	\$0.50
□ 13	Weedle (C)	\$0.25	\$0.50
□ 14	Kakuna (U)	\$0.50	\$1.00
□ 15	Beedrill (R)	\$4.00	\$7.00
□ 16	Pidgey (C)	\$0.25	\$0.50
□ 17	Pidgeotto (R)	\$4.00	\$7.00
□ 19	Rattata (C)	\$0.25	\$0.50
□ 20	Raticate (U)	\$0.50	\$1.00
□ 25	Pikachu (C)	\$0.50	\$1.50
□ 26	Raichu (holographic) (R)	\$12.00	\$20.00
□ 27	Sandshrew (C)	\$0.25	\$0.50
□ 32	Nidoran-M (C)	\$0.25	\$0.50
□ 33	Nidorino (U)	\$0.50	\$1.00
□ 34	Nidoking (holographic) (R)	\$10.00	\$18.00
□ 35	Clefairy (holographic) (R)	\$12.00	\$20.00
□ 37	Vulpix (C)	\$0.25	\$0.50



□ 38	Ninetales (holographic) (R)	\$10.00	\$18.00
□ 50	Diglett (C)	\$0.25	\$0.50
□ 51	Dugtrio (R)	\$4.00	\$7.00
□ 58	Growlithe (U)	\$0.50	\$1.00
□ 59	Arcanine (U)	\$0.50	\$1.00
□ 60	Poliwhirl (C)	\$0.25	\$0.50
□ 61	Poliwhirl (U)	\$0.50	\$1.00



□ 62	Poliwrath (holographic) (R)	\$10.00	\$18.00
□ 63	Abra (C)	\$0.25	\$0.75
□ 64	Kadabra (U)	\$0.50	\$1.50
□ 65	Alakazam (holographic) (R)	\$12.00	\$20.00
□ 66	Machop (C)	\$0.25	\$0.50
□ 67	Machoke (U)	\$0.50	\$1.00
□ 68	Machop (holographic) (R)	\$10.00	\$18.00
□ 77	Ponyta (C)	\$0.25	\$0.50
□ 81	Magnemite (C)	\$0.25	\$0.50
□ 82	Magneton (holographic) (R)	\$10.00	\$18.00
□ 83	Farfetch'd (U)	\$0.50	\$1.00
□ 84	Doduo (C)	\$0.25	\$0.50
□ 86	Seel (U)	\$0.50	\$1.00
□ 87	Dewgong (U)	\$0.50	\$1.00
□ 92	Gastly (C)	\$0.25	\$0.50
□ 93	Haunter (U)	\$0.50	\$1.00
□ 95	Onix (C)	\$0.25	\$0.50
□ 96	Drowsee (C)	\$0.25	\$0.50
□ 100	Voltorb (C)	\$0.25	\$0.50
□ 101	Electrode (R)	\$4.00	\$7.00
□ 107	Hitmonchan (holographic) (R)	\$10.00	\$18.00
□ 109	Koffing (C)	\$0.25	\$0.50
□ 113	Chansey (holographic) (R)	\$12.00	\$20.00
□ 114	Tangela (C)	\$0.25	\$0.50
□ 120	Staryu (C)	\$0.25	\$0.50
□ 121	Starmie (U)	\$0.25	\$0.50
□ 124	Jynx (U)	\$0.50	\$1.00
□ 125	Electabuzz (R)	\$4.00	\$7.00
□ 126	Magmar (U)	\$0.50	\$1.00



□ 129	Magikarp (U)	\$0.50	\$1.00
□ 130	Gyarados (holographic) (R)	\$10.00	\$18.00
□ 137	Porygon (U)	\$0.50	\$1.00
□ 145	Zapdos (holographic) (R)	\$12.00	\$20.00
□ 147	Dratini (U)	\$0.50	\$1.00
□ 148	Dragonair (R)	\$5.00	\$8.00
□ 150	Mewtwo (holographic) (R)	\$15.00	\$25.00
□ NNO	Energy: Double Colorless (U)	\$1.00	\$2.00
□ NNO	Trainer: Bill (C)	\$0.25	\$0.50
□ NNO	Trainer: Clefairy Doll (R)	\$3.00	\$5.00
□ NNO	Trainer: Computer Search (R)	\$3.00	\$5.00
□ NNO	Trainer: Defender (U)	\$1.00	\$2.00
□ NNO	Trainer: Devolution Spray (R)	\$2.00	\$4.00
□ NNO	Trainer: Energy Removal (C)	\$0.25	\$0.50
□ NNO	Trainer: Energy Retrieval (C)	\$0.25	\$0.50
□ NNO	Trainer: Full Heal (U)	\$1.00	\$2.00
□ NNO	Trainer: Gust of Wind (C)	\$0.25	\$0.50
□ NNO	Trainer: Imposter Prof. Oak (R)	\$3.00	\$5.00
□ NNO	Trainer: Item Finder (R)	\$2.00	\$4.00

□ NNO Trainer: Lass (R)	\$3.00	\$5.00
□ NNO Trainer: Maintenance (U)	\$1.00	\$2.00
□ NNO Trainer: Plus Power (U)	\$1.00	\$2.00
□ NNO Trainer: Pokédex (U)	\$1.00	\$2.00
□ NNO Trainer: Pokémon Breeder (R)	\$3.00	\$5.00
□ NNO Trainer: Pokémon Center (U)	\$1.00	\$2.00
□ NNO Trainer: Pokémon Flute (U)	\$1.00	\$2.00
□ NNO Trainer: Pokémon Trader (R)	\$3.00	\$5.00
□ NNO Trainer: Potion (C)	\$0.25	\$0.50
□ NNO Trainer: Professor Oak (U)	\$1.50	\$3.00
□ NNO Trainer: Revive (U)	\$1.00	\$2.00
□ NNO Trainer: Scoop Up (R)	\$3.00	\$5.00
□ NNO Trainer: Super Energy Removal (R)	\$3.00	\$5.00
□ NNO Trainer: Super Potion (U)	\$1.00	\$2.00
□ NNO Trainer: Switch (C)	\$0.50	\$1.00

Jungle (Series 2)

Complete Set (48)	\$100.00	\$150.00
Booster Box (60 ct)	\$250.00	\$350.00
Booster Pack (10 cards)	\$5.00	\$8.00

□ 12 Butterfree (U)	\$0.50	\$1.00
□ 18 Pidgeot (holographic) (R)	\$10.00	\$15.00
□ 21 Spearow (C)	\$0.25	\$0.50
□ 22 Fearow (U)	\$0.50	\$1.00
□ 25 Pikachu (C)	\$0.50	\$1.00
□ 29 Nidoran-F (C)	\$0.25	\$0.50
□ 30 Nidorina (U)	\$0.50	\$1.00
□ 31 Nidoqueen (holographic) (R)	\$8.00	\$12.00
□ 36 Clefable (holographic) (R)	\$10.00	\$15.00
□ 39 Jigglypuff (C)	\$0.25	\$0.50
□ 40 Wigglytuff (holographic) (R)	\$10.00	\$15.00
□ 43 Oddish (C)	\$0.25	\$0.50
□ 44 Gloom (U)	\$0.50	\$1.00
□ 45 Vileplume (holographic) (R)	\$10.00	\$15.00
□ 46 Paras (C)	\$0.25	\$0.50
□ 47 Parasect (U)	\$0.50	\$1.00
□ 48 Venonat (C)	\$0.25	\$0.50
□ 49 Venomoth (holographic) (R)	\$10.00	\$15.00
□ 52 Meowth (C)	\$0.25	\$0.50
□ 53 Persian (U)	\$0.50	\$1.00
□ 56 Mankey (C)	\$0.25	\$0.50
□ 57 Primeape (U)	\$0.50	\$1.00
□ 69 Bellsprout (C)	\$0.25	\$0.50
□ 70 Weepingbell (U)	\$0.50	\$1.00
□ 71 Victreebel (holographic) (R)	\$10.00	\$15.00
□ 78 Rapidash (U)	\$0.50	\$1.00
□ 85 Dodrio (U)	\$0.50	\$1.00
□ 101 Electrode (holographic) (R)	\$10.00	\$15.00
□ 102 Exeggcutte (C)	\$0.25	\$0.50
□ 103 Exeggutor (U)	\$0.50	\$1.00
□ 104 Cubone (C)	\$0.25	\$0.50
□ 105 Marowak (U)	\$0.50	\$1.00
□ 108 Lickitung (U)	\$0.50	\$1.00
□ 111 Rhyhorn (C)	\$0.25	\$0.50
□ 112 Rhydon (U)	\$0.50	\$1.00
□ 115 Kangaskhan (holographic) (R)	\$10.00	\$15.00
□ 118 Goldeen (C)	\$0.25	\$0.50
□ 119 Seaking (U)	\$0.50	\$1.00
□ 122 Mr. Mime (holographic) (R)	\$10.00	\$15.00
□ 123 Scyther (holographic) (R)	\$12.00	\$18.00
□ 127 Pinsir (holographic) (R)	\$10.00	\$15.00
□ 128 Tauros (U)	\$0.50	\$1.00
□ 133 Eevee (C)	\$0.25	\$0.50
□ 134 Vaporeon (holographic) (R)	\$10.00	\$15.00
□ 135 Jolteon (holographic) (R)	\$10.00	\$15.00
□ 136 Flareon (holographic) (R)	\$12.00	\$18.00
□ 143 Snorlax (holographic) (R)	\$10.00	\$15.00
□ NNO Trainer: Poké Ball (C)	\$0.25	\$0.50

Fossil (Series 3)

Complete Set (48)	\$150.00	\$200.00
Booster Box (60 ct)	\$350.00	\$450.00
Booster Pack (10 cards)	\$7.00	\$10.00

□ 23 Ekans (C)	\$0.25	\$0.50
□ 24 Arbok (U)	\$0.50	\$1.00
□ 26 Raichu (holographic) (R)	\$10.00	\$15.00
□ 28 Sandslash (U)	\$0.50	\$1.00
□ 41 Zubat (C)	\$0.25	\$0.50
□ 42 Golbat (U)	\$0.50	\$1.00

□ 54 Psyduck (C)	\$0.25	\$0.50
□ 55 Golduck (U)	\$0.50	\$1.00
□ 72 Tentacool (C)	\$0.25	\$0.50
□ 73 Tentacruel (U)	\$0.50	\$1.00
□ 74 Geodude (C)	\$0.25	\$0.50
□ 75 Graveler (U)	\$0.50	\$1.00
□ 76 Golem (U)	\$0.50	\$1.00
□ 79 Slowpoke (C)	\$0.25	\$0.50
□ 80 Slowbro (U)	\$0.50	\$1.00
□ 82 Magnetron (holographic) (R)	\$8.00	\$12.00
□ 88 Grimer (C)	\$0.25	\$0.50
□ 89 Muk (holographic) (R)	\$8.00	\$12.00
□ 90 Shellder (C)	\$0.25	\$0.50
□ 91 Cloyster (U)	\$0.50	\$1.00
□ 92 Gastly (U)	\$0.50	\$1.00
□ 93 Haunter (holographic) (R)	\$10.00	\$15.00
□ 94 Gengar (holographic) (R)	\$10.00	\$15.00
□ 97 Hypno (holographic) (R)	\$10.00	\$15.00
□ 98 Krabby (C)	\$0.25	\$0.50
□ 99 Klinger (U)	\$0.50	\$1.00
□ 106 Hitmonlee (holographic) (R)	\$10.00	\$15.00
□ 110 Weezing (U)	\$0.50	\$1.00
□ 116 Horsea (C)	\$0.25	\$0.50
□ 117 Seadra (U)	\$1.00	\$2.00
□ 126 Magmar (U)	\$0.50	\$1.00
□ 131 Lapras (holographic) (R)	\$10.00	\$15.00
□ 132 Ditto (holographic) (R)	\$12.00	\$18.00
□ 138 Omanyte (C)	\$0.25	\$0.50
□ 139 Omastar (U)	\$0.50	\$1.00
□ 140 Kabuto (C)	\$0.25	\$0.50
□ 141 Kabutops (holographic) (R)	\$10.00	\$15.00
□ 142 Aerodactyl (holographic) (R)	\$15.00	\$25.00 ▲
□ 144 Articuno (holographic) (R)	\$15.00	\$22.00 ▲
□ 145 Zapdos (holographic) (R)	\$10.00	\$15.00
□ 146 Moltres (holographic) (R)	\$10.00	\$15.00
□ 149 Dragonite (holographic) (R)	\$12.00	\$25.00 ▲
□ 151 Mew (holographic) (R)	\$25.00	\$38.00 ▲
□ NNO Trainer: Gambler (Dice) (C)	\$0.25	\$0.50
□ NNO Trainer: Energy Transfer (C)	\$0.25	\$0.50



□ NNO Trainer: Mysterious Fossil (C)	\$0.25	\$0.50
□ NNO Trainer: Fuji Old Man (U)	\$0.50	\$1.00
□ NNO Trainer: Recycle (C)	\$0.25	\$0.50

Team Rocket (Series 4)

Complete Set (65)	\$100.00	\$150.00
Booster Box	\$250.00	\$350.00
Booster Pack	\$5.00	\$7.00

□ 4 Charmander (C)	\$0.50	\$1.00
□ 5 Charmeleon (U)	\$1.00	\$3.00
□ 6 Evil Charizard (holographic) (R)	\$20.00	\$30.00
□ 7 Squirtle (C)	\$0.50	\$1.00
□ 8 Evil Wartortle (U)	\$1.00	\$3.00
□ 9 Evil Blastoise (holographic) (R)	\$12.00	\$20.00
□ 19 Rattata (C)	\$0.25	\$0.50
□ 20 Evil Raticate (C)	\$0.25	\$0.50
□ 23 Ekans (C)	\$0.25	\$0.50
□ 24 Evil Arbok (holographic) (R)	\$8.00	\$12.00
□ 41 Zubat (C)	\$0.25	\$0.50
□ 42 Evil Golbat (holographic) (R)	\$8.00	\$12.00
□ 43 Oddish (C)	\$0.25	\$0.50
□ 44 Evil Gloom (U)	\$0.50	\$1.00
□ 45 Evil Vileplume (holographic) (R)	\$8.00	\$12.00
□ 50 Diglett (C)	\$0.25	\$0.50
□ 51 Evil Dugtrio (holographic) (R)	\$8.00	\$12.00
□ 52 Meowth (C)	\$0.25	\$0.50
□ 53 Evil Persian (C)	\$0.25	\$0.50
□ 54 Psyduck (C)	\$0.25	\$0.50
□ 55 Evil Golduck (U)	\$0.50	\$1.00

□ 56 Mankey (C)	\$0.25	\$0.50
□ 57 Evil Primeape (U)	\$0.50	\$1.00
□ 63 Abra (C)	\$0.25	\$0.50
□ 64 Evil Kadabra (U)	\$0.50	\$1.00
□ 65 Evil Alakazam (holographic) (R)	\$10.00	\$16.00
□ 66 Machop (C)	\$0.25	\$0.50
□ 67 Evil Machoke (U)	\$0.50	\$1.00
□ 68 Evil Machop (holographic) (R)	\$8.00	\$12.00
□ 77 Ponyta (C)	\$0.25	\$0.50
□ 78 Evil Rapidash (C)	\$0.25	\$0.50
□ 79 Slowpoke (C)	\$0.25	\$0.50
□ 80 Evil Slowbro (holographic) (R)	\$8.00	\$12.00
□ 81 Magnemite (C)	\$0.25	\$0.50
□ 82 Evil Magnetron (holographic) (R)	\$7.00	\$10.00



□ 88 Grimer (C)	\$0.25	\$0.50
□ 89 Evil Muk (U)	\$0.50	\$1.00
□ 96 Drowsee (C)	\$0.25	\$0.50
□ 97 Evil Hypno (holographic) (R)	\$8.00	\$12.00
□ 100 Voltorb (C)	\$0.25	\$0.50
□ 101 Evil Electrode (U)	\$0.50	\$1.00
□ 109 Koffing (C)	\$0.25	\$0.50
□ 110 Evil Weezing (holographic) (R)	\$8.00	\$12.00
□ 129 Magikarp (C)	\$0.25	\$0.50
□ 130 Evil Gyarados (holographic) (R)	\$8.00	\$12.00
□ 133 Eevee (C)	\$0.25	\$0.50
□ 134 Evil Vaporeon (U)	\$0.50	\$1.00
□ 135 Evil Jolteon (U)	\$0.50	\$1.00
□ 136 Evil Flareon (U)	\$1.00	\$2.00
□ 137 Porygon (C)	\$0.25	\$0.50
□ 147 Dratini (C)	\$0.25	\$0.50
□ 148 Dragonair (U)	\$0.50	\$1.00
□ 149 Evil Dragonite (holographic) (R)	\$10.00	\$18.00
□ NNO Energy: Full Heal (C)	\$0.25	\$0.50
□ NNO Energy: Rainbow (holographic) (R)	\$10.00	\$15.00
□ NNO Energy: Super Potion (C)	\$0.25	\$0.50
□ NNO Trainer: Fumigation (C)	\$0.25	\$0.50
□ NNO Trainer: Garbage Collection (C)	\$0.25	\$0.50
□ NNO Trainer: Giovanni (U)	\$0.50	\$1.00
□ NNO Trainer: Here Come the Rockets (holo) (R)	\$35.00	\$50.00 ▲
□ NNO Trainer: Hitmonlee's Foot (U)	\$0.50	\$1.00
□ NNO Trainer: Impostor Oak's Gang (U)	\$0.50	\$1.00
□ NNO Trainer: Landmines (C)	\$0.25	\$0.50
□ NNO Trainer: Sleep! Sleep! (C)	\$0.25	\$0.50
□ NNO Trainer: TR's Little Sister (holo.) (R)	\$6.00	\$10.00

Gym Leaders 1 (Series 5)

Complete set (96)	\$150.00	\$200.00
Booster Box (60)	\$250.00	\$350.00
Booster Pack (10)	\$5.00	\$8.00
Nivi City Gym Deck #1	\$18.00	\$25.00



POKÉMON PRICE GUIDE & CHECKLIST

Hanada Gym Deck #2	\$18.00	\$25.00
Kuchiba Gym Deck #3	\$18.00	\$25.00
Tamamushi Gym Deck #4	\$18.00	\$25.00
Yamabuki Gym Deck #5	\$18.00	\$25.00
Gurne Gym Deck #6	\$18.00	\$25.00

□ 1 Bulbasaur (U)	\$1.00	\$3.00
□ 19 Rattata (C)	\$0.25	\$0.50
□ 20 Raticate (U)	\$0.50	\$1.00
□ 21 Spearow (C)	\$0.25	\$0.50
□ 22 Fearow (holographic) (R)	\$8.00	\$12.00
□ 25 Pikachu (C)	\$0.50	\$1.00
□ 27 Sandshrew (C)	\$0.25	\$0.50
□ 28 Sandslash (U)	\$0.50	\$1.00
□ 35 Clefairy (U)	\$0.75	\$2.00
□ 36 Clefable (holographic) (R)	\$10.00	\$15.00



□ 37 Vulpix (C)	\$0.25	\$0.50
□ 37 Vulpix (U)	\$0.50	\$2.00
□ 38 Ninetales (holographic) (R)	\$8.00	\$12.00
□ 39 Jigglypuff (C)	\$0.25	\$0.50
□ 41 Zubat (C)	\$0.25	\$0.50
□ 42 Golbat (U)	\$0.50	\$1.00
□ 43 Oddish (C) Level 10	\$0.25	\$0.50
□ 43 Oddish (C) Level 15	\$0.25	\$0.50
□ 44 Gloom (U)	\$0.50	\$2.00
□ 45 Vileplume (holographic) (R)	\$8.00	\$12.00
□ 46 Paras (C)	\$0.25	\$0.50
□ 50 Diglett (C)	\$0.25	\$0.50
□ 54 Psyduck (C)	\$0.25	\$0.50
□ 55 Golduck (holographic) (R)	\$8.00	\$12.00
□ 56 Mankey (C)	\$0.25	\$0.50
□ 57 Primeape (U)	\$0.50	\$1.00
□ 60 Poliwhirl (C)	\$0.25	\$0.50
□ 61 Poliwhirl (U)	\$0.50	\$1.00
□ 69 Bellsprout (C)	\$0.50	\$1.00
□ 69 Bellsprout (U)	\$0.50	\$1.00
□ 70 Weepinbell (U)	\$0.50	\$1.00
□ 71 Victreebel (R)	\$2.00	\$4.00
□ 72 Tentacool (U)	\$0.50	\$1.00
□ 73 Tentacool (holographic) (R)	\$8.00	\$12.00
□ 74 Geodude (C) Level 13	\$0.25	\$0.50
□ 74 Geodude (C) Level 15	\$0.25	\$0.50
□ 75 Graveler (U)	\$0.50	\$1.00
□ 76 Golem (R)	\$2.00	\$4.00
□ 81 Magnemite (C)	\$0.25	\$0.50
□ 81 Magnemite (U)	\$0.50	\$1.00
□ 82 Magnetron (holographic) (R)	\$8.00	\$12.00
□ 86 Seel (C)	\$0.25	\$0.50
□ 87 Dewgong (U)	\$0.50	\$1.00
□ 95 Onix (C)	\$0.25	\$0.50
□ 100 Voltorb (C)	\$0.25	\$0.50
□ 102 Exeggcutte (U)	\$0.50	\$1.00
□ 103 Exeggutor (U)	\$0.50	\$1.00
□ 107 Hitmonchan (holographic) (R)	\$9.00	\$15.00
□ 108 Lickitung (U)	\$0.50	\$1.00
□ 111 Rhyhorn (C)	\$0.25	\$0.50
□ 112 Rhydon (holographic) (R)	\$8.00	\$12.00
□ 114 Tangela (C)	\$0.25	\$0.50
□ 116 Horsea (C) Level 10	\$0.25	\$0.50
□ 116 Horsea (C) Level 16	\$0.25	\$0.50
□ 117 Seadra (holographic) (R)	\$8.00	\$12.00
□ 118 Goldeen (C)	\$0.25	\$0.50
□ 120 Staryu (C)	\$0.25	\$0.50
□ 123 Scyther (holographic) (R)	\$12.00	\$18.00
□ 125 Electabuzz (holographic) (R)	\$8.00	\$12.00
□ 129 Magikarp (C)	\$0.25	\$0.50
□ 130 Gyarados (holographic) (R)	\$9.00	\$15.00
□ 133 Eevee (U)	\$0.50	\$1.00
□ 135 Jolteon (R)	\$4.00	\$6.00

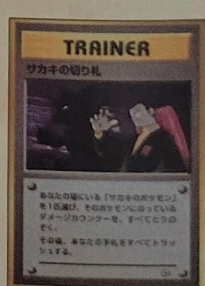
□ 146 Moltres (holographic) (R)	\$8.00	\$12.00
□ 147 Dratini (U)	\$0.50	\$1.00
□ 148 Dragonair (holographic) (R)	\$10.00	\$15.00
□ NNO Stadium: Flare (R)	\$2.00	\$4.00
□ NNO Stadium: Garden (U)	\$0.50	\$1.00
□ NNO Stadium: Laser (U)	\$0.50	\$1.00
□ NNO Stadium: No Energy Removal (R)	\$2.00	\$4.00
□ NNO Stadium: Prison (R)	\$2.00	\$4.00
□ NNO Stadium: Psychedelic (R)	\$2.00	\$4.00
□ NNO Stadium: Rock (U)	\$0.50	\$1.00
□ NNO Stadium: Very Small (C)	\$0.25	\$0.50
□ NNO Stadium: Water (U)	\$0.50	\$1.00
□ NNO Trainer: Brock Fighting Badge (R)	\$2.00	\$4.00
□ NNO Trainer: Brock's Number One (R)	\$2.00	\$4.00
□ NNO Trainer: Brock's Onix (U)	\$0.50	\$1.00
□ NNO Trainer: Energy Vortex (C)	\$0.25	\$0.50
□ NNO Trainer: Erika w/Grass Badge (R)	\$2.00	\$4.00
□ NNO Trainer: Erika Kneeling (U)	\$0.50	\$1.00
□ NNO Trainer: Erika's Servants (U)	\$0.50	\$1.00
□ NNO Trainer: Erika Thinking (R)	\$2.00	\$4.00
□ NNO Trainer: Erika's Perfume (U)	\$0.50	\$1.00
□ NNO Trainer: Erika's Umbrella (R)	\$2.00	\$4.00
□ NNO Trainer: Lt.Surge's Aim (R)	\$2.00	\$4.00
□ NNO Trainer: Lt.Surge's Handshake (U)	\$0.50	\$1.00
□ NNO Trainer: Lt.Surge w/Raichu (U)	\$0.50	\$1.00
□ NNO Trainer: Lt.Surge w/Lightning (R)	\$2.00	\$4.00
□ NNO Trainer: Misty w/Water Badge (R)	\$2.00	\$4.00
□ NNO Trainer: Misty's Anger w/Psyduck (U)	\$0.50	\$1.00
□ NNO Trainer: Misty's Heal w/Staryu (C)	\$0.25	\$0.50
□ NNO Trainer: Misty's Love w/Hearts (R)	\$2.00	\$4.00
□ NNO Trainer: Misty's Peace (C)	\$0.25	\$0.50
□ NNO Trainer: Slowpoke's Brain (U)	\$0.50	\$1.00
□ NNO Trainer: Rocket Girl Pointing (holo.) (R)	\$2.00	\$4.00

Gym Leaders 2 (Series 6)

Complete set (98)	\$175.00	\$225.00
Booster Box (60)	\$350.00	\$450.00
Booster Pack (10)	\$7.00	\$10.00

□ 2 Ivysaur (U)	\$0.50	\$1.00
□ 3 Venusaur (holographic) (R)	\$8.00	\$12.00
□ 4 Charmander (C)	\$0.50	\$1.00
□ 5 Charmeleon (U)	\$1.00	\$3.00
□ 6 Charizard (holographic) (R)	\$25.00	\$35.00
□ 13 Weedle (C)	\$0.25	\$0.50
□ 14 Kakuna (U)	\$0.50	\$1.00
□ 15 Beedrill (holographic) (R)	\$8.00	\$12.00
□ 16 Pidgey Level 9 (U)	\$0.50	\$1.00
□ 16 Pidgey Level 15 (C)	\$0.25	\$0.50
□ 17 Pidgeotto (R)	\$2.00	\$4.00
□ 23 Ekans (C)	\$0.25	\$0.50
□ 24 Arbok (R)	\$2.00	\$4.00
□ 26 Raichu (holographic) (R)	\$10.00	\$15.00
□ 29 Nidoran-F (C)	\$0.25	\$0.50
□ 30 Nidorina (U)	\$0.50	\$1.00
□ 31 Nidoqueen (R)	\$2.00	\$4.00
□ 32 Nidoran-M (C)	\$0.25	\$0.50
□ 33 Nidorino (U)	\$0.50	\$1.00
□ 34 Nidoking (holographic) (R)	\$8.00	\$12.00
□ 37 Vulpix (C)	\$0.25	\$0.50
□ 38 Ninetales (R)	\$2.00	\$4.00
□ 41 Zubat (C)	\$0.25	\$0.50
□ 42 Golbat (U)	\$0.50	\$1.00
□ 48 Venonat (C)	\$0.25	\$0.50
□ 49 Venomoth (R)	\$2.00	\$4.00
□ 51 Dugtrio (R)	\$2.00	\$4.00
□ 52 Meowth Level 12 (U)	\$0.50	\$1.00
□ 52 Meowth Level 17 (C)	\$0.25	\$0.50
□ 53 Persian (holographic) (R)	\$10.00	\$15.00
□ 54 Psyduck (C)	\$0.25	\$0.50
□ 55 Golduck (R)	\$2.00	\$4.00
□ 56 Mankey (C)	\$0.25	\$0.50
□ 58 Growlithe (C)	\$0.25	\$0.50
□ 59 Arcanine (holographic) (R)	\$8.00	\$12.00
□ 62 Poliwrath (R)	\$2.00	\$4.00
□ 63 Abra (C)	\$0.25	\$0.50

□ 64 Kadabra (U)	\$0.50	\$1.00
□ 65 Alakazam (holographic) (R)	\$10.00	\$15.00
□ 66 Machop (C)	\$0.25	\$0.50
□ 67 Machoke (U)	\$0.50	\$1.00
□ 68 Machop (holographic) (R)	\$8.00	\$12.00
□ 77 Ponyta (C)	\$0.25	\$0.50
□ 78 Rapidash (U)	\$0.50	\$1.00
□ 79 Slowpoke (C)	\$0.25	\$0.50
□ 80 Slowbro (U)	\$0.50	\$1.00
□ 84 Doduo Level 15 (R)(White Star)	\$15.00	\$25.00
□ 84 Doduo Level 17 (C)	\$0.25	\$0.50
□ 88 Grimer (C)	\$0.25	\$0.50
□ 89 Muk (R)	\$2.00	\$4.00
□ 92 Gastly (U)	\$0.50	\$1.00
□ 93 Haunter (U)	\$0.50	\$1.00
□ 94 Gengar (holographic) (R)	\$10.00	\$15.00
□ 96 Drowzee (C)	\$0.25	\$0.50
□ 97 Hypno (U)	\$0.50	\$1.00
□ 109 Koffing Level 10 (C)	\$0.25	\$0.50
□ 109 Koffing Level 15 (U)	\$0.50	\$1.00
□ 110 Weezing (U)	\$0.50	\$1.00
□ 111 Rhyhorn (C)	\$0.25	\$0.50
□ 113 Chansey (U) (White Diamond)	\$15.00	\$25.00
□ 114 Tangela (C)	\$0.25	\$0.50
□ 115 Kangaskhan (U)	\$0.50	\$1.00
□ 122 Mr. Mime (C)	\$0.25	\$0.50
□ 124 Jynx (U)	\$0.50	\$1.00
□ 126 Magmar (U)	\$0.50	\$1.00
□ 127 Pinsir (R)	\$2.00	\$4.00
□ 128 Tauros (C)	\$0.25	\$0.50
□ 129 Magikarp (C)	\$0.25	\$0.50
□ 130 Gyarados (holographic) (R)	\$8.00	\$12.00
□ 132 Ditto (holographic) (R)	\$10.00	\$15.00
□ 137 Porygon (C)	\$0.25	\$0.50
□ 143 Snorlax (R)	\$2.00	\$4.00
□ 145 Zapdos (holographic) (R)	\$10.00	\$15.00
□ 146 Moltres (holographic) (R)	\$8.00	\$12.00
□ 150 Mewtwo (holographic) (R)	\$10.00	\$15.00
□ NNO Stadium: Cinnabar Island (U)	\$0.50	\$1.00
□ NNO Stadium: Fuschia City Gym (U)	\$0.50	\$1.00
□ NNO Stadium: Saffron City Gym (U)	\$0.50	\$1.00
□ NNO Stadium: TR's Exploding Gym (U)	\$0.50	\$1.00
□ NNO Stadium: Viridian City (R)	\$2.00	\$4.00
□ NNO Trainer: Blaine's Dice (C)	\$0.25	\$0.50
□ NNO Trainer: Blaine's Fire Badge (R)	\$2.00	\$4.00
□ NNO Trainer: Blaine's Poke Ball (U)	\$0.50	\$1.00
□ NNO Trainer: Blaine's Stare (U)	\$0.50	\$1.00
□ NNO Trainer: Contract Golbat/Koga's Skill (U)	\$1.00	\$2.00



□ NNO Trainer: Giovanni (holographic) (R)	\$10.00	\$15.00
□ NNO Trainer: Giovanni's Trump/Nidoking (R)	\$2.00	\$4.00
□ NNO Trainer: Koga Badge (R)	\$2.00	\$4.00
□ NNO Trainer: Phasing Unseen Wall (C)	\$0.25	\$0.50
□ NNO Trainer: Pool Warp Point (C)	\$0.25	\$0.50
□ NNO Trainer: Rocket's Test Potion (U)	\$0.50	\$1.00
□ NNO Trainer: Sabrina (R)	\$2.00	\$4.00
□ NNO Trainer: Sabrina's ESP (U)	\$0.50	\$1.00
□ NNO Trainer: Sabrina's Poke Ball (C)	\$0.25	\$0.50
□ NNO Trainer: Sabrina's Psychic Control (U)	\$0.50	\$1.00
□ NNO Trainer: Team Rocket Member (U)	\$0.50	\$1.00
□ NNO Trainer: Tickle Machine (U)	\$0.50	\$1.00
□ NNO Trainer: Trash Exchange (C)	\$0.25	\$0.50

PROMO CARDS

CD Promos (Pikachu Records) (Japanese)

Complete set (10)	\$100.00	\$175.00
□ 3 Venusaur (holographic) (lightning bolt)	\$12.00	\$20.00
□ 6 Charizard (holographic) (lightning bolt)	\$40.00	\$60.00
□ 9 Blastoise (holographic) (lightning bolt)	\$20.00	\$30.00
□ 59 Arcanine	\$1.00	\$2.00
□ 137 Porygon (holographic)	\$5.00	\$8.00
□ 143 Snorlax (holographic)	\$5.00	\$10.00
□ 150 Mewtwo (glossy) (Poké Ball)	\$25.00	\$40.00
□ 151 Mew (glossy) (Poké Ball)	\$12.00	\$20.00
□ NNO Trainer Card	\$1.00	\$3.00
□ NNO Trainer Card with Onix	\$2.00	\$5.00

Southern Islands (Japanese)

Complete set (18)	\$70.00	\$100.00 ▼
Rainbow Collection (9)	\$45.00	\$65.00 ▼
Tropical Island Collection (9)	\$35.00	\$50.00 ▼
□ 2 Ivysaur	\$5.00	\$8.00
□ 8 Wartortle	\$3.00	\$5.00 ▼
□ 12 Butterfree	\$3.00	\$5.00 ▼
□ 18 Pidgeot	\$3.00	\$5.00 ▼
□ 20 Raticate	\$3.00	\$5.00 ▼
□ 39 Jigglypuff	\$5.00	\$8.00



□ 45 Vileplume (holographic)	\$8.00	\$15.00
□ 57 Primeape	\$3.00	\$5.00 ▼
□ 73 Tentacruel	\$3.00	\$5.00 ▼
□ 95 Onix	\$5.00	\$8.00
□ 103 Exeggutor	\$3.00	\$5.00 ▼
□ 108 Lickitung	\$3.00	\$5.00 ▼
□ 131 Lapras	\$3.00	\$5.00 ▼
□ 151 Mew (holographic)	\$20.00	\$35.00
□ NNO Pikablu (Mariru) (holographic)	\$25.00	\$35.00
□ NNO Rediba (holographic)	\$8.00	\$15.00 ▼
□ NNO Slowking (holographic)	\$8.00	\$15.00
□ NNO Togepi (holographic)	\$20.00	\$35.00

Video Starter set (Japanese)

Complete Set (82)	\$45.00	\$75.00
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*Note: This set consists of 2 starter decks. One deck features a Bulbasaur symbol and the other has a Squirtle symbol.

Bulbasaur Deck

□ 1 Bulbasaur	\$1.50	\$3.00 ▲
□ 2 Drowzee	\$1.00	\$2.00
□ 3 Raichu	\$1.50	\$3.00 ▲
□ 4 Grass Energy	\$0.25	\$0.50
□ 5 Grass Energy	\$0.25	\$0.50
□ 6 Lightning Energy	\$0.25	\$0.50
□ 7 Trainer card	\$0.50	\$1.00
□ 8 Grass Energy	\$0.25	\$0.50
□ 9 Trainer card	\$0.50	\$1.00
□ 10 Lightning Energy	\$0.25	\$0.50

□ 11 Grass Energy	\$0.25	\$0.50
□ 12 Lightning Energy	\$0.25	\$0.50
□ 13 Pikachu	\$2.00	\$5.00
□ 14 Lightning Energy	\$0.25	\$0.50
□ 15 Grass Energy	\$0.25	\$0.50
□ 16 Meowth	\$1.00	\$2.00
□ 17 Lightning Energy	\$0.25	\$0.50
□ 18 Bulbasaur	\$1.50	\$3.00 ▲
□ 19 Trainer card	\$0.50	\$1.00
□ 20 Trainer card	\$0.50	\$1.00
□ 21 Grass Energy	\$0.25	\$0.50
□ 22 Ivysaur	\$1.50	\$3.00 ▲
□ 23 Double Colorless Energy	\$0.50	\$1.00
□ 24 Psychic Energy	\$0.25	\$0.50
□ 25 Grass Energy	\$0.25	\$0.50



□ 26 Electabuzz	\$1.00	\$2.00
□ 27 Psychic Energy	\$0.25	\$0.50
□ 28 Trainer card Scoop Up	\$0.50	\$1.00
□ 29 Bulbasaur	\$1.50	\$3.00 ▲
□ 30 Doduo	\$1.00	\$2.00
□ 31 Psychic Energy	\$0.25	\$0.50
□ 32 Ivysaur	\$1.50	\$3.00 ▲
□ 33 Lightning Energy	\$0.25	\$0.50
□ 34 Grass Energy	\$0.25	\$0.50
□ 35 Bulbasaur	\$1.50	\$3.00 ▲
□ 36 Grass Energy	\$0.25	\$0.50
□ 37 Jynx	\$1.00	\$2.00
□ 38 Psychic Energy	\$0.25	\$0.50
□ 39 Koffing	\$1.00	\$2.00
□ 40 Pikachu	\$2.00	\$5.00
□ *003 Venusaur (holographic)	\$10.00	\$15.00

Squirtle Deck

□ 1 Growlithe	\$1.00	\$2.00
□ 2 Diglett	\$1.00	\$2.00
□ 3 Wartortle	\$1.00	\$2.00
□ 4 Fire Energy	\$0.25	\$0.50
□ 5 Water Energy	\$0.25	\$0.50
□ 6 Water Energy	\$0.25	\$0.50
□ 7 Trainer card	\$0.50	\$1.00
□ 8 Fire Energy	\$0.25	\$0.50
□ 9 Poliwhg	\$1.00	\$2.00
□ 10 Wartortle	\$1.00	\$2.00
□ 11 Fire Energy	\$0.25	\$0.50
□ 12 Fighting Energy	\$0.25	\$0.50
□ 13 Spearow	\$1.00	\$2.00
□ 14 Jigglypuff	\$1.00	\$3.00 ▲
□ 15 Fighting Energy	\$0.25	\$0.50
□ 16 Squirtle	\$2.00	\$4.00

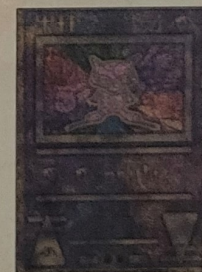


□ 17 Fighting Energy	\$0.25	\$0.50
□ 18 Squirtle	\$2.00	\$4.00
□ 19 Trainer card	\$0.50	\$1.00
□ 20 Water Energy	\$0.25	\$0.50

□ 21 Trainer card	\$0.50	\$1.00
□ 22 Water Energy	\$0.25	\$0.50
□ 23 Water Energy	\$0.25	\$0.50
□ 24 Trainer cards	\$0.50	\$1.00
□ 25 Double Colorless Energy	\$1.00	\$2.00
□ 26 Growlithe	\$1.00	\$2.00
□ 27 Water Energy	\$0.25	\$0.50
□ 28 Fire Energy	\$0.25	\$0.50
□ 29 Trainer card	\$0.50	\$1.00
□ 30 Water Energy	\$0.50	\$0.50
□ 31 Fire Energy	\$0.25	\$0.50
□ 32 Arcanine	\$2.00	\$3.00
□ 33 Fire Energy	\$0.25	\$0.50
□ 34 Fighting Energy	\$0.25	\$0.50
□ 35 Machop	\$1.00	\$2.00
□ 36 Water Energy	\$0.25	\$0.50
□ 37 Squirtle	\$2.00	\$4.00
□ 38 Water Energy	\$0.25	\$0.50
□ 39 Magmar	\$1.00	\$2.00
□ 40 Squirtle	\$2.00	\$4.00
□ *009 Blastoise (holographic)	\$15.00	\$25.00

Miscellaneous Promo cards

□ Ancient Mew (gold holo. Movie giveaway)	\$60.00	\$100.00
□ Dragonite (ANA airlines giveaway)	\$60.00	\$100.00
□ Dragonite (Japanese Game Boy insert)	\$20.00	\$35.00
□ Nidoking (Coro coro comic insert)	\$10.00	\$20.00
□ Pikablu (Mariru) (Coro coro comic insert)	\$50.00	\$70.00 ▲
□ Pikachu (ANA airlines giveaway)	\$60.00	\$100.00
□ Pikachu Birthday (White Star)	\$100.00	\$150.00
□ Pikachu E3 gold stamped	\$10.00	\$15.00 ▲
□ Pikachu Promo Star (Jungle insert)	\$12.00	\$20.00 ▼
□ Pikachu Snap (Japanese mag insert)	\$20.00	\$30.00
□ Pikachu W gold stamp (Duelist mag)	\$10.00	\$15.00 ▲
□ Togepi (Coro coro comic insert)	\$40.00	\$60.00
□ Venusaur (Japanese Game Boy)	\$40.00	\$60.00



TRADING CARDS

Pokémon Action Flip Artbox

Complete Set (40 cards)	\$20.00	\$35.00
Sticker Set (SP1-SP10)	\$4.00	\$8.00
Unopened Box (24 packs)	\$40.00	\$55.00
Unopened Pack (4 cards/1 sticker)	\$2.50	\$4.00

□ 1 Pikachu/Raichu	\$1.00	\$2.00
□ 2 Abra/Kadabra	\$0.50	\$1.00
□ 3 Clefairy/Clefable	\$0.50	\$1.00
□ 4 Bellsprout/Weepinbell	\$0.50	\$1.00
□ 5 Bulbasaur/Ivysaur	\$1.00	\$2.00
□ 6 Caterpie/Metapod	\$0.50	\$1.00
□ 7 Charmander/Charmeleon	\$1.00	\$2.00
□ 8 Cubone/Marowak	\$0.50	\$1.00
□ 9 Diglett/Dugtrio	\$0.50	\$1.00

POKÉMON PRICE GUIDE & CHECKLIST

□ 10	Drowzee/Hypno	\$0.50	\$1.00
□ 11	Ekans/Arbok	\$0.50	\$1.00
□ 12	Exeggcute/Exeggutor	\$0.50	\$1.00
□ 13	Eevee/Flareon	\$0.50	\$1.00
□ 14	Gastly/Haunter	\$0.50	\$1.00
□ 15	Geodude/Graveler	\$0.50	\$1.00
□ 16	Goldeen/Seaking	\$0.50	\$1.00
□ 17	Grimer/Muk	\$0.50	\$1.00
□ 18	Growlithe/Arcanine	\$0.50	\$1.00
□ 19	Hitmonlee	\$0.50	\$1.00
□ 20	Horsea/Seadra	\$0.50	\$1.00
□ 21	Jigglypuff/Wigglytuff	\$0.50	\$1.00
□ 22	Kabuto/Kabutops	\$0.50	\$1.00
□ 23	Koffing/Weezing	\$0.50	\$1.00
□ 24	Krabby/Kingler	\$0.50	\$1.00
□ 25	Machop/Machoke	\$0.50	\$1.00
□ 26	Magnemite/Magnetron	\$0.50	\$1.00
□ 27	Mankey/Primeape	\$0.50	\$1.00
□ 28	Meowth/Persian	\$0.50	\$1.00



□ 29	Eevee/Jolteon	\$0.50	\$1.00
□ 30	Nidoran/Nidorino	\$0.50	\$1.00
□ 31	Nidoran/Nidorina	\$0.50	\$1.00
□ 32	Oddish/Gloom	\$0.50	\$1.00
□ 33	Omanyte/Omastar	\$0.50	\$1.00
□ 34	Pidgey/Pidgeotto	\$0.50	\$1.00
□ 35	Rattata/Raticate	\$0.50	\$1.00
□ 36	Sandshrew/Sandslash	\$0.50	\$1.00
□ 37	Spearow/Fearow	\$0.50	\$1.00
□ 38	Squirtle/Wartortle	\$0.75	\$1.50
□ 39	Voltorb/Electrode	\$0.50	\$1.00
□ 40	Weedle/Kakuna	\$0.50	\$1.00
□ R1	Moltres	\$15.00	\$20.00
□ S1	Pikachu	\$5.00	\$8.00
□ S2	Ash/Team Rocket	\$4.00	\$7.00
□ S3	Pikachu/Raichu	\$3.00	\$5.00
□ S4	Ash/Pikachu	\$3.00	\$5.00
□ SG1	Pikachu	\$5.00	\$10.00
□ SG2	Bulbasaur	\$5.00	\$10.00
□ SG3	Mewtwo	\$7.00	\$12.00
□ SG4	Squirtle	\$5.00	\$10.00
□ SP1	Pikachu	\$0.50	\$1.00
□ SP2	Butterfree	\$0.50	\$1.00
□ SP3	Chansey	\$0.50	\$1.00
□ SP4	Charmeleon	\$0.50	\$1.00
□ SP5	Ditto	\$0.50	\$1.00
□ SP6	Jigglypuff	\$0.50	\$1.00
□ SP7	Clefairy	\$0.50	\$1.00
□ SP8	Ivysaur	\$0.50	\$1.00
□ SP9	Onix	\$0.50	\$1.00
□ SP10	Wartortle	\$0.50	\$1.00
□ SR1	Pikachu	\$3.00	\$5.00
□ SR2	Blastoise	\$3.00	\$5.00
□ SR3	Charizard	\$4.00	\$8.00
□ SR4	Charmander	\$3.00	\$5.00
□ SR5	Cubone	\$2.00	\$4.00
□ SR6	Hitmonchan	\$2.00	\$4.00
□ SR7	Hitmonlee	\$2.00	\$4.00
□ SR8	Raichu	\$3.00	\$5.00
□ SR9	Snorlax	\$2.00	\$4.00
□ SR10	Venusaur	\$2.00	\$4.00

Pokémon Snap Smart Cards Blockbuster Video

Complete set (5 cards)		\$15.00	\$20.00
□ NNO	Bulbasaur	\$3.00	\$5.00
□ NNO	Charmander	\$3.00	\$5.00
□ NNO	Jigglypuff	\$3.00	\$5.00
□ NNO	Pikachu	\$3.00	\$5.00
□ NNO	Squirtle	\$3.00	\$5.00



Pokémon Trading Cards Topps

Series 1 set (90 cards)	\$30.00	\$45.00
Series 1 Foil set (90 cards)	\$120.00	\$175.00
Foil Parallel cards 3X to 4X HI Column		

Unopened Box (36 packs)	\$70.00	\$90.00
Unopened Pack (8 cards)	\$2.00	\$4.00

□ 1	Bulbasaur	\$0.50	\$1.00
□ 2	Ivysaur	\$0.25	\$0.50
□ 3	Venusaur	\$0.75	\$1.50
□ 4	Charmander	\$0.50	\$1.00
□ 5	Charmeleon	\$0.50	\$1.00
□ 6	Charizard	\$3.00	\$5.00
□ 6	Charizard Foil Parallel	\$15.00	\$25.00▲
□ 7	Squirtle	\$0.50	\$1.00
□ 8	Wartortle	\$0.25	\$0.50
□ 9	Blastoise	\$0.75	\$2.00▲
□ 10	Caterpie	\$0.10	\$0.25
□ 11	Metapod	\$0.10	\$0.25
□ 12	Butterfree	\$0.25	\$0.50
□ 13	Weedle	\$0.10	\$0.25
□ 14	Kakuna	\$0.10	\$0.25
□ 15	Beedrill	\$0.10	\$0.25
□ 16	Pidgey	\$0.10	\$0.25



□ 17	Pidgeotto	\$0.10	\$0.25
□ 18	Pidgeot	\$0.10	\$0.25
□ 19	Rattata	\$0.10	\$0.25
□ 20	Raticate	\$0.10	\$0.25
□ 21	Spearow	\$0.10	\$0.25
□ 22	Fearow	\$0.10	\$0.25
□ 23	Ekans	\$0.10	\$0.25
□ 24	Arbok	\$0.10	\$0.25
□ 25	Pikachu	\$0.50	\$1.00
□ 25	Pikachu Foil Parallel	\$3.00	\$5.00
□ 26	Raichu	\$0.25	\$0.50
□ 27	Sandshrew	\$0.10	\$0.25
□ 28	Sandslash	\$0.10	\$0.25
□ 29	Nidoran- F	\$0.10	\$0.25
□ 30	Nidorina	\$0.10	\$0.25
□ 31	Nidoqueen	\$0.10	\$0.25
□ 32	Nidoran- M	\$0.10	\$0.25
□ 33	Nidorino	\$0.10	\$0.25
□ 34	Nidoking	\$0.10	\$0.25
□ 35	Clefairy	\$0.25	\$0.50
□ 36	Clefable	\$0.25	\$0.50
□ 37	Vulpix	\$0.25	\$0.50
□ 38	Ninetales	\$0.10	\$0.25
□ 39	Jigglypuff	\$0.25	\$0.50
□ 40	Wigglytuff	\$0.25	\$0.50
□ 41	Zubat	\$0.10	\$0.25
□ 42	Golbat	\$0.10	\$0.25
□ 43	Oddish	\$0.10	\$0.25
□ 44	Gloom	\$0.10	\$0.25
□ 45	Vileplume	\$0.10	\$0.25

□ 46	Paras	\$0.10	\$0.25
□ 47	Parasect	\$0.10	\$0.25
□ 48	Venonat	\$0.10	\$0.25
□ 49	Venomoth	\$0.10	\$0.25
□ 50	Diglett	\$0.10	\$0.25
□ 51	Dugtrio	\$0.10	\$0.25
□ 52	Meowth	\$0.25	\$0.50
□ 53	Persian	\$0.10	\$0.25
□ 54	Psyduck	\$0.25	\$0.50
□ 55	Golduck	\$0.10	\$0.25
□ 56	Mankey	\$0.10	\$0.25
□ 57	Primeape	\$0.10	\$0.25
□ 58	Growlithe	\$0.10	\$0.25
□ 59	Arcanine	\$0.10	\$0.25
□ 60	Poliwag	\$0.10	\$0.25
□ 61	Poliwhirl	\$0.10	\$0.25
□ 62	Poliwrath	\$0.10	\$0.25
□ 63	Abra	\$0.25	\$0.50
□ 64	Kadabra	\$0.25	\$0.50
□ 65	Alakazam	\$0.25	\$0.50
□ 66	Machop	\$0.10	\$0.25
□ 67	Machoke	\$0.10	\$0.25
□ 68	Machamp	\$0.10	\$0.25
□ 69	Bellsprout	\$0.10	\$0.25
□ 70	Weepinbell	\$0.10	\$0.25
□ 71	Victreebel	\$0.10	\$0.25
□ 72	Tentacool	\$0.10	\$0.25
□ 73	Tentacruel	\$0.10	\$0.25
□ 74	Geodude	\$0.10	\$0.25
□ 75	Graveler	\$0.10	\$0.25
□ 76	Golem	\$0.10	\$0.25
□ TV1	Ash Ketchum	\$0.25	\$0.50
□ TV2	Pikachu	\$0.50	\$1.00
□ TV3	Misty	\$0.25	\$0.50
□ TV4	Brock	\$0.10	\$0.25
□ TV5	Jesse	\$0.25	\$0.50
□ TV6	James	\$0.25	\$0.50
□ TV7	Staryu	\$0.10	\$0.25
□ TV8	Geodude	\$0.10	\$0.25
□ TV9	Professor Oak	\$0.25	\$0.50
□ TV10	Gary Oak	\$0.10	\$0.25
□ TV11	Meowth	\$0.25	\$0.50
□ TV12	Ekans/Arbok	\$0.10	\$0.25
□ TV13	Koffing/Weezing	\$0.10	\$0.25
□ NNO	Checklist card	\$0.25	\$0.50▲

COMIC BOOKS

Pokémon: Electric Pikachu Boogaloo Viz Comics

□ Issue #1	\$3.50	\$5.00
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Pokémon: Electric Tale of Pikachu
Viz Comics

☐ Issue #1	\$5.00	\$8.00
☐ Issue #2	\$3.50	\$5.00
☐ Issue #3	\$3.50	\$5.00
☐ Issue #4	\$3.50	\$5.00

Pokémon: Pikachu Shocks Back
Viz Comics

☐ Issue #1	\$3.50	\$5.00
☐ Issue #2	\$3.50	\$5.00
☐ Issue #3	\$3.50	\$5.00
☐ Issue #4	\$3.50	\$5.00

TOYS

Poké Ball Blasters
Hasbro

☐ Articuno, Zapdos, Moltres w/purple BattPoke	\$6.00	\$10.00
☐ Charmander, Charmeleon, Charizard w/red BattPoke	\$10.00	\$18.00
☐ Charmander, Charmeleon, Charizard w/purple BattPoke	\$10.00	\$18.00



☐ Pikachu, Pikachu, Pikachu w/red BattPoke	\$6.00	\$8.00
☐ Pikachu, Pikachu, Pikachu w/purple BattPoke	\$6.00	\$10.00
☐ Poliwhirl, Poliwhirl, Poliwhirl w/red BattPoke	\$6.00	\$8.00



☐ Poliwhirl, Poliwhirl, Poliwhirl w/purple BattPoke	\$6.00	\$8.00
☐ Scyther, Chansey, Pikachu w/purple BattPoke	\$10.00	\$12.00
☐ Squirtle, Wartortle, Blastoise w/red BattPoke	\$8.00	\$12.00
☐ Squirtle, Wartortle, Blastoise w/purple BattPoke	\$8.00	\$12.00

Pokémon Battle Figures
Hasbro

☐ Drowzee, Hypno	\$7.00	\$10.00
☐ Eevee, Flareon	\$12.00	\$18.00
☐ Geodude, Golem	\$6.00	\$9.00
☐ Golduck, Psyduck	\$10.00	\$15.00
☐ Hitmonlee, Hitmonchan	\$7.00	\$10.00
☐ Jigglypuff, Wigglytuff	\$8.00	\$12.00
☐ Kakuna, Beedrill (Retired)	\$15.00	\$22.00
☐ Meowth, Gengar	\$10.00	\$15.00
☐ Metapod, Butterfree	\$7.00	\$12.00
☐ Pidgey, Pidgeot	\$8.00	\$12.00
☐ Pikachu, Raichu	\$7.00	\$10.00
☐ Primeape, Mankey	\$6.00	\$9.00
☐ Rattata, Raticate	\$6.00	\$9.00
☐ Sandshrew, Sandslash	\$6.00	\$9.00

Pokémon Bean Bags/Plush

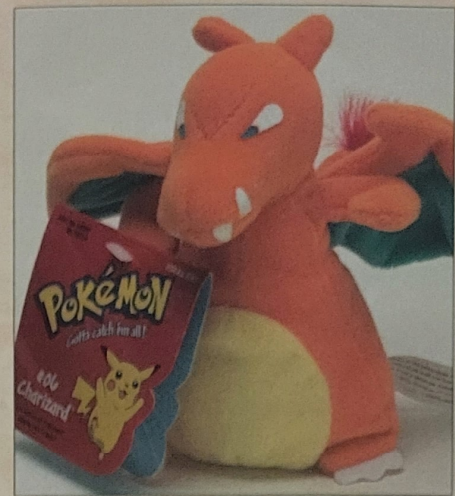
KFC (1998)

Complete Set (4)	\$20.00	\$30.00
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☐ Dratini	\$5.00	\$8.00
☐ Seel	\$7.00	\$10.00
☐ Vulpix	\$5.00	\$8.00
☐ Zubat	\$5.00	\$8.00

Hasbro (1999)

☐ Charizard	\$15.00	\$20.00
☐ Eevee	\$8.00	\$12.00
☐ Jigglypuff	\$10.00	\$15.00
☐ Meowth	\$8.00	\$10.00
☐ Pikachu	\$8.00	\$10.00
☐ Pikachu plush 8-inch	\$10.00	\$12.00
☐ Poliwhirl	\$8.00	\$10.00
☐ Snorlax	\$8.00	\$10.00
☐ Squirtle	\$10.00	\$15.00



Pokémon Electronic Figures
Hasbro

☐ Charmander	\$15.00	\$20.00
☐ Meowth	\$10.00	\$15.00
☐ Pikachu	\$8.00	\$12.00
☐ Psyduck	\$8.00	\$12.00



☐ Squirtle	\$8.00	\$12.00
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Pokémon Power Bouncers
Hasbro

☐ Blastoise	\$3.00	\$4.00
☐ Charizard	\$5.00	\$8.00
☐ Charmander	\$3.00	\$4.00
☐ Flareon	\$3.00	\$4.00
☐ Mewtwo	\$5.00	\$7.00
☐ Pikachu	\$3.00	\$4.00
☐ Poliwhirl	\$3.00	\$4.00
☐ Squirtle	\$3.00	\$4.00

Pokémon Trainer Figures
Hasbro

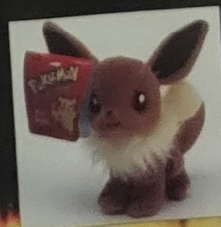
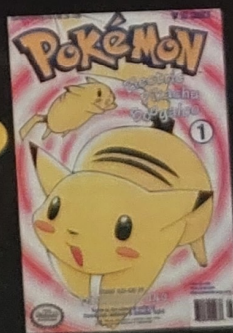
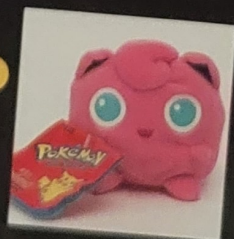
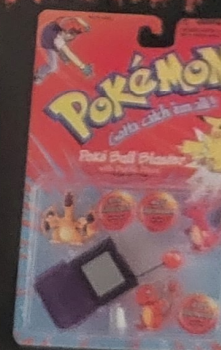
☐ Ash/Pikachu	\$8.00	\$12.00
☐ James/Koffing	\$8.00	\$10.00
☐ Jessie/Ekans	\$8.00	\$10.00
☐ Misty/Starmie	\$8.00	\$10.00

Attention Dealers: If you would like to submit Pokémon collectible prices, we encourage you to send us marked-up price guide pages. Only include the item's actual sell price. Send us your name, phone number and mail to: Beckett Pokémon Collector, Attention Price Guide, 15850, Dallas Parkway, Dallas, Texas 75248.

What's Hot

Gaming Cards

1. Charizard Holographic Basic Series (1)
2. Mew Holographic Japanese Fossil Series (3)
3. Dragonite Holographic Fossil Series (NR)
4. Blastoise Holographic Basic Series (5)
5. Mr. Mime Holographic Jungle Series (NR)
6. Venusaur Holographic Basic Series (2)
7. Togepi Southern Islands Edition (NR)
8. Mewtwo Holographic Basic Series (NR)
9. Charizard Holographic Japanese Basic Series (9)
10. Scyther Holographic Jungle Series (4)



Toys and Comics

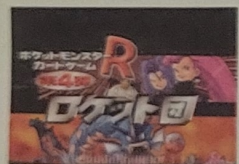
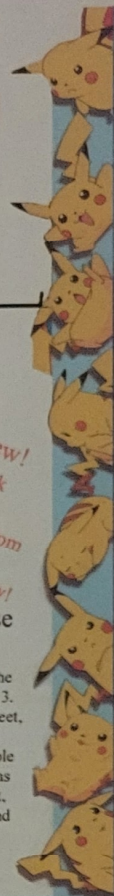
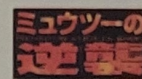
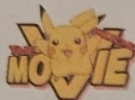
1. Charizard Beanie (2)
2. Kakuna and Beedrill Battle Figures (1)
3. Charmander Electronic Figure (6)
4. Scyther, Chansey and Pikachu (NR)
5. Charizard, Charmeleon and Charmander Poké Ball Blasters (NR)
6. Jigglypuff Beanie (4)
7. Electric Pikachu Boogaloo (3)
8. Squirtle Electronic Figure (NR)
9. Pikachu Electronic Figure (9)
10. Eevee Beanie (6)

ポケモン カードゲーム

We sell only legal and officially licensed products!

POKÉMON TRADING CARD GAME

ポケモン カードゲーム



Happy Birthday Pikachu

A Pikachu collector's dream, only available as a special promotion last year, this Pikachu card is now one of the most demanded cards among collectors. If you have been searching for this very rare card you've come to the right place! Call now or check our website for tons of other rare Pokemon items!



SPECIAL OFFER!

For a limited time only!. This game is only available in Japan and is made for the Game Boy Color. Brand new, sold as cartridge only, does not include Game Boy Unit, Card, Batteries, etc. Please check out our website at... www.rrhi.com/kingdom for more details on how to get this great game for an unbelievable price!



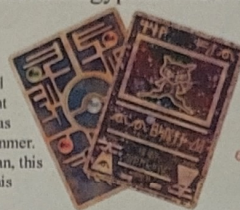
Rare Cards...Promos...and more!

1. New! Lapras mini CD w/Misty Promo
2. New! Intro Pack w(2) Promo Decks
3. Yodoking Double White Star Promo
4. Pikablu Double White Star Promo
5. Togepi Double White Star Promo
6. Pikachu Snap Glossy Promo
7. Pikachu WOTC 1st Edt. Promo
8. Mankey Pokeball Glossy Promo
9. Dragonite GB Foil Promo
10. Venusaur GB Foil Promo
11. Charizard lightning Sym. Foil Promo
12. Venusaur lightning Sym. Foil Promo
13. Blastoise lightning Sym. Foil Promo
14. Polygon lightning Sym. Foil Promo
15. Snorlax lightning Sym. Foil Promo
16. Mew Glossy Pokemon Sym. Promo
17. Mewto Glossy Pokemon Sym. Promo
18. Arcanine no Symbol Promo
19. Persian Team Rocket Promo
20. Slowpoke no Symbol Promo
21. Electrabuzz no Symbol Promo
22. Diglet no Symbol Promo
23. Dugtrio no Symbol Promo
24. Energy Glossy Trainer Promo
25. Computer Glossy Trainer Promo
26. Touch Trainer Promo
27. Cofling Trainer Glossy Promo
28. My Deck Clefairy Memo Promo
29. Here Comes Team Rocket Super Rare
30. Imakuni Doduo Super Rare

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Call for
Prices!
In Stock
Call for
Prices!
In Stock
Call for
Prices!

Ancient Egyptian Mew Promo

Definitely one of the coolest Pokemon cards to have ever been released. Coated with a special foil and glitter combination, the ancient Mew was only available in Japan as a special promotion during the summer. Now that the movie is over in Japan, this may be your only chance to add this fantastic card to your collection!



Decode the Mew!
Here's How! Check out our website at... www.rrhi.com/kingdom and you'll see what everyone wants to know!

Series 1,2, & 3 Japanese Vending Sheets

Only available in Japan, this is called the Jumbo Vending Machine Series 1,2, & 3. Series 1 and 2 both have 3 cards per sheet, and series 3 contains 4 cards per sheet. The cards from this set are only available from vending 1,2, & 3 and each card has a special glossy coating. Don't miss out, these sheets are very difficult to find and we only have a very limited supply.

ANA Promotional Sets

Only available from ANA as a special promotion that is now over. These sets are very difficult to acquire, and we have only a limited supply of the 1998 set 1, 1999 set 1, and 1999 set 2. Please call for the most up-to-date prices supplies are very limited



1996-99 Pokemon Vending Series 1-7 Sets



Definitely a set that you do not want to miss! Currently there are a total of 7 series from this rare Vending card promotion. Only available in Japan, these sets contain both regular glossy cards, and also rare holofoil prism cards. Also contains the famous Orange Island Cards & Prisms. Call now for availability and price.

Jumbo Vending Special Box Set Ser. 1,2, & 3



For the true Pokemon collector, the vending sheets are currently one of the hottest commodity. These are complete sets series 1,2, & 3 available for a limited time while supplies last!

- Series 1 (36 Card Set)
- Series 2 (36 Card Set)
- Series 3 (54 Card Set)

Pikachu Movie Prism Cards

Rare Japanese Pokemon Holo/Prism Cards. See our website for more information & prices.



Exclusive Pink & Olive Starter Decks

Released now for over a years time in Japan, these very rare starter decks contain cards that have never been released in any Pokemon Booster pack to date. There is a Pink and an Olive set that each contains 60 cards (3 Foils, 26 Pokemon Cards, 7 Trainers, and 24 Energy Cards). Very limited and a must have for any Pokemon collector out there! Call now for current price and availability, or check out our website at... www.rrhi.com/kingdom for prices on sets and singles.

*All items are subject to prior sale and price change
Dealer Inquiries Welcome!

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Important, Please Read Carefully

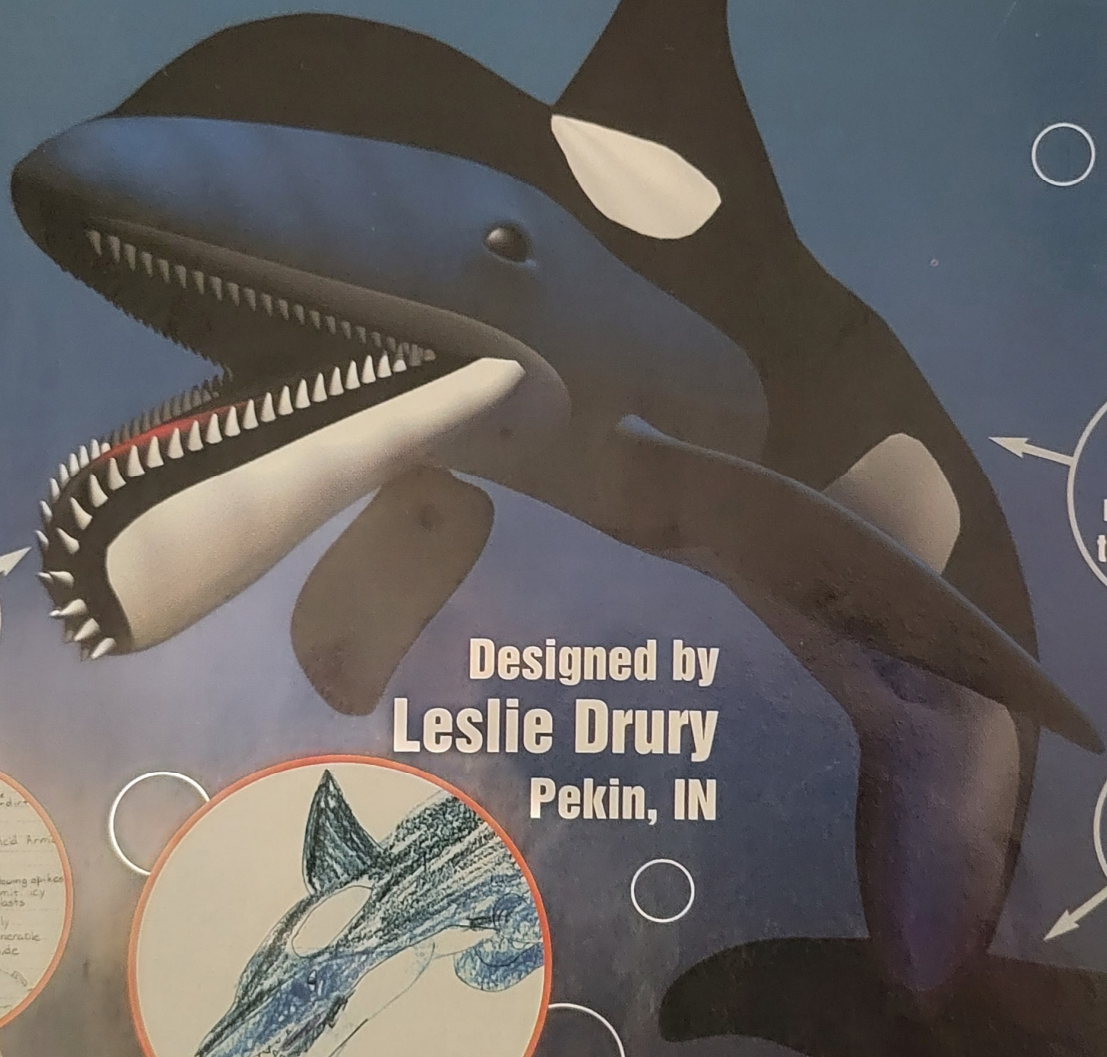
- *Please Call, Fax, or Email your orders with the info to the left.
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- *Shipping charges start from \$4.60 and up pending package weight
- *Domestic orders are shipped via US Priority mail w/Return Receipt
- *Foreign orders are shipped via US Express mail

• All Boosters & Starter Theme Decks. Call for pricing & availability.
• All Boosters & Starter Theme Decks. Call for pricing & availability.

CREATURE FEATURE:

ZORCA

Illustration by John Marshall

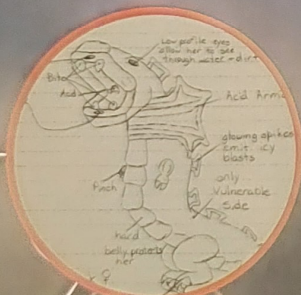


Whirl-tooth
jaw

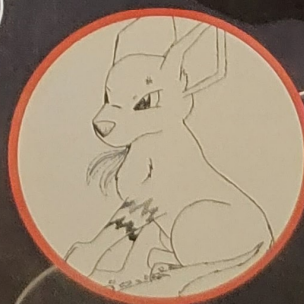
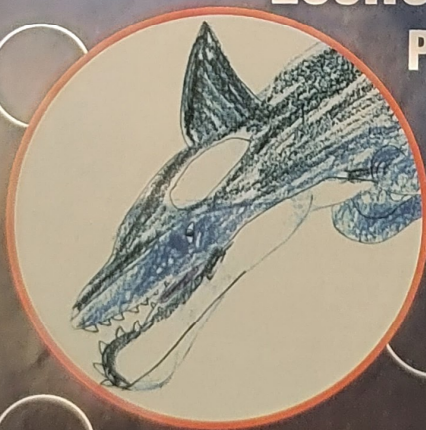
Streamlined
body
moves easily
through water

Super-
strong tail

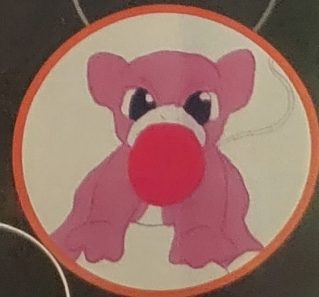
Designed by
Leslie Drury
Pekin, IN



Gayrabok
Jason Simpson
S. Euclid, OH



Xybawolf
Elizabeth Hooper
McKinney, TX



Lick-A-Monk
Sean Patrick
Cincinnati

What are your Creature Feature ideas? Send us your idea and sketch it out on white paper. And don't forget to include your creature's special powers and abilities! We'll pick our favorites to display on these pages. One will be chosen for computer rendering by one of Beckett's guest artists and named Creature Feature.

Send your artwork to: *Beckett Pokémon Collector*, Attention: Creature Feature, 15850 Dallas Parkway, Dallas, Texas 75248. No artwork will be returned. All artwork becomes property of Beckett Publications.

Counterfeiters Beware

We're Gonna Catch You All!

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**Buying or Selling Counterfeit
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is Against the Law.**

Look for official Pokémon merchandise. It's easy to spot. It has the Pokémon logo, it has the Nintendo official licensed seal, and will have passed all U.S. safety and labeling requirements.

LEGAL ACTION will be taken against buyers or sellers of this "look alike" product. For questions regarding product authenticity contact:



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IDENTIFYING COUNTERFEIT PRODUCTS



Collectors must be cautious when purchasing
Pokémon cards and toys.

By Doug Kale

Manufacturers have been busy releasing Pokémon products that range from trading cards to yo-yo's. The demand for these items has been overwhelming. Wizards of the Coast has been pumping out Pokémon gaming cards non-stop since January 1999. However, the demand has greatly surpassed the supply because it takes time to produce high-quality products. Many desperate shop owners have begun to carry Japanese products to fill their customers' demands.

With the high demand and low supply, prices have skyrocketed. When this happens, particularly in the collectibles field, buyers must be cautious of counterfeits. Fake merchandise has been turning up across the country. Security officers at Chicago's O'Hare airport recently confiscated over \$50,000 in bogus Pokémon products. The fakes that appear most often are gaming cards. Counterfeit cards including the Base (Basic) series Charizard and First Edition Rare Jungle cards of Pinsir, Pidgeot and Venomoth have been found. Reports are still coming in about other counterfeit spottings.

At first glance, it's difficult to distinguish between a counterfeit and an authentic Pokémon item. Beckett Publications, long known for its stance against counterfeits in the sports collectibles industry is taking a stance against Pokémon fakes. You won't find counterfeits listed in our price guide or pictured within our pages. Even our advertisements are reviewed and edited for counterfeit products and listings. Beckett Grading Services now offers Pokémon card authentication. Send in your cards and they'll identify whether they're authentic or fake. Only authentic cards will be slabbed (sealed in plexiglass) by BGS. For more information about this service, see page 55. Here are some things to look for when purchasing an item:

CARDS

1. Hold the Pokémon card up to a light. You shouldn't be able to see through the card because of the high-quality card stock. Counterfeit cards are thinner, which allows light to seep through the card.
2. Look closely at the print on the card. Fakes are often fuzzy

or slightly blurry. True cards have crisp print.

3. View the back of the card. Authentic cards have a navy blue border. Counterfeits often have a lighter shade of blue or a slight purple tint.

4. The word Pokémon is printed at the top and upside-down across the bottom on the back of a gaming card. When comparing real and counterfeit cards, the counterfeit often has a darker orange color inside the name.

5. If you're about to purchase a holographic card such as a Base Charizard, look at the design inside the hologram. Compare it to the hologram on other Base Charizards. Fake holograms will have a different design. The authentic Charizard has a flame-like holographic background, while the fake one does not.

TOYS

1. Make sure the Pokémon item contains both the official Pokémon logo and Nintendo's officially licensed seal.



2. A Pocket Monsters product from Japan should contain the words Nintendo, Creatures and Gamefreak, Inc on the tag, box or package.



3. If the character's design has an unusual eye color or tail shape, chances are it's not an authentic Nintendo product.

We recently caught up with Beth Llewelyn, public relations manager for Nintendo of America, Inc. We asked her several questions regarding counterfeit Pokémon products.

Beckett Pokémon Collector: Since the popularity of Pokémon has grown tremendously, several counterfeit Pokémon products have made their way into the hands of Pokémon fans and collectors. Do you have any suggestions on identifying counterfeit merchandise?

Nintendo: Make sure that the official Nintendo licensed prod-

uct seal is on the packaging. There should also be licensee, trademark and copyright information on all authorized packaging and products. Nintendo-licensed products are high quality. So, look at the materials that were used to make the products. If it doesn't look right, it probably isn't authentic.

BPC: If a person thinks they have a counterfeit product, what should they do?

Nintendo: Contact Nintendo's legal department, Anti-Piracy Group, 4820 150th Avenue NE, Redmond, Washington, 98052. Or you can call their customer hotline: (800) 255-3700.

BPC: What Pokémon products are most frequently counterfeited?

Nintendo: We see mostly fake Pokémon gaming cards and plush Pikachu toys.

BPC: What steps are being taken to combat counterfeit and unlicensed Pokémon products?

Nintendo: Nintendo has implemented an aggressive anti-piracy campaign. To date, over \$10 million of counterfeit products have been seized. Nintendo has been training customs and enforcement officials across the country on detecting counterfeit merchandise. Criminal actions have been initiated by enforcement officials and Nintendo has also filed civil actions against illegal merchandise distribution.

BPC: Why should consumers care if a product is counterfeit or unlicensed?

Nintendo: The quality of the product is poor and may be harmful to the consumers. Plush toys may be stuffed with harmful materials or plastic toys may not meet the United States Safety Standards.

BPC: What companies currently hold licenses for Pokémon?

Nintendo: To name only a few, Hasbro is the master toy licensee and Wizards of the Coast and Topps produce the trading cards. We have over 100 licensed companies in North America.

BPC: Are there companies with licenses pending?

Nintendo: Yes, we regularly work with new companies. However, until a license is final, we can't comment.

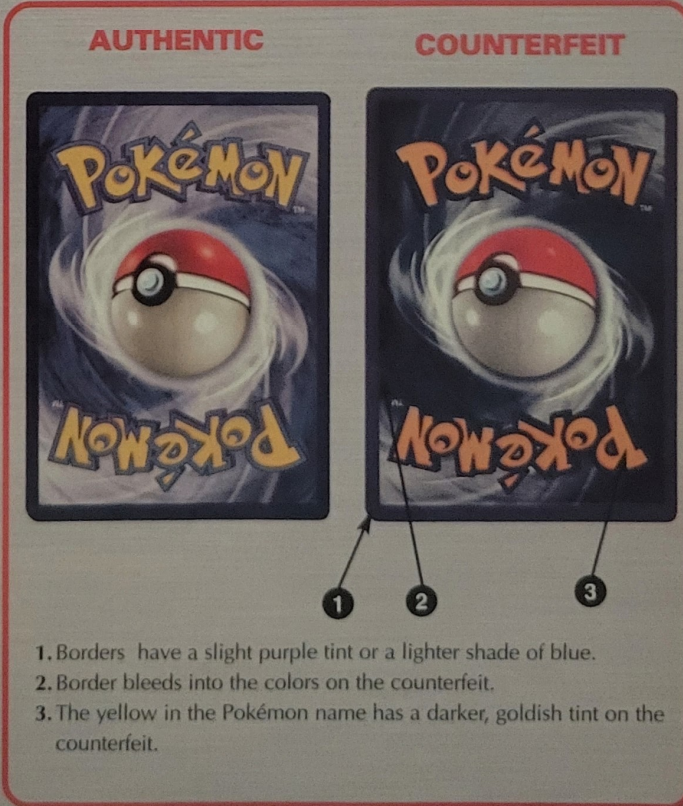
BPC: What penalties are manufacturers subject to if they sell counterfeit or unlicensed products?

Nintendo: Penalties for criminal copyright/trademark offenses vary from state to state. Violations of state laws could mean fines or jail time.

BPC: How does a company apply for a Pokémon license?

Nintendo: Potential Licensees should contact Nintendo's licensing agent, Leisure Concepts Inc. New York City.

Hopefully, we'll all be smart enough to identify the real products and say NO to counterfeits. ✱



HOTTER THAN HOT!



WIN
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1st Edition Charizard

How would you like to get your hands on one of the hottest Pokémon cards out there? It's as easy as filling out the following entry form.

We're giving away these First Edition Charizard cards to three lucky people. And not only will you receive the card valued at \$250 in this issue of *Beckett Pokémon Collector*, you'll also get it authenticated, slabbed and professionally graded by Beckett Grading Services!

Please mail to:

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Entries must be received by December 15, 1999.

Name _____

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Male _____ Female _____ Age _____

Pokémon card collector _____ Pokémon TCG player _____



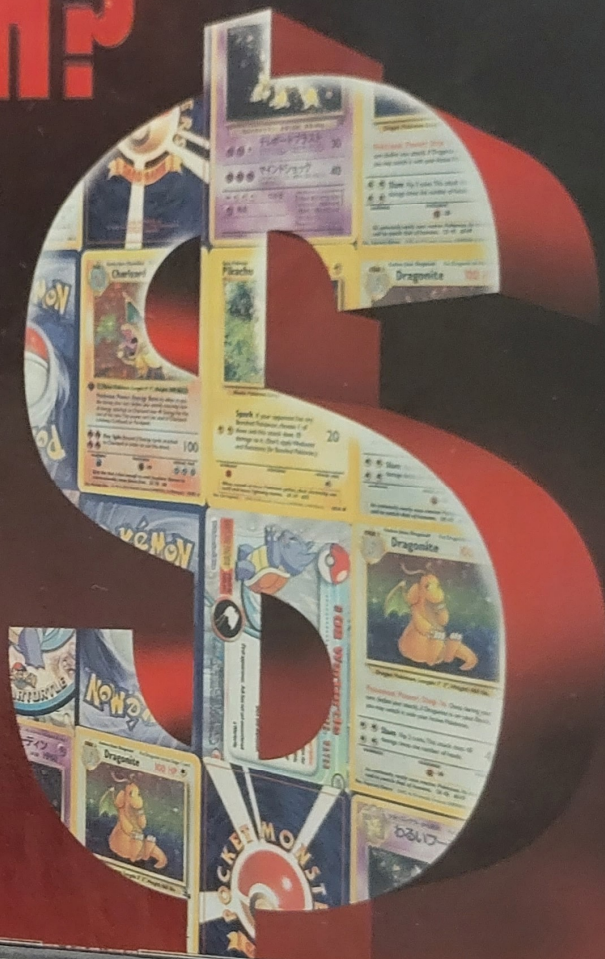
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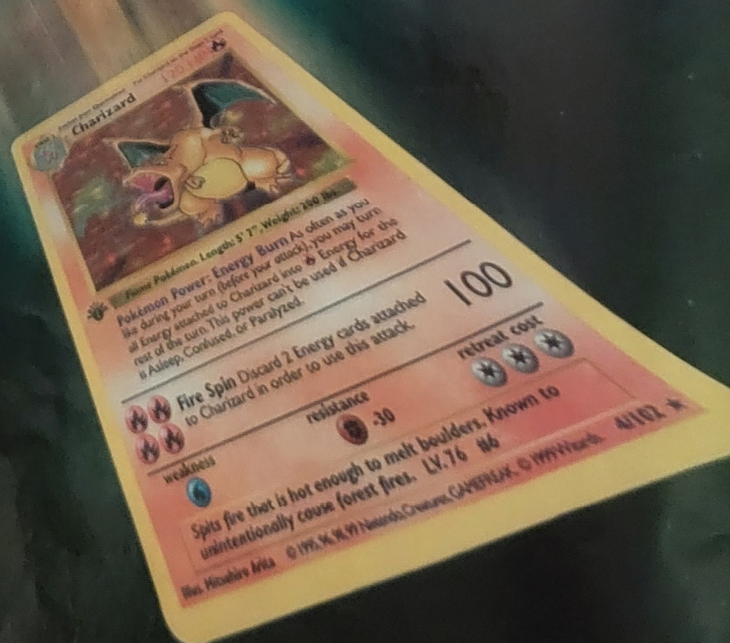
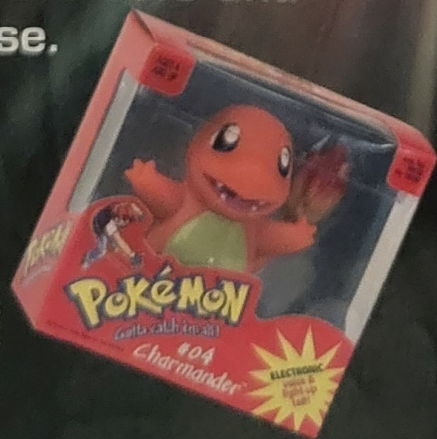
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By Jonathan Ng

JAPANESE CARD



Your TCG Guide to Gym Leaders 1 Translation

SPOILERS

Do you want the inside scoop on upcoming Pokémon gaming cards? We've developed this "spoiler list" so that you can play the TCG with Japanese cards. Your opponents will be left in a whirlwind wondering how you learned Japanese so quickly!

Abbreviations for Energy cards are: [C] Colorless, [F] Fighting, [G] Grass, [L] Lightning, [P] Psychic, [R] Fire, [W] Water. The number in the brackets is the amount inflicted by the damage. If there's nothing in the brackets, the attack does no damage.

Gym Leaders 1

Fighting Pokémon

No. 27 Brock's Sandshrew

Evolution: Basic
Rarity: Common
Level: 20
HP: 50
Weakness: Grass
Resistance: Lightning -30
Retreat Cost: 1
Attacks:
[FF] Hell of Sand (20) The defender may not retreat during your opponent's next turn.

No. 28 Brock's Sandslash

Evolution: Stage 1 - from Brock's Sandshrew
Rarity: Uncommon
Level: 34
HP: 70
Weakness: Grass
Resistance: Lightning -30
Retreat Cost: 1
Attacks:
[FC] Swift (20) Damage from this attack is not affected by Weakness, Resistance, Pokémon Powers or other effects.
[FF] Thorn Ball (30) Flip a coin. If heads, the defender is Poisoned.

No. 50 Brock's Diglett

Evolution: Basic
Rarity: Common
Level: 13
HP: 40
Weakness: Grass
Resistance: Lightning -30
Retreat Cost: 1
Attacks:
[F] Surprise Thrust (20) Flip a coin. If tails, this attack does nothing.
[FC] Mini Earthquake (40) Does 10 damage to all Pokémon on your Bench.
Don't apply Weakness or Resistance.



No. 56 Brock's Mankey

Evolution: Basic
Rarity: Common
Level: 12
HP: 40
Weakness: Psychic
Resistance: None
Retreat Cost: 0
Attacks:
[C] Wasting Time () Shuffle your deck.
[FC] Karate Chop (40-) Does 40 damage

minus 10 damage for each damage counter on Mankey.

No. 74 Brock's Geodude

Evolution: Basic
Rarity: Common
Level: 13
HP: 40
Weakness: Grass
Resistance: None
Retreat Cost: 1
Attacks:
[F] Call for a friend () Flip a coin. If heads, search your deck for a Basic Brock's Pokémon and put it on your Bench. If your Bench is full, this attack may not be used.
[FC] Spiral Shot (20) This attack is not affected by Resistance.

No. 74 Brock's Geodude

Evolution: Basic
Rarity: Common
Level: 15
HP: 50
Weakness: Grass
Resistance: None
Retreat Cost: 1
Attacks:
[F] Stone Toss (10x) Flip 3 coins. Does 10 damage times the number of heads.

No. 75 Brock's Graveler

Evolution: Stage 1 - from Brock's Geodude
Rarity: Uncommon
Level: 32
HP: 70
Weakness: Grass
Resistance: None
Retreat Cost: 2
Attacks:
[CC] Tackle (20)
[FFF] Explode (50) Does 50 damage to himself. Does 20 damage to each Pokémon on each Bench. There is no Weakness or Resistance for Benched Pokémon. Discard the current Stadium Trainer card.



No. 76 Brock's Golem

Evolution: Stage 2 - from Brock's Graveler
Rarity: Rare
Level: 40
HP: 90
Weakness: Grass
Resistance: None
Retreat Cost: 4
Attacks:
[FFC] Rock Slide (20) Deal 10 damage to 3 of your opponent's Benched Pokémon. Don't apply Weakness or Resistance for Benched Pokémon.
[FFCC] Land Crash (50)

No. 95 Brock's Onix

Evolution: Basic
Rarity: Common
Level: 41
HP: 100
Weakness: Grass
Resistance: None
Retreat Cost: 3
Attacks:
[C] Howl () Flip a coin. If heads, the defender is Paralyzed.

[FFC] Rock Throw (30)

No. 107 Team Rocket's Hitmonchan

Evolution: Basic
Rarity: Rare Holo
Level: 29
HP: 60
Weakness: Psychic
Resistance: None
Retreat Cost: 1
Attacks:
[F] Cross Counter () Next opponent's turn. If an attack damages Hitmonchan (even if it knocks out Team Rocket's Hitmonchan), flip a coin. If heads, this card deals the opponent's Active Pokémon double the damage.
[FFC] Magnum Punch (50)



No. 111 Brock's Rhyhorn

Evolution: Basic
Rarity: Common
Level: 38
HP: 80
Weakness: Grass
Resistance: Lightning -30
Retreat Cost: 3
Attacks:
[FC] Drill Tackle (70) Flip 2 coins. If at least one tail appears, the attack fails.

No. 112 Brock's Rhydon

Evolution: Stage 1 - from Brock's Rhyhorn
Rarity: Rare Holo
Level: 38
HP: 80
Weakness: Grass
Resistance: Lightning -30
Retreat Cost: 3
Attacks:
Power: Bench Guard. Use this power once each time your Benched Pokémon are damaged. Brock's Rhydon can take 10 damage for one Pokémon that's about to be damaged. When two or more Benched Pokémon are damaged, apply to each Pokémon.
[FFCC] Lariat (70) Flip a coin. If tails, this attack does nothing.

Fire Pokémon

No. 37 Brock's Vulpix

Evolution: Basic
Rarity: Common
Level: 10
HP: 40
Weakness: Water
Resistance: None
Retreat Cost: 1
Attacks:
[R] Flare (20)
[CC] Quick Attack (10+) Flip a coin. If heads, the attack does 20 additional damage.

No. 37 Brock's Vulpix

Evolution: Basic
Rarity: Uncommon
Level: 16
HP: 50
Weakness: Water
Resistance: None
Retreat Cost: 1
Attacks:
[C] Hypnotic Stare () Defender is Asleep.
[RR] Wheel of Fire (20) Deal 10 damage to one of the opponent's Benched Pokémon. Don't apply Weakness and Resistance to this damage.



No. 38 Brock's Ninetales

Evolution: Stage 1 - from Brock's Vulpix
Rarity: Rare Holo
Level: 30
HP: 70
Weakness: Water
Resistance: None
Retreat Cost: 1
Attacks:
Power: Disguise. Before your attack, place an Evolution card onto Brock's Ninetales. Treat Brock's Ninetales as if it were that Pokémon, except it retains this text. You may not evolve or de-evolve the Evolution card. Before your attack, you may discard the Evolution card on top of Brock's Ninetales, turning back into Brock's Ninetales. This power can't be used if Brock's Ninetales is Asleep, Confused or Paralyzed. (Discard the Evolution card when this happens).
[RR] Will-o-Wisp (30)

No. 146 Team Rocket's Moltres

Evolution: Basic
Rarity: Rare Holo
Level: 26

HP: 60
Weakness: None
Resistance: Fighting -30
Retreat Cost: 2
Attacks:
Power: Phoenix. Use only when you're about to be knocked out. Remove this card from your discard pile and put it into your hand. This power may not be used if Team Rocket's Moltres is Asleep, Confused or Paralyzed when he is knocked out.
[RRR] Fire Wall (40) If an attack damages Team Rocket's Moltres (even if it knocks out Team Rocket's Moltres), this attack deals 10 damage to the attacker.

Grass Pokémon

No. 1 Erika's Bulbasaur

Evolution: Basic
Rarity: Uncommon
Level: 15
HP: 50
Weakness: Fire
Resistance: None
Retreat Cost: 1
Attacks:
[G] Sleepy Seed (10) Defender is Asleep.
[GG] Errand () Flip a coin. If heads, search your deck for a Trainer card and put it in your hand. Reshuffle.

No. 41 Brock's Zubat

Evolution: Basic
Rarity: Common
Level: 11
HP: 40
Weakness: Psychic
Resistance: Fighting -30
Retreat Cost: 0
Attacks:
[C] Wing Attack (10)
[GC] Poison Fang (20) Flip a coin. If heads, the defender is Poisoned.

No. 42 Brock's Golbat

Evolution: Stage 1 - from Brock's Zubat
Rarity: Uncommon
Level: 30
HP: 70
Weakness: Psychic
Resistance: Fighting -30
Retreat Cost: 1
Attacks:
[C] Speed Flight (20)
[CCC] Spinning Flight () All of your opponent's Pokémon (Active or Benched) suffer 10 damage. Don't apply Weakness or Resistance.

No. 43 Erika's Oddish

Evolution: Basic
Rarity: Common
Level: 10
HP: 40
Weakness: Fire
Resistance: None
Retreat Cost: 1
Attacks:
[G] Changing Powder (10) Flip a coin. If heads, the defender is Confused. If tails, then defender is Asleep.

No. 43 Erika's Oddish

Evolution: Basic

Rarity: Common
Level: 15
HP: 50
Weakness: Fire
Resistance: None
Retreat Cost: 1
Attacks:
[G] Little Absorb (10) Remove 1 Damage Counter.
[GC] Occasional Absorb (20) Toss Coin. If heads, remove 1 Damage Counter.

No. 44 Erika's Gloom

Evolution: Stage 1 - from Erika's Oddish
Rarity: Uncommon
Level: 24
HP: 60
Weakness: Fire
Resistance: None
Retreat Cost: 1
Attacks:
[G] Healing Pollen () Flip a coin. If heads, remove up to 4 damage counters on Erika's Gloom.
[GGG] Miracle Pollen (30) Flip a coin. If heads, choose one of the following to be inflicted on defending Pokémon: Asleep, Confused, Paralyzed or Poisoned.

No. 45 Erika's Vileplume

Evolution: Stage 2 - from Erika's Gloom
Rarity: Rare Holo
Level: 34
HP: 80
Weakness: Fire
Resistance: None
Retreat Cost: 2
Attacks:
Power: Defense Pollen. Whenever Erika's Vileplume is damaged by an attack (even if it Knocks Out Erika's Vileplume) Flip a coin. If heads, then the attacker is Confused. This power may not be used if Erika's Vileplume is Asleep, Confused or Paralyzed.
[GGG] Mega Drain (30) Remove from Erika's Vileplume half the damage inflicted (round up).



No. 46 Erika's Paras

Evolution: Basic
Rarity: Common
Level: 17
HP: 50

Weakness: Fire
Resistance: None
Retreat Cost: 1
Attacks:
[C] Vicegrip (10)
[GG] Danger Spore () Flip a coin. If heads, the opponent's Active Pokémon is Poisoned. This attack deals 10 damage to each of opponent's Benched Pokémon. Don't apply Weakness or Resistance.

No. 69 Erika's Bellsprout

Evolution: Basic
Rarity: Uncommon
Level: 13
HP: 40
Weakness: Fire
Resistance: None
Retreat Cost: 1
Attacks:
Power: Nutrient Particle Absorption. Use once per turn. Choose no more than 2 Grass Energy cards attached to your Pokémon. Reattach them to Erika's Bellsprout. This power cannot be used if Erika's Bellsprout is Asleep, Confused or Paralyzed.
[G] Stretch Vine () Attack does 10 damage to a Pokémon on the opponent's Bench. Don't apply Weakness or Resistance.

No. 69 Erika's Bellsprout

Evolution: Basic
Rarity: Common
Level: 15
HP: 50
Weakness: Fire
Resistance: None
Retreat Cost: 1
Attacks:
[C] Bending Tackle (20) This card does



10 damage to itself.

No. 70 Erika's Weepinbell

Evolution: Stage 1 - from Erika's Bellsprout
Rarity: Uncommon
Level: 26
HP: 60
Weakness: Fire
Resistance: None
Retreat Cost: 1
Attacks:

[G] Drool (10)
[GG] Call out and Dissolve (20) Switch an opponent's Benched Pokémon and the Active Pokémon, then deal damage. If the opponent doesn't have a Bench, this attack may not be used.

No. 71 Erika's Victreebel

Evolution: Stage 2 - from Erika's Weepinbell
Rarity: Rare
Level: 37
HP: 80
Weakness: Fire
Resistance: None
Retreat Cost: 2
Attacks:
Power: Fragrant Snare. Use once per turn, before you attack. Flip a coin. If heads, switch the opponent's Benched Pokémon with his or her Active Pokémon. This power may not be used if Erika's Victreebel is Asleep, Confused or Paralyzed.
[GGG] Razor Leaf (50)

No. 102 Erika's Exeggcuter

Evolution: Basic
Rarity: Uncommon
Level: 15
HP: 50
Weakness: Fire
Resistance: None
Retreat Cost: 1
Attacks:
[P] Reflect () Next turn, damage is reduced by half (round down). Other affects still occur.
[GC] Egg Bomb (40) If a Pokémon is knocked out by this attack, flip a coin. If tails, this card deals 20 damage to itself.

No. 103 Erika's Exeggutor

Evolution: Stage 1 - from Erika's Exeggcuter
Rarity: Uncommon
Level: 31
HP: 70
Weakness: Fire
Resistance: None
Retreat Cost: 2
Attacks:
[P] Psycho Exchange () Shuffle your hand into your deck and draw 5 cards.
[GCC] Stomp (30+) Flip coin. If heads, the attack does an additional 10 damage.



No. 114 Erika's Tangela

Evolution: Basic
Rarity: Common
Level: 21
HP: 60
Weakness: Fire
Resistance: None
Retreat Cost: 2
Attacks:
[G] Vine Attack (10)
[GGC] Stretch Vine () Choose one of the opponent's Benched Pokémon and deal 20 damage to it. Don't apply Weakness or Resistance.

No. 123 Team Rocket's Scyther

Evolution: Basic
Rarity: Rare Holo
Level: 23
HP: 60
Weakness: Fire
Resistance: Fighting -30
Retreat Cost: 1
Attacks:
[G] Double Team () From this point on, when any attack with damage is directed at Team Rocket's Scyther, flip a coin. If tails, no damage is dealt, but other affects still happen. This effect ends when Team Rocket's Scyther is damaged by an attack, goes to the Bench or leaves play.
[GCC] High Speed Scythe (40)

Lightning Pokémon

No. 25 Surge's Pikachu

Evolution: Basic
Rarity: Common
Level: 10
HP: 40
Weakness: Fighting
Resistance: None
Retreat Cost: 0
Attacks:
[CC] Quick Attack (10+) Flip a coin. If heads, the attack does an additional 20 damage.

No. 81 Surge's Magnemite

Evolution: Basic
Rarity: Uncommon
Level: 10
HP: 30
Weakness: Fighting
Resistance: None
Retreat Cost: 0
Attacks:
[L] Destructive E-M Wave (10) Flip a coin. If heads, discard 1 Energy card attached to Defending Pokémon.
[LL] Confuse E-M Wave (20) Flip a coin. If heads, the defender is Confused.

No. 81 Surge's Magnemite

Evolution: Basic
Rarity: Common
Level: 12
HP: 40
Weakness: Fighting
Resistance: None
Retreat Cost: 1
Attacks:
[L] Thunder Shock (10) Flip a coin. If

heads, the defender is Paralyzed.
[CC] Tackle (20)



No. 82 Surge's Magneton

Evolution: Stage 1 - from Surge's Magnemite
Rarity: Rare Holo
Level: 30
HP: 70
Weakness: Fighting
Resistance: None
Retreat Cost: 2
Attacks:
Power: Energy Charge. Use when Active. Your Pokémon's attached Lightning Energy cards may be reattached to Surge's Magneton. This power may not be used if Surge's Magneton is Asleep, Confused or Paralyzed.
[LLC] Mega Shock (50) Flip a coin. If tails, it does 20 damage to itself.

No. 100 Surge's Voltorb

Evolution: Basic
Rarity: Common
Level: 12
HP: 40
Weakness: Fighting
Resistance: None
Retreat Cost: 1
Attacks:
[L] Spin Ball (20x) Flip a coin. It does 20 damage times the number of heads.
[LC] Double Spin (20x) Flip 2 coins. It does 20 damage times the number of heads.

No. 125 Surge's Electabuzz

Evolution: Basic
Rarity: Rare Holo
Level: 28
HP: 70
Weakness: Fighting
Resistance: None
Retreat Cost: 2
Attacks:
[L] Body's Electricity () Attach no more than 2 Lightning Energy cards from the discard pile to Surge's Electabuzz.
[L] Electric Discharge (30x) Discard all Lightning Energy cards attached to Surge's Electabuzz. For each Lightning Energy card discarded in this manner, flip a coin. Attack does 30 damage times the number of heads.

No. 135 Surge's Jolteon

Evolution: Stage 1 - from Surge's Eevee
Rarity: Rare
Level: 32
HP: 70
Weakness: Fighting
Resistance: None
Retreat Cost: 1
Attacks:
[LC] High Frequency (20) Flip a coin. If heads, the opponent may not use Trainer cards until the end of his or her next turn.
[LLL] Angry Thunder (30+) Does 30 damage plus 10 for each damage counter on it. Flip a coin. If tails, Surge's Jolteon does 30 damage to itself.

Water Pokémon

No. 54 Misty's Psyduck

Evolution: Basic
Rarity: Common
Level: 18
HP: 60
Weakness: Grass
Resistance: None
Retreat Cost: 1
Attacks:
[P] Super Brain Power () Toss 3 coins. If one head appears, draw a card. If two heads appear, this attack deals 20 damage. If three heads appear, choose one of the defending Pokémon's attacks. Super Brain Power copies that attack except for its Energy costs and anything else required for that attack, such as discarding Energy cards. Misty's Psyduck remains blue.

No. 55 Misty's Golduck

Evolution: Stage 1 - from Misty's Psyduck
Rarity: Rare Holo
Level: 32
HP: 70
Weakness: Lightning
Resistance: None
Retreat Cost: 2
Attacks:
[WC] Extra Beam (40) Flip a coin. If tails, discard one of your Energy cards attached to Misty's Golduck.
[PC] Super Destroy () Flip a coin. If heads, discard one Energy card attached to the Defending Pokémon and one Energy card attached to each of your opponent's Benched Pokémon.

No. 60 Misty's Poliwhag

Evolution: Basic
Rarity: Common
Level: 16
HP: 50
Weakness: Grass
Resistance: None
Retreat Cost: 1
Attacks:
[W] Bubble Shower (20) Flip a coin. If tails, you may not use Bubble Shower during your next turn.
[WW] Amnesia () Choose one of the defenders attacks. The defender can't use that attack during his or her next turn.

No. 61 Misty's Poliwhirl

Evolution: Stage 1 - from Misty's Poliwhag
Rarity: Uncommon
Level: 37
HP: 70
Weakness: Grass
Resistance: None
Retreat Cost: 2
Attacks:
[WC] Destructive Swirl (20) Flip a coin. If heads, then discard one Energy attached to the Defending Pokémon.
[CCC] Water Punch (30+) Flip a coin for each Water attached to this card. Each head does an additional 10 damage.

No. 72 Misty's Tentacool



Evolution: Basic
Rarity: Uncommon
Level: 16
HP: 50
Weakness: Lightning
Resistance: None
Retreat Cost: 1
Attacks:
[WC] Crystal Beam (20) Flip a coin. If heads, the defender may not attach any Energy cards during your next opponent's turn.

No. 73 Misty's Tentacruel

Evolution: Stage 1 - from Misty's Tentacool
Rarity: Rare Holo
Level: 30
HP: 70
Weakness: Lightning
Resistance: None
Retreat Cost: 0
Attacks:
Power: Escaping. Use when Active. When Misty's Tentacruel is damaged by an attack, switch one of your Benched Pokémon with Misty's Tentacruel. It may not be used when Misty's Tentacruel is Asleep, Confused or Paralyzed.
[WWCC] Jellyfish Poison (30) Flip a coin. If heads, the defender is Poisoned. If tails, the defender is Confused.

No. 86 Misty's Seel

Evolution: Basic
Rarity: Common
Level: 14
HP: 50

Weakness: Lightning
Resistance: None
Retreat Cost: 1
Attacks:
[W] Ice Burn (10) Defender may not retreat during your opponent's next turn.
[WC] Gas Illusion (10) If the Defending Pokémon tries to attack during your opponent's next turn, your opponent flips a coin. If tails, the defender's attack does nothing.

No. 87 Misty's Dewgong

Evolution: Stage 1 - from Misty's Seel
Rarity: Uncommon
Level: 40
HP: 80
Weakness: Lightning
Resistance: None
Retreat Cost: 2
Attacks:
[WW] Frozen Throwing Stones (20) If the defender is a Fighting Pokémon, this attack deals double damage.
[WCCC] Take Down (60) This card deals 20 damage to itself.

No. 116 Misty's Horsea

Evolution: Basic
Rarity: Common
Level: 10
HP: 40
Weakness: Lightning
Resistance: None
Retreat Cost: 0
Attacks:
[W] Tackle (10)
[WW] Smokescreen (20) If the Defending Pokémon tries to attack during your opponent's next turn, he or she flips a coin. If tails, the defender's attack does nothing.



No. 116 Misty's Horsea

Evolution: Basic
Rarity: Common
Level: 16
HP: 50
Weakness: Lightning
Resistance: None
Retreat Cost: 0
Attacks:
[WW] Spout Ink (20) Flip a coin. From this point on, if its heads, your opponent

flips a coin whenever the Defending Pokémon attacks. If tails, the Defending Pokémon's attack fails. This effect is canceled when the Defending Pokémon is Benched or leaves play.

No. 117 Misty's Seadra

Evolution: Stage 1 - from Misty's Horsea
Rarity: Rare Holo
Level: 30
HP: 70
Weakness: Lightning
Resistance: None
Retreat Cost: 1
Attacks:
[W] Whip Tail (20)
[WW] Fainting Needle (30+) Flip 2 coins. If both are heads, this attack does an additional 60 damage.

No. 118 Misty's Goldeen

Evolution: Basic
Rarity: Common
Level: 10
HP: 40
Weakness: Lightning
Resistance: None
Retreat Cost: 1
Attacks:
[C] Fury Attack (10x) Flip 2 coins. Damage is 10 times the number of heads.
[V] Supersonic () Flip a coin. If heads, the defender is Confused.

No. 120 Misty's Staryu

Evolution: Basic
Rarity: Common
Level: 16
HP: 40
Weakness: Lightning
Resistance: None
Retreat Cost: 1
Attacks:
[W] Star Boomerang (20) Flip a coin. If heads, return this and all attached cards to the owner's hand.

No. 129 Misty's Magikarp

Evolution: Basic
Rarity: Common
Level: 5
HP: 30
Weakness: Lightning
Resistance: None
Retreat Cost: 1



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Attacks:

[C] Playing Dead () Flip a coin. If heads, prevent all affects of attacks, including damage done to this card during the opponent's next turn.
[C] Splash (10)

No. 130 Misty's Gyarados

Evolution: Stage 1 - from Misty's Magikarp
Rarity: Rare Holo
Level: 42
HP: 100
Weakness: Grass
Resistance: Fighting -30
Retreat Cost: 3
Attacks:
Power: Defiance. When Misty's Gyarados attacks, flip 2 coins. If both are tails, the attack fails. This card and all cards attached to it are sent to their respective draw piles. This power still works when Misty's Gyarados is Confused.
[WWWW] Hydro Crash (70)

Colorless Pokémon

No. 19 Surge's Rattata

Evolution: Basic
Rarity: Common
Level: 7
HP: 30
Weakness: Fighting
Resistance: Psychic -30
Retreat Cost: 0
Attacks:
[C] Focus Energy () Next turn, this Surge's Rattata's Quick Attack damage is doubled.
[CC] Quick Attack (10+) Flip a coin. If heads, the attack does an additional 20 damage.

No. 20 Surge's Raticate

Evolution: Stage 1 - from Surge's Rattata
Rarity: Uncommon
Level: 33
HP: 60
Weakness: Fighting
Resistance: Psychic -30
Retreat Cost: 1
Attacks:
[C] Focus Energy () Next turn, Surge's Raticate's Double-Edge damage is doubled (including damage done to itself).
[CC] Double-Edge (40) Does 20 damage to itself.

No. 21 Surge's Spearow

Evolution: Basic
Rarity: Common
Level: 17
HP: 50
Weakness: Lightning
Resistance: Fighting -30
Retreat Cost: 0
Attacks:
[C] Whirlwind (10) If your opponent has Benched Pokémon, he or she chooses one and switches it with the Defending Pokémon. Do damage dealing before switching Pokémon.
[CC] Razor Wind (40) Flip coin. If tails, this attack does nothing.

No. 22 Surge's Fearow



Evolution: Stage 1 - from Surge's Spearow
Rarity: Rare Holo
Level: 30
HP: 70
Weakness: Lightning
Resistance: Fighting -30
Retreat Cost: 0
Attacks:
[CC] Machine Gun Drill (10x) Flip 5 coins. Attack deals 10 damage times the number of heads.
[CCC] Eagle's Grip (30) Defender may not retreat during his or her next turn.

No. 35 Erika's Clefairy

Evolution: Basic
Rarity: Uncommon
Level: 16
HP: 50
Weakness: Fighting
Resistance: Psychic -30
Retreat Cost: 1
Attacks:
[C] Moon Power () Flip a coin. If heads, search your deck for an Evolution card for one of your Pokémon and attach it. Reshuffle.
[CC] Moon Kick (20)

No. 36 Erika's Clefable

Evolution: Stage 1 - from Erika's Clefairy
Rarity: Rare Holo
Level: 35
HP: 70
Weakness: Fighting
Resistance: Psychic -30
Retreat Cost: 2
Attacks:
[C] Fairy's Marvel () Flip a coin. If heads, choose one of your Pokémon in play. Return that Pokémon and all attached cards to your hand.
[CCC] Moon Impact (30)

No. 39 Erika's Jigglypuff

Evolution: Basic
Rarity: Common
Level: 13
HP: 50
Weakness: Fighting
Resistance: Psychic -30
Retreat Cost: 1
Attacks:
[C] Heal Everyone () Remove one counter from yours and your opponent's

Active or Benched Pokémon.
[CC] Tender Punch (40-) If the defender is damaged, this attack does 40 minus 30 damage.

No. 133 Surge's Eevee



Evolution: Basic
Rarity: Uncommon
Level: 10
HP: 40
Weakness: Fighting
Resistance: Psychic -30
Retreat Cost: 1
Attacks:
[C] Surprise () Choose one card from your opponent's hand without looking. Look at it and reshuffle into your opponent's deck.
[CC] Scratch (20)

No. 147 Erika's Dratini

Evolution: Basic
Rarity: Uncommon
Level: 14
HP: 40
Weakness: None
Resistance: Psychic -30
Retreat Cost: 1
Attacks:
Power: Wonder Barrier. When a Basic Pokémon's damage dealt to Erika's Dratini is 20 or greater, reduce it to 10. This can't be used if Erika's Dratini is Confused, Asleep or Paralyzed when your opponent attacks.
[CC] Tail Attack (10+) Flip a coin. If heads, the attack does an additional 20 damage.

No. 148 Erika's Dragonair

Evolution: Stage 1 - from Erika's Dratini
Rarity: Rare Holo
Level: 32
HP: 80
Weakness: None
Resistance: Psychic -30
Retreat Cost: 2
Attacks:
[CCC] Blizzard (30) Flip a coin. If heads, all of your opponent's Benched Pokémon suffer 10 damage. If tails, all of your Benched Pokémon suffer 10 damage.
[CCCC] Take Away () Take all cards attached to this Pokémon and the

Defending Pokémon and shuffle into their respective decks.

Normal Pokémon

No. 108 Brock's Lickitung

Evolution: Basic
Rarity: Uncommon
Level: 24
HP: 80
Weakness: Fighting
Resistance: Psychic -30
Retreat Cost: 3
Attacks:
[CC] Tongue Pound (20)
[CCC] Slam (30x) Flip 2 coins. Does 30 damage times number of heads.

Trainer Cards

No Energy Removal (Stadium)

Rarity: Rare
Text: Energy Removal and Super Energy Removal may not be used unless you discard two cards each time you use them. Place this card on the table. If another Stadium card is played, discard this one.

Flare (Stadium)

Rarity: Rare
Text: Reduce all Pokémon's Resistance's by 20 (For Example: If a resistance is -30, then it's -10). Place this card on the table. If another Stadium card is played, discard this one.

Psychedelic (Stadium)

Rarity: Rare
Text: Whenever a player plays a Trainer card, flip a coin. If tails, the opposing player may use it as his or her own, if desired. Trainer cards that attach to other cards (Example: Pluspower), or Trainer cards that are put in play (Example: Clefairy Doll) may not be used. If the Trainer card's conditions aren't satisfied (Example: Discarding a card from their hand), the Trainer may not be played. After the Trainer is played, whether it is successful or not, place it in the owner's discard pile. Place this card on the table. If another Stadium card is played, discard this one.





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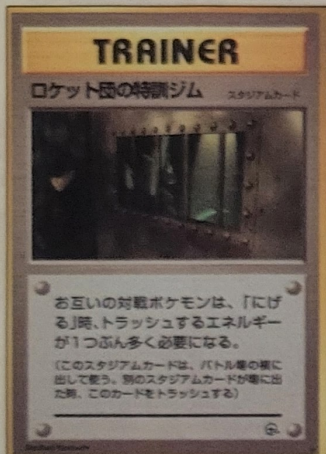
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Prison (Stadium)

Rarity: Rare

Text: Every time a Pokémon retreats, that Pokémon must discard one extra Energy card. Place this card on the table. If another Stadium card is played, discard this one.



Very Small Stadium

Rarity: Common

Text: Each player's Bench is reduced from 5 Pokémon to 4 Pokémon. If a player has five Pokémon on his or her Bench when this card is played, that player returns it and all attached cards to the owners' hands. Place this card on the table. If another Stadium card is played, discard this one.

Rocket Girl Pointing



Rarity: Rare Holo

Text: Flip a coin. If heads, return three of the cards in your opponent's hand to his or her deck without looking. Reshuffle his or her deck.

Brock

Rarity: Rare

Text: Remove one damage counter from all of your Pokémon. (If a Pokémon

doesn't have damage counters, ignore it).

Brock's Breeding Methods

Rarity: Uncommon

Text: Take one of Brock's Pokémon from your deck, show it to your opponent and put it back into your hand. Reshuffle.

Forced Recall

Rarity: Uncommon

Text: If your Active Pokémon is an Evolution card, it may use attacks before it evolves during this turn.

Pewter City Gym (Stadium)

Rarity: Uncommon

Text: When this card is in play,

Resistance doesn't affect Brock's Pokémon's attacks. If another Stadium card is played, discard this one.

Brock's Protection

Rarity: Rare

Text: Attach this card to one of your Brock's Pokémon. (If the Pokémon it's attached to leaves play, discard this card). Your opponent's attacks and Trainer cards may not remove any Energy from the Pokémon this card is attached to.

Misty

Rarity: Rare

Text: Discard two cards from your hand to make all of Misty's Pokémon attack for 20 additional damage this turn. (Damage to Benched Pokémon isn't increased).

Misty's Heal

Rarity: Common

Text: Discard one card from your hand to search your deck for two Water cards in your deck. Show them to your opponent and put them in your hand. Reshuffle.

Misty's Peace

Rarity: Common

Text: Play Rock-Paper-Scissors. The person who wins reshuffles his or her hand into their deck and draws five cards.

Misty's Anger

Rarity: Uncommon

Text: Peek at the top seven cards in your draw pile. Choose two to keep in your hand, discard the rest.

Cerulean City/Water (Stadium)

Rarity: Uncommon

Text: When this card is in play, Misty's Pokémon's retreat cost is reduced by one. Place this card on the table. If another Stadium card is played, discard this one.

Misty's Love

Rarity: Rare

Text: Choose one of your prizes and look at it. Ask your opponent if you can switch it with one of the cards in your hand. If he or she says yes, do so. If your opponent says no, draw a card.

Lt. Surge

Rarity: Rare

Text: A Basic Pokémon from your hand can go directly out as an Active Pokémon (the current Active Pokémon goes to the Bench). This card can't be used if the Bench is full.

Surveillance

Rarity: Uncommon

Text: Look at your opponent's hand. You may discard any number of cards and draw that same number.

Lt. Surge's Handshake

Rarity: Uncommon

Text: Ask the other player if both players can take a prize. If he or she says yes, do so. If your opponent says no, draw a card.

Energy Vortex

Rarity: Common

Text: Take all of the Basic Energy attached to your Pokémon and put them in your hand.

Vermilion City Gym (Stadium)

Rarity: Uncommon

Text: During a player's turn, if their Surge's Pokémon attacks, flip a coin. If heads, add 10 damage to the attack. Don't add damage to a Benched Pokémon. If tails, the Pokémon does 10 damage to himself. Place this card on the table. If another Stadium card is played, discard this one.

Lt. Surge's Aim

Rarity: Rare

Text: Place a Pokémon facedown onto your Bench. (This card may not be used when your Bench is full). That Pokémon is face down until it uses an attack, Pokémon Power, retreats, is evolved, is damaged or is given other effects. You may also turn this card face up any time during your turn. If this card isn't a Basic Pokémon when flipped up, discard that Pokémon and all cards attached to it.

Erika

Rarity: Rare

Text: Both players may draw three cards if they desire. (You draw first).

Erika's Perfume

Rarity: Uncommon

Text: Look at your opponent's hand. If his or her Bench isn't full, send a Basic Pokémon to his or her Bench.

Erika's Servants

Rarity: Uncommon

Text: You may not use this card unless you take two cards from your hand and place them back into your deck. Search your deck for more than two of Erika's Pokémon. Show them to your opponent and add them to your hand. Reshuffle.

Erika Kneeling

Rarity: Uncommon

Text: Use only when you have no Basic Pokémon in your hand. Show your hand to your opponent. Search your deck for a Basic Pokémon and put it in your hand. Reshuffle.



Erika Thinking

Rarity: Rare

Text: Attach to your Active Pokémon. Return this card at the end of your opponent's next turn. If the attached Pokémon card is knocked out, discard it. When the attached Pokémon card attacks, reduce the damage done to the Defending Pokémon by any amount.

Celadon City Gym (Stadium)

Rarity: Uncommon

Text: On each player's turn, he or she may discard one Energy card, if he or she discards a card and the player's Active Pokémon is Asleep, Confused, Paralyzed or Poisoned, their Active Pokémon is now free of attacks. Place this card on the table. If another Stadium card is played, discard this one.

Erika's Umbrella

Rarity: Rare

Text: Remove two damage counters from each player's Pokémon.

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On the move

These Pokémon will make you flip! X Concepts has added the Pokémon series to their Tech Deck line, which are miniature finger-powered skateboards. Each package includes a skateboard with a different monster, removable wheels and a wrench, *MSRP:

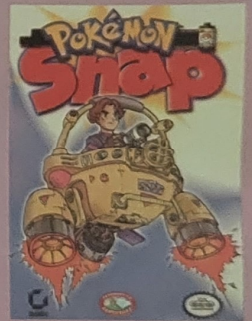
\$5.99.



also the case when learning to draw these monsters. *How to Draw Pokémon* from Troll Communications is a step-by-step guide that teaches you how to draw your favorite monster, *MSRP: \$3.95. They also have another great publication for Pokémon fans. The *Pokémon Activity Book* is filled with puzzles, mazes, games and secret codes, *MSRP: \$3.95.

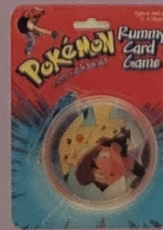
Snap to it

Have you been trying to become a master photographer at Pokémon Snap 64? *Pokémon Snap: Pathways to Adventure* from Sybex is filled with strategies and clues for snapping high-scoring photographs in the video game. This book was written by one of our own columnists, Jason R. Rich, *MSRP: \$9.99.



It's in the cards

The United States Playing Card Company has created a brand-new card game that will keep you begging your opponent for one more match. The *Pokémon Rummy Card Game* contains 56 playing cards that feature a different monster on each card, game rules and a carrying case with a clip. You can also purchase a deck of playing cards in a tin, *MSRP: \$4.99 to \$5.99.



It's evolution

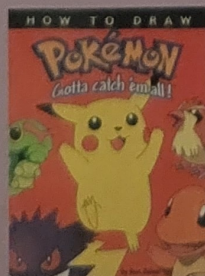
One of the coolest aspects of Pokémon is their ability to evolve. Now you can watch them change in 3-D action as you take notes in class or jot down your battle strategies.

These 3 x 5-

inch collectible notepads from Plymouth are available in four designs: Pikachu, Charmander, Squirtle and Gastly, *MSRP: \$2.49.

Action-packed activities

As you know, it takes practice to become a Pokémon Master. This is



Give 'em a squeeze

After a bad day, nothing sounds like fun. Now you can take out all of your stress and frustration by squishing and smashing the Pokémon squeezies from Alpi International, Ltd. Pikachu, Squirtle,

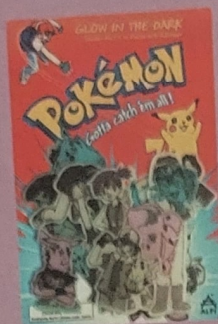


* Manufacturer's Suggested Retail Price.

Gengar and Jigglypuff are available in 3- to 4-inch squeeze dolls, *MSRP: \$6 or as 2-inch keychains, *MSRP: \$3.50.

Shape up

Alpi International, Ltd. presents four packages of glow-in-the-dark Pokémon shapes. Choose from starter, beginner, intermediate or advanced levels. Each package includes 16 different adhesive characters. Expose them to light and then they'll glow for up to one hour, *MSRP: \$5.



At the drop of a hat

Bad hair day? Head Start Licensed Products has the perfect item to solve your problem. Just put on one of their latest adjustable Pokémon hats and you'll be the envy of all your friends, *MSRP: \$12.99.



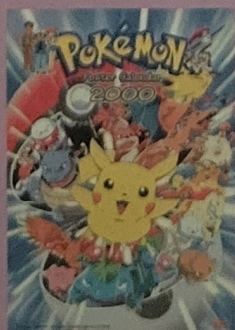
All the way to the bank

Have you been looking for a place to store the money that you're saving for Pokémon collectibles? Applause presents two different Pokémon banks that will keep your money safe. The 4-inch character banks hold national and international coins and the interlocking bases form a collectible set. A trading card and gaming tips are included, *MSRP: \$6 to \$8. Or you can purchase a Pikachu or Blastoise bookend bank, which also holds national and international coins, *MSRP: \$10 to \$12.



Collectible figurines

Applause has another item that will send you running to your favorite local retailer. Collect all 2 1/2 x 3-inch plush figures. Each monster is packaged inside its own Poké Ball. *MSRP: \$6 to \$8.



Two in one

Do you have trouble remembering important dates? Then this is the perfect gift for you! Viz Communications has created a 2 x 3-foot poster calendar. The six posters display two months with original Pokémon illustrations, which can be removed and displayed separately, *MSRP: \$12.95.

Read all about it

Viz Communications and Nintendo are releasing a new animation comic based on the TV series. *Pokémon TV Animation Comic: I Choose You!* has 128 pages filled with Pokémon adventures, *MSRP: \$10.95.



Time will tell

You'll never be late again once you own a Pikachu, Charmander or Squirtle watch from Trendmasters. The character not only tells time, it also entertains you with over 60 seconds of dialogue, sound effects and animation. Other features include an alarm, stop-watch, time, date, idle mode animation and volume control, *MSRP: \$19.99.



Bunches of stickers

What's the perfect accent to your stationery? Stickers! Sandylion has a wide variety of Pokémon stickers that complement your letters and drawings. The Sticker Treasure Kit comes with over 100 stickers, *MSRP: \$10.99. Or you can purchase a variety of other sticker assortments: fuzzy mini strips, *MSRP: 90 cents (strip) or \$1.19 (package); maxi activity, *MSRP: 90 cents (strip) or \$1.79 (package); collector stickers, *MSRP: 1.99; mini sticker album, *MSRP: \$1.99; small sticker album, *MSRP: \$3.49; My Sticker Tote, *MSRP: \$6.99; bonus pack, *MSRP: \$5.49; sticker extravaganza, *MSRP: \$11.99; sticker extravaganza III, *MSRP: \$8.99; sticker set II, *MSRP: \$6.99.

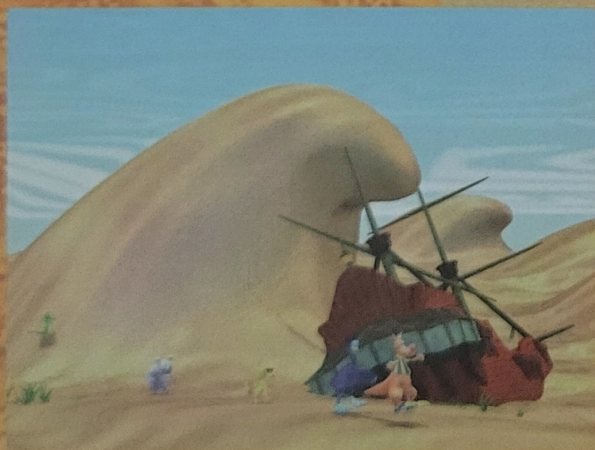


Under cover

Protect your Game Boy when you're on the go with the Pokémon Game Boy holder from Toy Site. The padded yellow case can also hold extra batteries, games and accessories. Just strap the holder onto your belt or backpack and you'll be ready to battle anywhere, *MSRP: \$9.99.



A treasure awaits you at.



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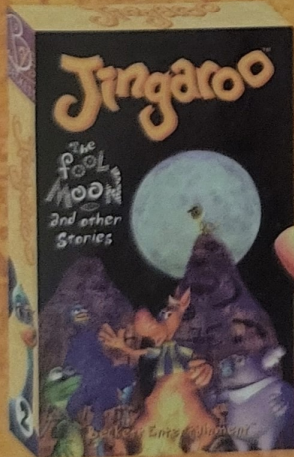
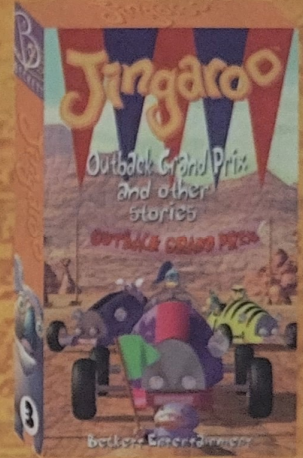
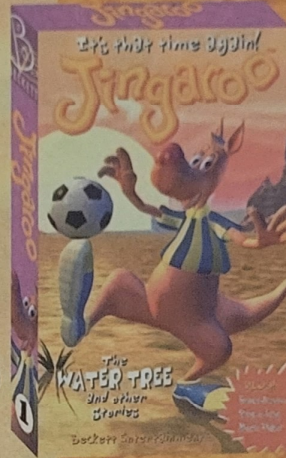
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UNDER CONSTRUCTION



LEARN HOW TO BUILD A STRONGER TRADING CARD GAME DECK.

By Bill Gill

In the Pokémon Trading Card Game, “practice makes perfect” holds true. Those aspiring to be Pokémon master trainers know that they should practice often and try to learn something from each battle. Fine-tuning your strategies and fighting skills are a must. In the TCG this is called “play-testing.” Each test match has a winner and loser, but what determines this outcome? Let’s investigate what you can learn by play-testing!

DECK CONSTRUCTION: ENERGY RATIO

One of the simplest things to keep track of during Pokémon games is “how many” and “what type” of Energy cards you draw. If you have a small amount of Energy in your deck, most of your hard-hitting attacks will be unusable. Too much

Energy doesn’t allow room for power cards in your deck. And your opponent will rarely be surprised with your attack plan if you use this method during game play.

You must find the right balance to keep your deck running with enough Energy, but shifty enough to keep your opponent guessing your next move. Make notes as to how often you’re holding worthless extra Energy cards. If this is the case, you may want to drop your Energy card count. But if you find yourself begging for an Energy card, it’s time to beef up your Energy card count.

No matter what color Pokémon you like to use, getting the right amount of Energy cards in your deck can be easy! During every other turn you need to draw an Energy card, which allows you to

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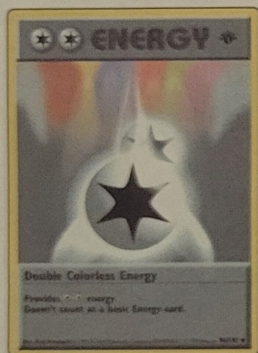
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continue building up your attackers while keeping your options open.

With the help of some Trainer cards, your deck's Energy total doesn't need to be as high as 30. For example, each Bill replaces a single card drawn by three cards (one to get Bill and two extra cards that Bill provides). This tips the balance away from too much Energy and allows you to fill your deck with great power cards like Super Energy Removal, PlusPower and Stage 1 and 2 Pokémon. With three or four Bill in your deck and an Energy Retrieval or two, you should be able to drop your total Energy count to as low as 23. Anything lower than this and you'll enter the danger zone of not having enough Energy to win the game.

It's easiest to tweak the Energy ratio in single color decks. Be sure to include four Double



Colorless Energy cards if you have a few Colorless Pokémon cards with Colorless Energy requirements. Double Colorless Energy is an Uncommon card that you can easily get your hands on during the game.

Other than that, keep adding or subtracting Energy until your play testing proves that your

deck is fully powered. Multi-color decks are somewhat harder to tweak. But, by simply keeping a watchful eye on which colors are needed most, and how often they're needed, you'll discover right amount of Energy needed.

DECK CONSTRUCTION: MONSTER VARIETY

Although playing with a single color of Pokémon is an easy way to make your deck work, make sure it's not a punching bag for an opponent who can attack your weakness or put up resistance. Keep several different Weakness/Resistance combinations in your deck so that you can get a good matchup against a variety of opponents.

Luckily, most colors offer more than one alternative for Weakness/Resistance within the same color. Grass Pokémon can be weak against Fire, but they can also be weak to Psychic. Water Pokémon are usually weak to Lightning, but they can be weak to Grass. Even Psychic Pokémon,

which are always weak against other Psychic Pokémon, can be paired with Colorless Pokémon (most of which offer Resistance to Psychic). By carefully selecting the monsters you place in your deck, you'll be able to avoid your opponent's strengths and perhaps force them into their own weak situation.

DECK CONSTRUCTION: EVOLUTION RATIO

The Pokémon TCG is cool because cards can "evolve" during a game to become stronger and last longer. But, you must have the Basic Pokémon card in play. A Stage 2 Pokémon card is completely useless without the Basic and Stage 1 Pokémon in play. Because of this, a strong deck must include extra copies of the weaker, pre-evolved cards to make sure that the more powerful Evolution cards have a place to go when they are drawn.

If you hold Charizard a lot while waiting for Charmeleon or Charmander to be drawn, then



chances are you need to consult your "Evolution Ratio." You should always have at least one more Basic Pokémon card in your deck for every Stage 1 monster included. And nearly all Stage 2 monsters need at least one more Stage 1 monster card in the deck as well.

Even though Alakazam is a great Pokémon to have in play, the most you should play with in a deck are two. These two Alakazam will mesh well with three Kadabra and four Abra. The odds work in your favor to draw them in the following order: Abra, Kadabra and Alakazam.

These are just a few of the strategies a Pokémon Trainer needs to master to become one of the elite. Be sure to pick up the next issue of *Beckett Pokémon Collector* for more inside information on playing the Pokémon TCG. ★



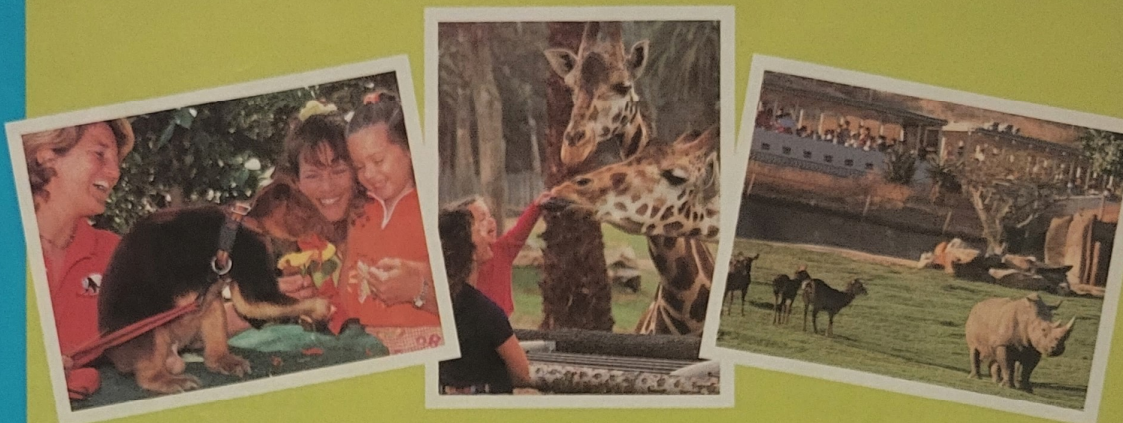
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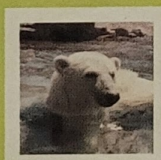
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TAKIE CHARGE

**STAY FOCUSED ON YOUR DECK AND YOU'LL DISCOVER THAT
A WIN IS RIGHT AROUND THE CORNER.**

No one was prepared for what happened on Sunday, August 22, 1999, at Rama Llama Comics in Plano, Texas. Ninety-eight Pokémon players arrived, which is currently the largest DCI-sanctioned tournament!

ROUND 1 VS. GORDON

My long-standing rival was my first match. He opened with Pinsir. I built up Ponyta, Double Colorless and two PlusPowers. Scyther was Active, but his three head flips on Irongrip gave him time to get another Basic, thus stopping me from an early win. Ponyta came out, but Venomoth made it sick and Confused. I scooped Ponyta and brought it out again. A couple second turn kills on Koffings gave me an advantage. Pinsir evened the game. Venomoth kept me at bay with a few good flips, but I only had one prize left. Once it was 1 to 1, I promoted Mr. Mime, gusted Venomoth and won. Matches (1-0)

ROUND 2 VS. JOSH

My Electabuzz ate Farfetch'd. Energy Removal forced him out, but I scooped it and fetched with Kangaskhan. He fainted and brought up Wigglytuff. Hitmonchan knocked out Wigglytuff. Then his Scyther met my Ponyta. Thanks to Gust of Wind and PlusPower, I benched him with two prizes left. Matches (2-0)

ROUND 3 VS. RYAN

After getting Mankey, Rapidash came out and Ryan flipped heads. He got Agility three times, killing my Hitmonchan. I used Super Energy Removal on Rapidash, but he had support. Luckily I had Mr. Mime. He brought up Ponyta and failed a Stomp. I brought in Scyther, but it fainted to Charmeleon, so I brought out Mr. Mime. He retreated, but I used Gust of Wind and put out Super Energy Removal. My first Mr. Mime lost, but my second did a PlusPower for 30 to get the win. Matches (3-0)

ROUND 4 VS. DAVID

I opened with Scyther, but I didn't have any Energy. He quickly killed Scyther and Kangaskhan with Wigglytuff, but I made him bait for Hitmonchan. Hitmonchan retreated for Mr. Mime, so he brought out Jigglypuff. I scooped up Mr. Mime, Professor Oak and Super Energy

Removal on Jigglypuff. Jigglypuff got knocked out. The game ended in a 4 to 4 tie. Matches (3-0-1)

ROUND 5 VS. DAVID

My Mr. Mime avoided Vulpix's wrath due to Gust of Wind. Hitmonchan hurt Eevee. I scooped up Hitmonchan and finished with Mr. Mime, but Vulpix confused it. After failing to retreat, he came through and Eevee killed Mr. Mime. Since Hitmonchan was fully powered, it ran through Eevee, gusted out Magmar with PlusPower and got the win over Ninetails. Matches (4-0-1)

ROUND 6 VS. JONATHAN

My Scyther opened against Electabuzz and quickly ran for Kangaskhan. My Lass nailed five trainers, including Item Search and Professor Oak, which yielded Professor Oak. Ponyta came down against the Scyther army and cleaned house. He couldn't remove Mr. Mime. Consequently, Hitmonchan is gusted out and meditated for the win. Matches (5-0-1)

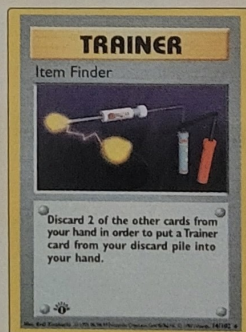
ROUND 7 VS. MARK

I opened with Hitmonchan against Electabuzz. His card count quickly went down. I went into defense mode, only keeping out two Scythers. I gusted Hitmonchan. He conceded with two prizes and two cards in the library. Matches (6-0-1)

SUDDEN DEATH VS. DAVID

I got out two Jigglypuffs within the first few turns. He thunderpunched a knockout on my Scyther. Flipping tails was key, as it put Electabuzz within meditate range. I gusted Scyther for a prize. Kills went both ways. He brought out Jigglypuff against Mr. Mime. I scooped Mr. Mime, brought out Hitmonchan, put Energy on it and put down PlusPower and Professor Oak. My seventh card, Item Finder, gave me the win. Matches (7-0-1)

That was the longest and most difficult tournament I've played! I learned a lot about patience. In order to win, you must let your deck play the way you want it to, not how your opponent tries to make you play. Set your tone, and soon you'll be sitting in the winner's circle. ✱



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SPP004

Pokémon Tournament Calendar

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Contact: June E. Jean or Jill Rohwer
Anchorage, AK
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Dec. 1, 4:30 p.m.

ARIZONA

Sports Cards II
Contact: Steve Parker
Phoenix, AZ
(623) 930-9149

Nov. 20, 12:30 p.m.
Nov. 21, 12:30 p.m.
Nov. 27, 12:30 p.m.
Nov. 28, 12:30 p.m.
Dec. 4, 12:30 p.m.
Dec. 5, 12:30 p.m.
Dec. 11, 12:30 p.m.
Dec. 12, 12:30 p.m.
Dec. 18, 12:30 p.m.
Dec. 19, 12:30 p.m.
Dec. 26, 12:30 p.m.

CALIFORNIA

Area 51
Contact: Scott Fehr
Fresno, CA
(559) 222-5301

Nov. 20, 3 p.m.
Dec. 4, 3 p.m.
Dec. 18, 3 p.m.

M & W Cards and Gems
Contact: Doug Walker
Rancho Cucamonga, CA
(909) 980-6140

Nov. 16, 4 p.m.
Nov. 17, 4 p.m.
Nov. 23, 4 p.m.
Nov. 24, 4 p.m.
Nov. 26, 4 p.m.
Nov. 30, 4 p.m.
Dec. 1, 4 p.m.
Dec. 7, 4 p.m.
Dec. 8, 4 p.m.
Dec. 10, 4 p.m.
Dec. 14, 4 p.m.
Dec. 15, 4 p.m.
Dec. 21, 4 p.m.
Dec. 22, 4 p.m.
Dec. 24, 4 p.m.
Dec. 28, 4 p.m.
Dec. 29, 4 p.m.

Neutral Ground
Contact: Conan Blackwell
Mountain View, CA
(650) 947-0398

Nov. 19, 5 p.m.
Nov. 20, 2 p.m.
Nov. 26, 5 p.m.
Dec. 3, 5 p.m.
Dec. 4, 2 p.m.
Dec. 10, 5 p.m.
Dec. 11, 2 p.m.
Dec. 17, 5 p.m.
Dec. 24, 5 p.m.
Dec. 31, 5 p.m.

Games for the Mind
Contact: David Esser
Woodland Hills, CA
(818) 710-8042

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Contact: Ted Krieg
Ontario, Canada
(905) 522-2357

Nov. 20, 11 a.m.
Nov. 28, 11 a.m.
Dec. 11, 11 a.m.
Dec. 18, 11 a.m.

CONNECTICUT

Matt's Sportscards & Comics
Contact: Matt DeRoma
Enfield, CT
(860) 741-2522

Nov. 20, 12 p.m.
Nov. 21, 12 p.m.
Nov. 27, 12 p.m.
Nov. 28, 12 p.m.
Dec. 4, 12 p.m.
Dec. 5, 12 p.m.
Dec. 11, 12 p.m.
Dec. 12, 12 p.m.
Dec. 18, 12 p.m.
Dec. 19, 12 p.m.
Dec. 26, 12 p.m.

DJ's Comics
Contact: Kevin Hall
Meriden, CT
(203) 235-7300

Nov. 20, 12 p.m.
Dec. 12, 12 p.m.

FLORIDA

Sunshine Roleplayers
Contact: Joel Fischer
Miami, FL
(305) 264-1250

Nov. 21, 11 a.m.
Nov. 28, 11 a.m.
Dec. 5, 11 a.m.
Dec. 12, 11 a.m.
Dec. 19, 11 a.m.
Dec. 26, 11 a.m.

Bourbon Street Comics
Contact: Craig Sullivan
Tampa, FL
(813) 969-3716

Nov. 15, 6 p.m.
Nov. 17, 6 p.m.
Nov. 19, 6 p.m.
Nov. 20, 2 p.m.
Nov. 22, 6 p.m.
Nov. 24, 6 p.m.
Nov. 26, 6 p.m.
Nov. 27, 2 p.m.
Nov. 29, 6 p.m.
Dec. 1, 6 p.m.
Dec. 3, 6 p.m.
Dec. 4, 2 p.m.
Dec. 6, 6 p.m.
Dec. 8, 6 p.m.
Dec. 10, 6 p.m.
Dec. 11, 2 p.m.
Dec. 13, 6 p.m.
Dec. 15, 6 p.m.
Dec. 17, 6 p.m.
Dec. 18, 2 p.m.
Dec. 20, 6 p.m.
Dec. 22, 6 p.m.
Dec. 24, 6 p.m.
Dec. 27, 6 p.m.
Dec. 29, 6 p.m.
Dec. 31, 6 p.m.

Past, Present, Future
Contact: Chris Emmersi
West Palm Beach, FL
(561) 697-2554

Nov. 20, 12 p.m.
Nov. 21, 12 p.m.
Nov. 27, 12 p.m.
Nov. 28, 12 p.m.
Dec. 4, 12 p.m.
Dec. 5, 12 p.m.
Dec. 11, 12 p.m.
Dec. 12, 12 p.m.
Dec. 18, 12 p.m.
Dec. 19, 12 p.m.
Dec. 26, 12 p.m.

GEORGIA

Neutral Ground
Contact: Adam Drake or Matt Ranks
Alpharetta, GA
(770) 753-0030

Nov. 19, 7 p.m.
Nov. 21, 3 p.m.
Nov. 26, 7 p.m.
Nov. 28, 3 p.m.
Dec. 3, 7 p.m.
Dec. 5, 3 p.m.
Dec. 10, 7 p.m.
Dec. 12, 3 p.m.
Dec. 17, 7 p.m.
Dec. 19, 3 p.m.
Dec. 24, 7 p.m.
Dec. 26, 3 p.m.
Dec. 31, 7 p.m.

Colossal Games
Contact: Steve Frazier
Marietta, GA
(770) 578-1112

Nov. 17, 5:30 p.m.
Nov. 20, 3:30 p.m.
Nov. 24, 5:30 p.m.
Nov. 27, 3:30 p.m.
Dec. 1, 5:30 p.m.
Dec. 4, 3:30 p.m.
Dec. 8, 5:30 p.m.
Dec. 11, 3:30 p.m.
Dec. 15, 5:30 p.m.
Dec. 18, 3:30 p.m.
Dec. 22, 5:30 p.m.
Dec. 29, 5:30 p.m.

ILLINOIS

A & Q Sports Card & Memorabilia
Contact: Albert Hayoyo
Mountprospect, IL
(847) 253-1455

Nov. 17, 6 p.m.
Nov. 21, 6 p.m.
Nov. 24, 6 p.m.
Nov. 28, 6 p.m.
Dec. 1, 6 p.m.
Dec. 5, 6 p.m.
Dec. 8, 6 p.m.
Dec. 12, 6 p.m.
Dec. 15, 6 p.m.
Dec. 19, 6 p.m.
Dec. 22, 6 p.m.
Dec. 26, 6 p.m.
Dec. 29, 6 p.m.

Heroes Unlimited
Contact: Tom Kline
Roselle, IL
(630) 980-1080

Nov. 20, 1 p.m.
Nov. 27, 1 p.m.
Dec. 4, 1 p.m.
Dec. 11, 1 p.m.
Dec. 18, 1 p.m.

INDIANA

Big League Baseball Cards
Contact: Tim Malott
Crown Point, IN
(219) 663-7537

Nov. 20, 10:20 a.m.
Dec. 4, 10:04 a.m.
Dec. 11, 10:11 a.m.
Dec. 18, 10:18 a.m.

Sports Card & Comic
Contact: Ruth Barker
Lowell, IN
(219) 696-4323

Nov. 19, 3 p.m.
Nov. 26, 3 p.m.
Dec. 3, 3 p.m.
Dec. 10, 3 p.m.
Dec. 17, 3 p.m.
Dec. 24, 3 p.m.
Dec. 31, 3 p.m.

IOWA

Mayhem Collectibles
Contact: Rob Josephson
Ames, IA
(515) 292-3510

Dec. 4, 12 p.m.

Mayhem Collectibles
Contact: Chris Rich
Des Moines, IA
(515) 271-8104

Nov. 20, 11 a.m.
Dec. 11, 11 a.m.

KANSAS

Collector's Cache
Contact: Behman Zakeri
Overland Park, KS
(913) 648-0446

Nov. 15, 6 p.m.
Nov. 19, 5 p.m.
Nov. 22, 6 p.m.
Nov. 26, 5 p.m.
Nov. 29, 6 p.m.
Dec. 3, 5 p.m.
Dec. 6, 6 p.m.
Dec. 10, 5 p.m.
Dec. 13, 6 p.m.
Dec. 17, 5 p.m.
Dec. 20, 6 p.m.
Dec. 24, 5 p.m.
Dec. 27, 6 p.m.
Dec. 31, 5 p.m.

MARYLAND

Dream Wizards
Contact: Rob Kaminsky
Rockville, MD
(301) 881-3530

Nov. 21, 12 p.m.
Dec. 29, 1 p.m.

MASSACHUSETTS

Lenox Sports Cards & Games
Contact: Bill Mitkoff
Lenox, MA
(413) 637-3243

Nov. 19, 7 p.m.
Nov. 20, 2 p.m.
Nov. 26, 7 p.m.
Nov. 28, 2 p.m.
Dec. 3, 7 p.m.
Dec. 5, 2 p.m.
Dec. 10, 7 p.m.
Dec. 12, 2 p.m.
Dec. 17, 7 p.m.
Dec. 19, 2 p.m.
Dec. 24, 7 p.m.
Dec. 26, 2 p.m.
Dec. 31, 7 p.m.

MINNESOTA

Outpost 2000 & Beyond
Contact: Jeff Prentiss
Brooklyn Park, MN
(612) 585-1049

Nov. 21, 12:30 p.m.
Nov. 28, 12:30 p.m.
Dec. 5, 12:30 p.m.
Dec. 12, 12:30 p.m.
Dec. 19, 12:30 p.m.
Dec. 26, 12:30 p.m.
Dec. 28, 12 p.m.
Dec. 30, 12 p.m.

Mirkwood Coffee Comics & Games
Contact: Clayton Capra
Richfield, MN
(612) 861-6718

Nov. 28, 12 p.m.
Dec. 12, 12 p.m.

MISSOURI

The Gathering Ground
Contact: Ron Powell
St. Louis, MO
(314) 770-0022

Nov. 20, 1:30 p.m.
Nov. 21, 1:30 p.m.
Nov. 27, 1:30 p.m.
Nov. 28, 1:30 p.m.
Dec. 4, 1:30 p.m.
Dec. 5, 1:30 p.m.
Dec. 11, 1:30 p.m.
Dec. 12, 1:30 p.m.
Dec. 18, 1:30 p.m.
Dec. 19, 1:30 p.m.
Dec. 26, 1:30 p.m.

NEW JERSEY

Time Warp Comics & Games
Contacts: David Brower, Jim Williamson,
J.C. Scull
Cedar Grove, NJ
(973) 857-9788

Nov. 18, 4 p.m.
Dec. 2, 4 p.m.
Dec. 9, 4 p.m.
Dec. 16, 4 p.m.
Dec. 23, 4 p.m.

NEW YORK

Sheraton Meadowlands Hotel
Contact: Rich Card
East Rutherford, NJ
(914) 341-1867

Nov. 27, 12 p.m.

Gamers Guild
Contact: Curt Smith
Queensbury, NY
(518) 761-9713

Nov. 20, 1 p.m.
Nov. 27, 1 p.m.
Dec. 4, 1 p.m.
Dec. 11, 1 p.m.
Dec. 18, 1 p.m.

NORTH CAROLINA

Sports Cards Unlimited
Contact: Brad Kelly
Durham, NC
(919) 544-7521

Nov. 21, 1:30 p.m.
Nov. 28, 1:30 p.m.
Dec. 5, 1:30 p.m.
Dec. 12, 1:30 p.m.
Dec. 19, 1:30 p.m.
Dec. 26, 1:30 p.m.

Sports Cards Unlimited
Contact: Mike Kelly
Durham, NC
(919) 477-4597

Nov. 21, 1:30 p.m.
Nov. 28, 1:30 p.m.
Dec. 5, 1:30 p.m.
Dec. 12, 1:30 p.m.
Dec. 19, 1:30 p.m.
Dec. 26, 1:30 p.m.

OHIO

Comic Central
Contact: Dee Burke
Cincinnati, OH
(513) 474-7700

Nov. 20, 1 p.m.
Nov. 27, 1 p.m.
Dec. 4, 1 p.m.
Dec. 11, 1 p.m.
Dec. 18, 1 p.m.

Brad's Sports Cards
Contact: Sue Mortensen
Cuyahoga Falls, OH
(330) 928-0874

Nov. 17, 4 p.m.
Nov. 24, 4 p.m.
Dec. 1, 4 p.m.
Dec. 8, 4 p.m.
Dec. 15, 4 p.m.
Dec. 22, 4 p.m.
Dec. 29, 4 p.m.

OKLAHOMA

Game HQ
Contact: Joe Oxford
Edmond, OK
(405) 844-1915

Nov. 20, 1 p.m.
Nov. 27, 1 p.m.
Dec. 4, 1 p.m.
Dec. 11, 1 p.m.
Dec. 18, 1 p.m.

Game HQ
Contact: Ron Palmatary
Oklahoma City, OK
(405) 691-0509

Nov. 19, 7 p.m.
Nov. 20, 11 a.m.
Nov. 26, 7 p.m.
Nov. 27, 11 a.m.
Dec. 3, 7 p.m.
Dec. 4, 11 a.m.
Dec. 10, 7 p.m.
Dec. 11, 11 a.m.
Dec. 17, 7 p.m.

Dec. 18, 11 a.m.
Dec. 24, 7 p.m.
Dec. 31, 7 p.m.

Top Deck Games
Contact: Dan Williams or Peter Hendricks
Tulsa, OK
(918) 665-PLAY (7529)

Nov. 17, 6 p.m.
Nov. 20, 12 p.m.
Nov. 24, 6 p.m.
Nov. 27, 12 p.m.
Dec. 1, 6 p.m.
Dec. 4, 12 p.m.
Dec. 8, 6 p.m.
Dec. 11, 12 p.m.
Dec. 15, 6 p.m.
Dec. 18, 12 p.m.
Dec. 22, 6 p.m.
Dec. 29, 6 p.m.

OREGON

Rainy Day Games
Contact: Steve Ellis or Jeff Abramson
Beaverton, OR
(503) 642-4100

Nov. 27, 10:30 a.m.
Dec. 11, 10:30 a.m.

PENNSYLVANIA

Gateway Sportscards Comics & Games
Contact: Tim Davis
Erie, PA
(814) 864-3772

Nov. 19, 4 p.m.
Nov. 26, 4 p.m.
Dec. 3, 4 p.m.
Dec. 10, 4 p.m.
Dec. 17, 4 p.m.
Dec. 24, 4 p.m.
Dec. 23, 4 p.m.

TENNESSEE

The Knoxville Gaming Bureau
Contact: Todd Sickmiller or Ward McMillian
Knoxville, TN
(423) 522-7557

Nov. 20, 10 a.m.
Nov. 27, 10 a.m.
Dec. 4, 10 a.m.
Dec. 11, 10 a.m.
Dec. 18, 10 a.m.

The Barony
Contact: John Mailen
Oak Ridge, TN
(423) 482-5892

Nov. 19, 6:30 p.m.
Nov. 26, 6:30 p.m.

TEXAS

Texas Game Company
Contact: Frank Woods
Allen, TX
(972) 390-9467

Nov. 17, 4 p.m.
Nov. 19, 6 p.m.
Nov. 24, 4 p.m.
Nov. 26, 6 p.m.
Dec. 1, 4 p.m.
Dec. 3, 6 p.m.
Dec. 8, 4 p.m.
Dec. 10, 6 p.m.
Dec. 15, 4 p.m.
Dec. 17, 6 p.m.
Dec. 22, 4 p.m.
Dec. 29, 4 p.m.

Games Unique
Contact: Scott Barash
Austin, TX
(512) 219-8707

Nov. 20, 6 p.m.
Nov. 27, 6 p.m.
Dec. 4, 6 p.m.
Dec. 11, 6 p.m.
Dec. 18, 6 p.m.

Games Unique
Contact: Steven Buzz
Austin, TX
(512) 306-1301

Nov. 20, 1 p.m.
Nov. 27, 1 p.m.
Dec. 4, 1 p.m.
Dec. 11, 1 p.m.
Dec. 18, 1 p.m.

Games Unique
Contact: Chris
Dallas, TX
(972) 385-2464

Nov. 20, 12 p.m.
Nov. 27, 12 p.m.
Dec. 4, 12 p.m.
Dec. 11, 12 p.m.
Dec. 18, 12 p.m.

Beanie Planet
Contact: Gracie Aguilera
El Paso, TX
(915) 543-9676

Nov. 20, 2 p.m.
Nov. 27, 2 p.m.
Dec. 4, 2 p.m.
Dec. 11, 2 p.m.
Dec. 18, 2 p.m.

Grand Slam Sportscards
Contact: Jim Morgan
Fort Worth, TX
(817) 244-7311

Nov. 20, 12 p.m.
Nov. 27, 12 p.m.
Dec. 4, 12 p.m.
Dec. 11, 12 p.m.
Dec. 18, 12 p.m.

Games Unique
Contact: Rande Phelps
Friendswood, TX
(281) 280-8871

Nov. 20, 5 p.m.
Nov. 27, 5 p.m.
Dec. 4, 5 p.m.
Dec. 11, 5 p.m.
Dec. 18, 5 p.m.

The Browser Games Center
Contact: Deana Fortline
Houston, TX
(713) 462-8738

Nov. 19, 7 p.m.
Nov. 20, 2 p.m. and 7 p.m.
Nov. 21, 2 p.m. and 7 p.m.
Nov. 25, 2 p.m. and 7 p.m.
Nov. 26, 2 p.m. and 7 p.m.
Nov. 27, 2 p.m. and 7 p.m.
Nov. 28, 2 p.m. and 7 p.m.
Dec. 3, 7 p.m.
Dec. 4, 9 a.m.
Dec. 5, 2 p.m. and 7 p.m.
Dec. 10, 7 p.m.
Dec. 11, 2 p.m. and 7 p.m.
Dec. 12, 2 p.m. and 7 p.m.
Dec. 17, 2 p.m. and 7 p.m.
Dec. 18, 2 p.m. and 7 p.m.
Dec. 19, 2 p.m. and 7 p.m.
Dec. 20, 2 p.m. and 7 p.m.
Dec. 21, 2 p.m. and 7 p.m.
Dec. 22, 2 p.m. and 7 p.m.
Dec. 23, 2 p.m. and 7 p.m.
Dec. 24, 2 p.m. and 7 p.m.
Dec. 26, 2 p.m. and 7 p.m.
Dec. 27, 2 p.m. and 7 p.m.
Dec. 28, 2 p.m. and 7 p.m.
Dec. 29, 2 p.m. and 7 p.m.
Dec. 30, 2 p.m. and 7 p.m.
Dec. 31, 2 p.m. and 7 p.m.

L. King Collectibles
Contact: Lian
Houston, TX
(713) 782-2273

Nov. 19, 7 p.m.
Dec. 3, 7 p.m.
Dec. 17, 7 p.m.

Rama Llama Comics
Contact: Sam or Robin Bowley
Plano, TX
(972) 516-3232

Nov. 21, 12:30 p.m.
Nov. 28, 12:30 p.m.
Dec. 5, 12:30 p.m.
Dec. 12, 12:30 p.m.
Dec. 19, 12:30 p.m.
Dec. 26, 12:30 p.m.

Alien Worlds
Contact: Harold Thomas
San Antonio, TX
(210) 341-8860

Nov. 20, 1 p.m.
Nov. 27, 1 p.m.
Dec. 4, 1:30 p.m.
Dec. 11, 1 p.m.
Dec. 18, 1 p.m.

UTAH

Table Top Games
Contact: Joanne or Len Lither
Midvale, UT
(801) 256-9611

Nov. 20, 10:30 a.m.
Nov. 27, 10:30 a.m.
Dec. 4, 10:30 a.m.
Dec. 11, 10:30 a.m.
Dec. 18, 10:30 a.m.

Table Top Games
Contact: Joanne or Len Lither
Salt Lake City, UT
(801) 466-5544

Nov. 20, 10:30 a.m.
Nov. 21, 12 p.m.
Nov. 27, 10:30 a.m.
Nov. 28, 12 p.m.
Dec. 4, 10:30 a.m.
Dec. 5, 12 p.m.
Dec. 11, 10:30 a.m.
Dec. 12, 12 p.m.
Dec. 18, 10:30 a.m.
Dec. 19, 12 p.m.
Dec. 26, 12 p.m.

Press Box Sports Cards
Contact: Fred Hokama
Sandy, Utah
(801) 576-1049

Nov. 27, 1 p.m.
Dec. 11, 1 p.m.

Ground Zero
Contact: Cody or Larry
West Valley City, UT
(801) 965-0470

Nov. 20, 12 p.m.
Nov. 27, 12 p.m.
Dec. 4, 12 p.m.
Dec. 11, 12 p.m.
Dec. 18, 12 p.m.

VIRGINIA

Burke Centre Comics
Contact: Pete Gumbinger
Burke, VA
(703) 250-6479

Nov. 20, 5 p.m.
Nov. 27, 5 p.m.
Dec. 4, 5 p.m.
Dec. 11, 5 p.m.
Dec. 18, 5 p.m.

Fantasy Escape Comics & Cards
Contacts: T.C. Hoover or Rob Haughey
Virginia Beach, VA
(757) 497-5977

Nov. 20, 1 p.m. and 3 p.m.
Nov. 27, 1 p.m. and 3 p.m.
Dec. 4, 1 p.m. and 3 p.m.
Dec. 11, 1 p.m. and 3 p.m.
Dec. 18, 1 p.m. and 3 p.m.

Jersey's Cards and Comics
Contact: John Millington
Yorktown, VA
(757) 890-2842

Nov. 20, 12 p.m.
Nov. 27, 12 p.m.
Dec. 4, 12 p.m.
Dec. 11, 12 p.m.
Dec. 18, 12 p.m.

WISCONSIN

Model Zone
Contact: Joe Dunaway
Milwaukee, WI
(414) 871-0509

Dec. 11, 2 p.m. ★

Pokémon tournament listings must include the following information: store name, contact, city, state, phone number, tournament days and times. Your listing must reach us by the 10th day of the month, two months before the tournament date. No late listings will be accepted. Also, send pictures of your Pokémon tournaments. Send the information to: *Beckett Pokémon Collector*, Attention: Tournament Calendar, 15850 Dallas Parkway, Dallas, Texas 75248, e-mail us at: poke@beckett.com or send a fax to: (972) 991-8930.

Kyoto Direct

A guide to purchasing Japanese Pokémon products

Pokémon for the Holidays

By David Norman

As stores prepare for the big holiday season, they're stocking their shelves with Pokémon collectibles. The phenomenon continues to grow in popularity and there doesn't seem to be an end in sight. Pokémon is topping holiday wish across the country. While there isn't a shortage of Pokémon products, there is some difficulty for those wanting to find unique items. After all, when you buy a gift, the last thing you want to do is give a present that someone already has. If you search out some of the ultra-cool Pokémon products from Japan, you can bet your gift will be unique and extremely appreciated. Here are some of the coolest imported Pokémon items this month.

Rare trading cards

This edition of the trading card game is one of the most sought after in Japan and the United States. It features all kinds of new Pokémon, including evolu-



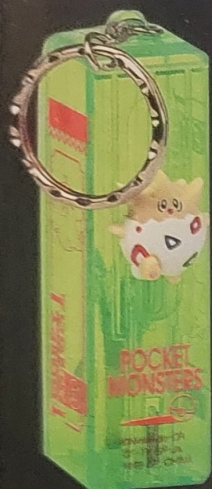
tions and cool bonus cards. But the real attraction in this set is the Gym Leaders themselves. All of the Gym Leaders are represented along with their various specialized Pokémon sets, *SRP: \$9.95.

Passing the time with Pikachu

Everyone loves Pikachu, and who wouldn't want to take it everywhere? This digital watch from Banpresto is the perfect way to tote Pikachu around. Keep your favorite Pokémon close at hand with this high-quality, lightweight, colorful watch,

*SRP: \$12.





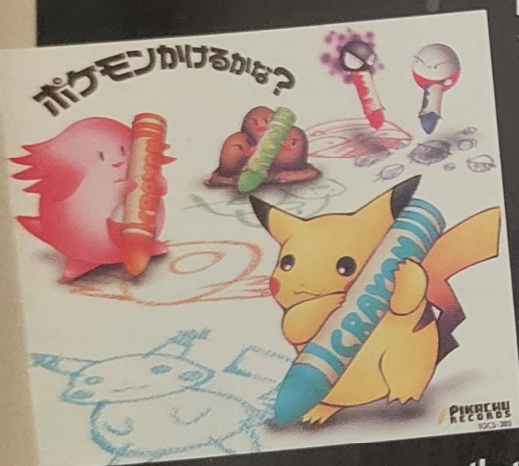
Something to chew on

Fans of the Pokémon TV cartoon series in Japan can't seem to get enough of Togepi. Nintendo has created a cute gum case with this little hatching in mind. Let Togepi hold your gum so that you won't lose it, *SRP: \$5.

Ready, set, draw

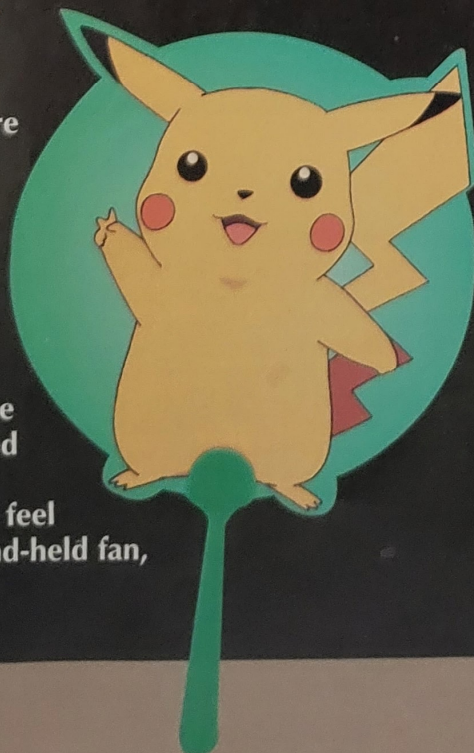
Have you dreamt of becoming a Pokémon illustrator? Now you can test your drawing skills with this step-by-step book that teaches you how to draw your favorite Pokémon. Inside the book is a fun activity CD that contains

Japanese children's songs. This is an excellent gift for any Pokémon fan, *SRP: \$20.



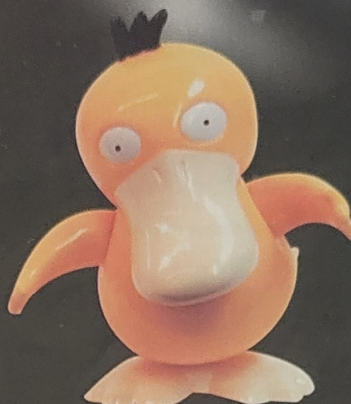
Fanning the fanatic

Keep cool under pressure with your favorite Pokémon! It almost seems as though Pikachu is generating the energy needed to power the breeze you'll feel from this hand-held fan, *SRP: \$3.



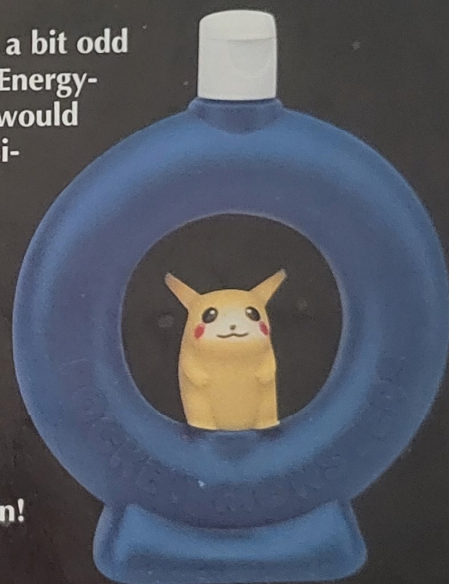
Walk this way

Tomy presents these small Pokémon toys that also include a packet of candy. A mechanism attached to a small weight pulls the toy along. Look for Pikachu, Psyduck, Jigglypuff and Oddish with a variety of candy, *SRP: \$12.



Hair with flair

This may seem a bit odd considering this Energy-based Pokémon would do anything possible to stay away from water. Tomy has paired everyone's favorite Pokémon, Pikachu, with clean hair. Bath-time has never been so much fun! *SRP: \$8.



Guiding light

This electrically charged Pokémon will keep you safe throughout the night. Just plug in the Pikachu night-light, and your entire room or hallway will be lit by the warm orange and yellow tones of this light. Check out Pikachu sitting atop Ash's hat to find your way in the dark, *SRP: \$15.*



POKéSITES

While surfing the Internet you'll find many Pokémon Web sites. We review several each month. Remember to check with your parents before entering any chat rooms.

Site Name: Snorlax's Bed

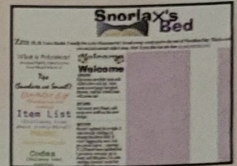
Address: <http://www.geocities.com/TimesSquare/maze/6087/index.html>

Comments:

"Snorlax's Bed" has Game Boy tips on raising and catching Pokémon, Gym Leader details and information on where to locate HMs. Click on Item List for a listing of Poké Balls, stones, fossils, recovery items, ability enhancers, field moves and miscellaneous items in the Red and Blue Pokémon Game Boy games. If that's not enough, click on the Codes button to see how to capture rare Pokémon on your Game Boy.

This site also includes reviews of other Game Boy games such as Pokémon Pinball, Yellow and Japanese Gold and Silver. TCG beginners should check out the tips for collecting, building decks and setting up a game. Click on Fake Pokémon Pics for some hysterical homemade Pokémon. You'll have a blast viewing these!

This site also contains pictures of 150 Pokémon, fan art and screen shots from the TV cartoon. "Snorlax's Bed" was not only informative, but entertaining as well. I highly recommend it!



Game Boy info: Yes Pokémon TCG: Yes TV Episodes: Yes Toys, etc: No

Grade:

Site Name: Bulbasaur's Mysterious Garden

Address: <http://members.spreed.com/sip1/bulbagarden/frame.html>

Comments:

Click on the Game Boy button for reviews of Pokémon Red, Blue, Yellow, Japanese Gold and Silver, Pinball and a new Japanese game called Game Boy Card Game. The Nintendo 64 button provides reviews of Pokémon Snap, Stadium, Stadium 2 and a new Japanese 3-D game featuring Pikachu Genki Dechu.

Episode Guide was under construction when we viewed it. However, the webmaster's working on bringing more screenshots, a synopsis of every episode and 15 Wav sound clips. Click on New Pokémon for a sneak peek at some of the new Pokémon from the Japanese Gold and Silver Game Boy games. You'll get a glimpse of a new lady bug-type Pokémon, including a fan page, TCG information and a Pokémon Jukebox that plays songs from the TV cartoon. The pictures and video game screen shots are highlights.



Game Boy info: Yes Pokémon TCG: Yes TV Episodes: No Toys, etc: Yes

Grade:

Site Name: The PokéNook

Address: <http://pokenook.pokemonsites.com>

Comments:

Upon entering this site you'll receive a greeting from Mew and Mewtwo. "The PokéNook" has an enormous selection of American and Japanese Game Boy and Nintendo 64 game information. The menu on the left-hand side has reviews for Pokémon Game Boy Red, Blue, Green, Yellow, Gold, Silver and Pinball.

Click on Animation for animated pictures of popular Pokémon. You can copy and paste these into your own Web site. The 3-D Images button has some of the coolest Pokémon 3-D images. The flying Aerodactyl is a winner!

The Interactive area has online games. Play Pokémon Trainer Chess, trivia quizzes, Name that Pokémon, and my favorite—The Virtual Pikachu Pet. Remember Tamagotchi's? This Pikachu pet is just like it. Feed it, scratch it and give it medicine if it gets sick.

This site's MIDI Jukebox plays 10 songs from the TV cartoon and 20 songs from Pokémon Game Boy. The Movies button has seven 20-second TV cartoon clips. You can spend hours going through this site's pictures and activities. It's great entertainment!



Game Boy info: Yes Pokémon TCG: No TV Episodes: Yes Toys, etc: No

Grade: *

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Machop	45	9	12
Machop	50	12	15
Machop	50	10	14
Nidoking	50	9	12
Ninetales	50	10	14
Poliwhirl	65	12	15
Raichu	75	15	18
Venusaur	65	14	16
Zapdos	15	4	6
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Dragonair	15	4	6
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Electrode	12	5	8	4
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Jolteon	16	6	10	5
Kangaskhan	18	10	12	7
Mr. Mime	18	10	14	7
Nidoqueen	12	5	8	4
Poliwhirl	14	5	8	4
Poliwhirl	16	6	10	5
Scyther	18	10	14	7
Snorlax	14	6	8	5
Vaporon	12	5	7	4
Venomoth	14	6	8	5
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Gengar	14	8	11	6
Haunter	12	7	10	6
Hypno	12	7	10	6
Lapras	12	7	10	6
Moltres	15	10	12	6
Muk	15	10	12	6
Mew	-	-	-	49
Raichu	14	8	10	5
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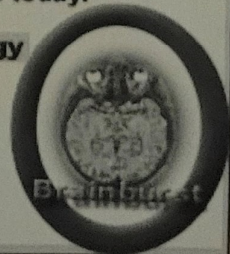


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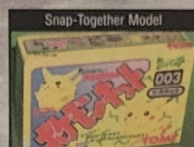
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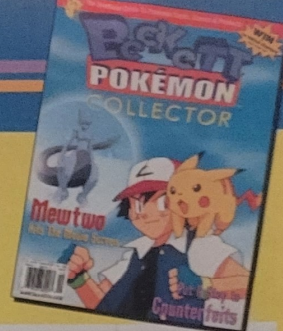


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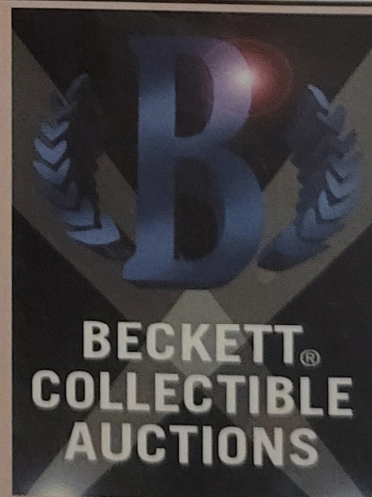
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